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Efficient Unsupervised Community Search with Pre-trained Graph Transformer

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Outline

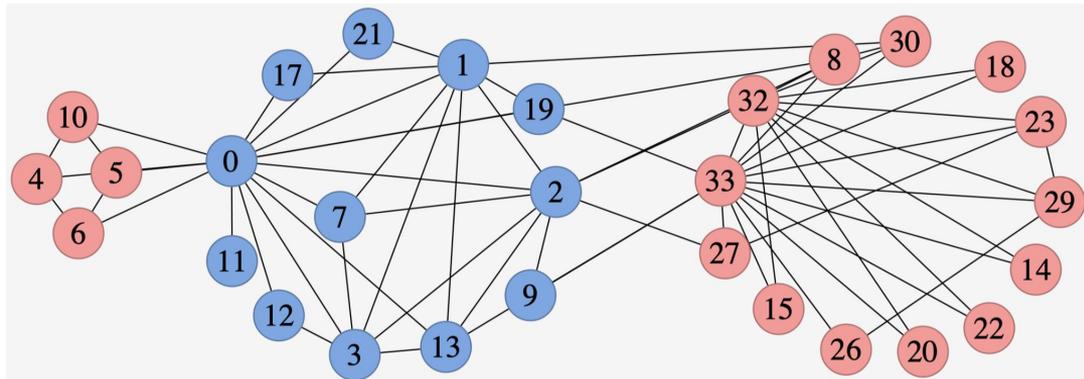
- Problem definition
- Motivations and Challenges
- Methods
- Experiments
- Summary

Problem Definition

- **Community:** Normally, a set of nodes that are densely connected.
- **Community Search:** Given a graph $G(V, E)$, and a query q where q is a set of query nodes, the task of **community search (CS)** aims to **find a query-dependent community** where nodes in the found community are densely intra-connected.

- **Applications**

- ✓ Fraud detection.
- ✓ Friend recommendation.
- ✓ Protein complex identification.



Existing works and Motivations

• Existing non-learning methods:

➤ k -core based CS model

➤ k -truss based CS model →

➤ k -ECC based CS model



Label Free



Structure Flexibility

• Existing learning-based methods:

➤ QD-GNN

➤ COCELP →



Label Free



Structure Flexibility

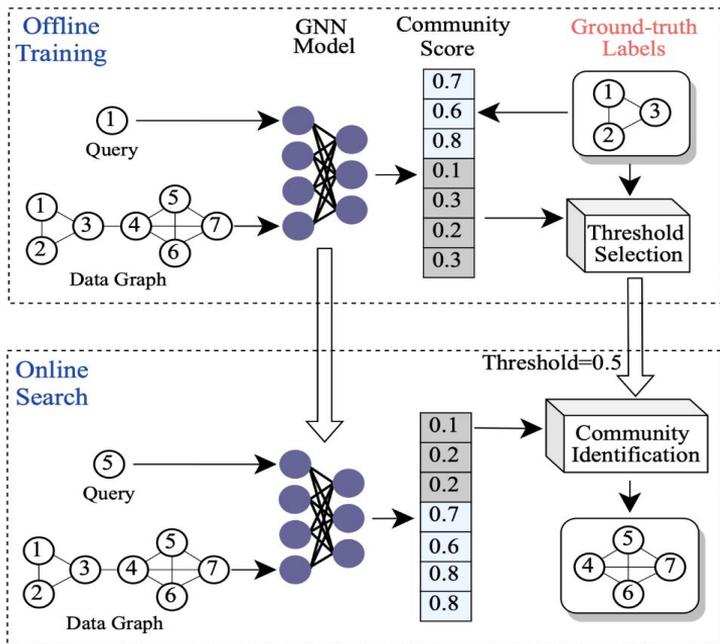


Label Free

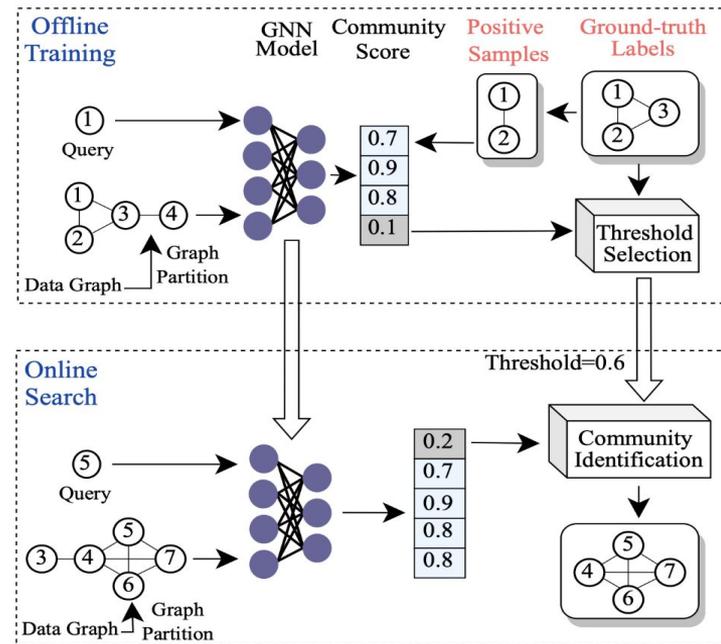


Structure Flexibility

Existing Learning Frameworks



(a) QD-GNN (Supervised)



(b) COCLEP (Semi-Supervised)

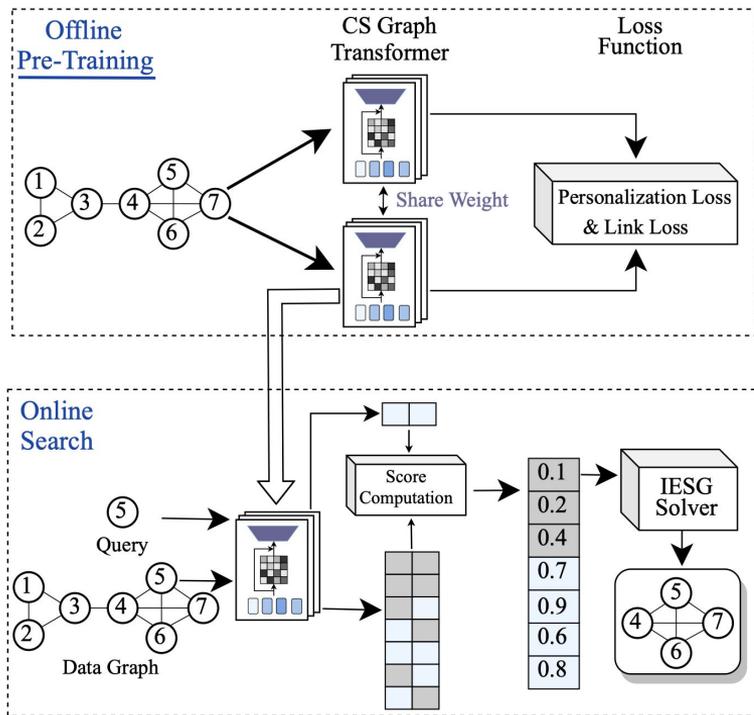


Two-stage framework: Offline training phase and Online search phase



Using labels for Community score learning and Community Identification

Our Method



- Two-stage framework:
 - Offline pre-training and Online search
- Unsupervised community score learning:
 - Offline pre-training with CSGphormer
 - && Online score computation via similarity
- Unsupervised community identification:
 - Identification with Expected Score Gain
 - && Local Search && Global Search

Offline Pre-training

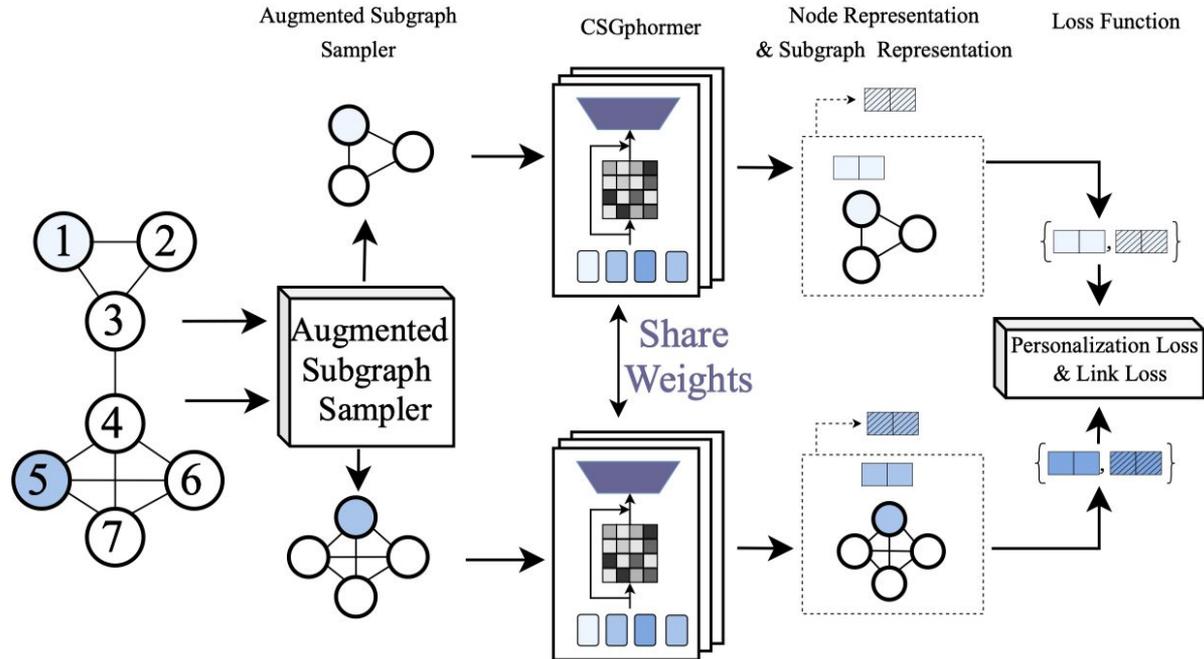


Figure 2: Illustration of the offline pre-training phase



Augmented subgraph Sampler && CSGphormer && Loss functions

Offline Pre-training: Augmented Subgraph Sampler

DEFINITION 2. (Conductance [6, 46]). Given a graph $G(V, E)$ and a community C , the conductance of C is defined as:

$$\Phi(G, C) = \frac{|e(C, \bar{C})|}{\min(d_C, d_{\bar{C}})} \quad (1)$$

where $\bar{C} = V \setminus C$ is complement of C . $e(C, \bar{C})$ is the edges between nodes in C and nodes in \bar{C} . d_C is the sum of degrees of the nodes in C .

- Conductance-based augmented subgraph sampler
- K-hop subgraph with lowest conductance value

Offline Pre-training: CSGphormer

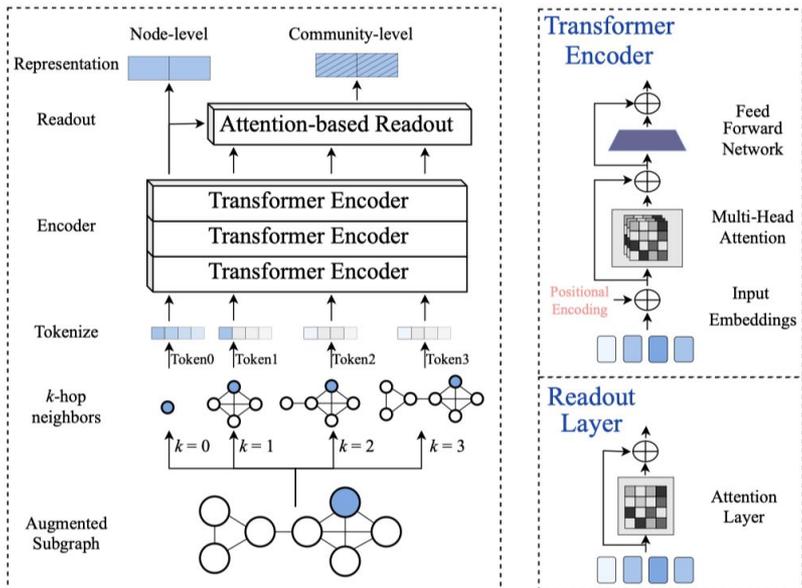


Figure 3: Architecture of CSGphormer

Algorithm 1: Forward Propagation of CSGphormer.

Input: center node v , feature matrix X , adjacent matrix A , transformer layers L .

Output: The node representation Z_v^{node} and community-level representation Z_v^{com} .

- 1 $\mathcal{X}_v \leftarrow \{^0x_v, ^1x_v, \dots, ^Kx_v\}$
 - 2 $H_v^{(0)} \leftarrow \mathcal{X}_v W$
// L-layers transformer encoder.
 - 3 **for** $l = 0, \dots, L - 1$ **do**
 - 4 $P \leftarrow$ Position Encoding Construction
 - 5 $H_v^{(l)} \leftarrow H_v^{(l)} + P$
 - 6 $H_v^{(l+1)} = \text{MHA}(\text{LN}(H_v^{(l)})) + H_v^{(l)}$
 - 7 $H_v^{(l+1)} = \text{FFN}(\text{LN}(H_v^{(l+1)})) + H_v^{(l+1)}$
// Readout layer.
 - 8 $Z_v^{node} \leftarrow ^0H_v^{(L)}; Z_v^{com} \leftarrow$ Zero Tensor
 - 9 **for** $k = 1, \dots, K$ **do**
 - 10 $\alpha_k = \frac{\exp((^0H_v^{(L)} || ^kH_v^{(L)}) W_a^T)}{\sum_{i=1}^K \exp((^0H_v^{(L)} || ^iH_v^{(L)}) W_a^T)}$
 - 11 $Z_v^{com} \leftarrow Z_v^{com} + \alpha_k ^kH_v^{(L)}$
 - 12 **return** Z_v^{node}, Z_v^{com}
-

Offline Pre-training: Loss functions

- Personalization loss: central node is similar to its community while different from other's community

$$\mathcal{L}_p = \frac{1}{|V|^2} \sum_{v \in V} \sum_{u \in V} \left(-\max \left(\sigma(Z_v^{node} Z_v^{com}) - \sigma(Z_v^{node} Z_u^{com}) + \epsilon, 0 \right) \right)$$

- Link loss: nodes that have a link should be close in the latent space

$$\mathcal{L}_k = \frac{1}{|V|^2} \sum_{v \in V} \sum_{u \in V} -A(u, v) (Z_u^{node} Z_v^{node}) \\ + (1 - A(u, v)) (Z_u^{node} Z_v^{node})$$

Contrastive loss



Generative loss



- Overall loss: $\mathcal{L} = \mathcal{L}_p + \alpha \mathcal{L}_k$

Online Search: Score Computation

Algorithm 3: Community Score Computation

Input: The query V_q , graph G , pre-trained network $f^\theta(\cdot)$.

Output: The community score S .

1 Initialize $S \leftarrow \{s_v = 0 \text{ for } v \in V\}$

2 **for** $\{v\} \in V$ **do**

3 **for** $\{u\} \in V_q$ **do**

4 $s_v \leftarrow s_v + \frac{\sum_{i=0}^{d_m^{(L)}} f_i^\theta(v) f_i^\theta(u)}{\sqrt{\sum_{i=0}^{d_m^{(L)}} f_i^\theta(v) f_i^\theta(v)} \times \sqrt{\sum_{i=0}^{d_m^{(L)}} f_i^\theta(u) f_i^\theta(u)}}$

5 $s_v \leftarrow \frac{s_v}{|V_q|};$

6 **return** S

Pairwise
Cosine Similarity



Online Search: IESG

 Expected Score Gain:
$$ESG(S, C, G) = \frac{1}{|V_C|^\tau} \left(\sum_{v \in V_C} s_v - \frac{\sum_{u \in V} s_u}{|V|} |V_C| \right)$$

τ is a hyperparameter to control granularity (red arrow pointing to $|V_C|^\tau$)
 $|V_C|$ is the # of internal nodes (red arrow pointing to $|V_C|^\tau$)
 s_v is the sum of internal scores (green arrow pointing to s_v)
 $\frac{\sum_{u \in V} s_u}{|V|}$ is the expected score for nodes in the community (blue arrow pointing to the fraction)

-  Identification with expected score gain

DEFINITION 4. (*Identification with Expected Score Gain*). Given a graph $G(V, E)$, the query V_q , the community score S and a profit function $ESG(\cdot)$, IESG aims to select a community C of G , such that:

- (1) V_C contains nodes in V_q , and C is connected;
- (2) $ESG(S, C, G)$ is maximized among all feasible choices for C .

query-driven && cohesive constraint (blue arrow pointing to (1))

nodes with high community score (red arrow pointing to (2))

-  The problem of IESG is NP-hard

Online Search: IESG Solver

Algorithm 4: Local Search Algorithm

Input: The community score S , graph G and query V_q .

Output: The identified community \tilde{C}_q .

```

1  $\tilde{C}_q, Q \leftarrow V_q; \max\_esg \leftarrow -inf$ 
2 while  $|Q| < |V|$  do
3    $u \leftarrow \operatorname{argmax}_{v \in \bar{Q}} s_v$ 
4    $Q = Q \cup u;$ 
5   if  $ESG(S, \tilde{C}_q \cup \{u\}, G) > \max\_esg$  then
6      $\max\_esg \leftarrow ESG(S, \tilde{C}_q \cup \{u\}, G)$ 
7      $\tilde{C}_q = \tilde{C}_q \cup \{u\}$ 
8   else
9     Terminate
10 return  $\tilde{C}_q$ 

```

highest score in the neighborhood

Algorithm 5: Global Search Algorithm

Input: The community score S , graph G and query V_q .

Output: The identified community \tilde{C}_q .

```

1  $\tilde{C}_q \leftarrow V_q; t_s = 0; t_e = |S|$ 
2  $\hat{S} \leftarrow \text{sort } S \text{ from large to small}$ 
3 while  $t_s < t_e$  do
4    $C_{mid} = \{v_i | \hat{s}_i \geq \hat{s}_{\frac{t_s+t_e}{2}}\}$ 
5    $C_{left} = \{v_i | \hat{s}_i \geq \hat{s}_{\frac{t_s+t_e}{2}-1}\}$ 
6   if  $ESG(\hat{S}, C_{mid}, G) > ESG(\hat{S}, C_{left}, G)$  then
7      $t_s \leftarrow \frac{t_s+t_e}{2}$ 
8   else
9      $t_e \leftarrow \frac{t_s+t_e}{2}$ 
10 return  $\tilde{C}_q = \tilde{C}_q \cup \{v_i | \hat{s}_i \geq \hat{s}_{t_e}\}$ 

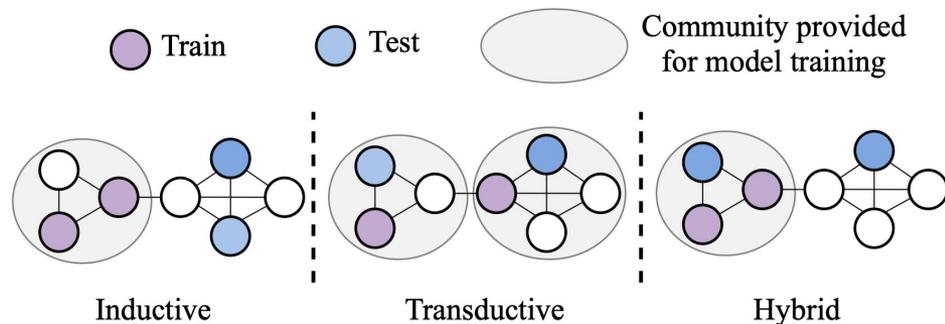
```

global highest score

Experiments: Dataset and query generation

Table 3: Statistics of the datasets

Datasets	$ V $	$ E $	$ C $	d
Texas	183	325	5	1,703
Cornell	183	298	5	1,703
Wisconsin	251	515	5	1,703
Cora	2,708	10,556	7	1,433
Citeseer	3,327	9,104	6	3,703
Photo	7,650	238,162	8	745
DBLP	17,716	105,734	4	1,639
CoCS	18,333	163,788	15	6,805
Physics	34,493	495,924	5	8,415
Reddit	232,965	114,615,892	41	602



• Metrics

- ✓ F1-score
- ✓ Normalized Mutual Information (NMI)
- ✓ Jaccard similarity (JAC)

• Query settings

- ✓ Inductive (the ability for unseen community)
- ✓ Transductive
- ✓ Hybrid

Experiments: F1-score results

Table 4: F1-score results under different settings

Settings	Models	Texas	Cornell	Wisconsin	Cora	Citeseer	Photo	DBLP	CoCS	Physics	Reddit	Average +/-
Inductive	CST	0.1986	0.1975	0.2251	0.2111	0.1423	0.2019	0.2854	0.1252	0.2276	0.1463	-27.12%
	EquiTruss	0.3120	0.3168	0.3079	0.2384	0.2240	0.2166	0.3252	0.1225	0.2471	0.2163	-21.46%
	MkECS	0.3581	0.3177	<u>0.3404</u>	0.2364	0.2015	0.1975	0.2768	0.1152	0.2193	0.2068	-22.03%
	CTC	0.3211	<u>0.3482</u>	<u>0.3327</u>	0.2558	0.2418	0.2626	0.3417	0.1059	0.2511	0.2431	-19.69%
	QD-GNN	0.0821	0.0669	0.0683	0.0322	0.0536	0.0018	0.0372	0.0145	OOM	OOM	-41.50%
	COCLEP	<u>0.4044</u>	0.2960	0.1804	0.3094	0.3058	0.4413	0.3066	0.4253	0.3389	0.2696	-13.95%
	<i>TransZero</i> -LS	0.1801	0.1583	0.2074	<u>0.5467</u>	<u>0.3906</u>	<u>0.5725</u>	0.4407	<u>0.4292</u>	<u>0.5075</u>	0.4879	-7.52%
	<i>TransZero</i> -GS	0.4283	0.3716	0.3755	0.5764	0.4535	0.6018	<u>0.4326</u>	0.4374	0.5113	<u>0.4848</u>	-
Transductive	QD-GNN	0.6703	0.8408	0.6247	0.5062	0.4726	0.2205	0.4918	0.6356	OOM	OOM	+9.81%
	COCLEP	0.4020	0.3167	0.3206	0.3685	0.3331	0.5060	0.3763	0.3549	0.4388	0.3270	-9.29%
Hybrid	QD-GNN	0.3852	0.3644	0.5956	0.4789	0.4097	0.0833	0.3902	0.4969	OOM	OOM	-5.91%
	COCLEP	0.3883	0.3313	0.2938	0.3615	0.3067	0.4388	0.3733	0.4027	0.4693	0.3071	-10.01%

* CST, EquiTruss, MkECS, CTC and *TransZero* have consistent results under three settings as they are label-free. *TransZero* with *Local Search* is denoted as *TransZero*-LS, and *TransZero* with *Global Search* is denoted as *TransZero*-GS. OOM indicates out-of-memory. The last column presents the average margin compared to *TransZero*-GS.



TransZero has an outstanding performance, especially under the inductive setting.

Experiments: NMI and JAC results

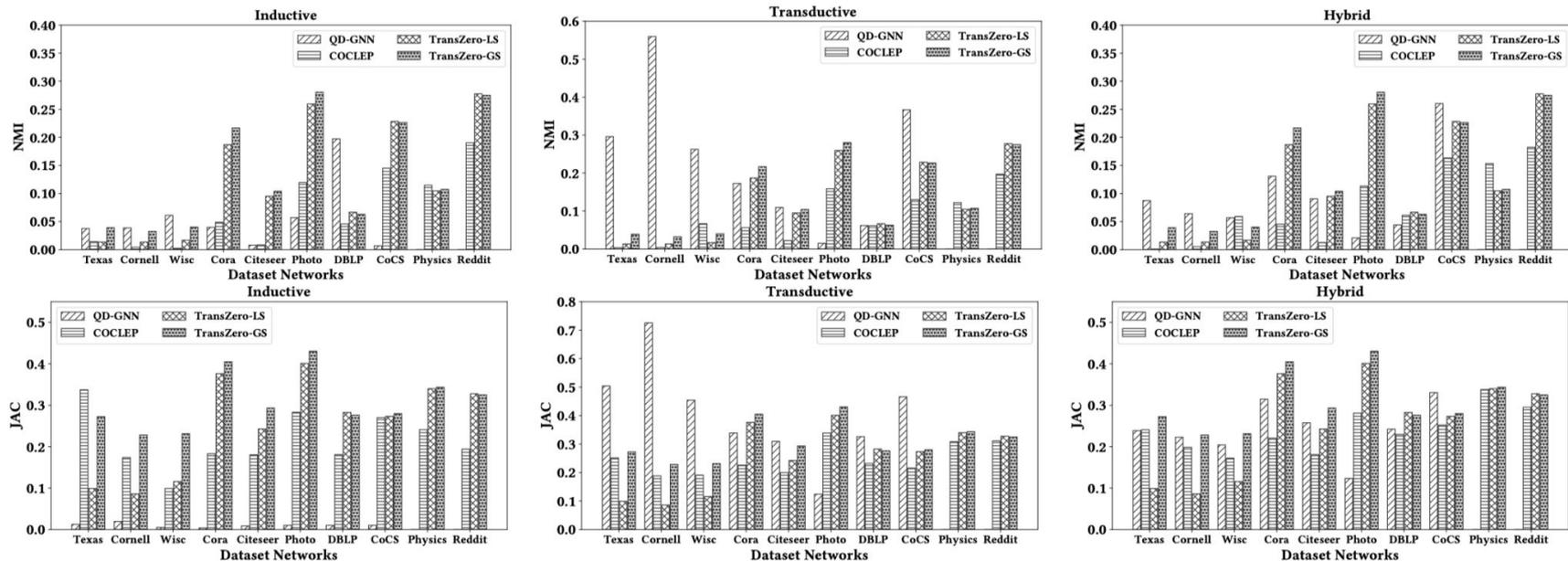
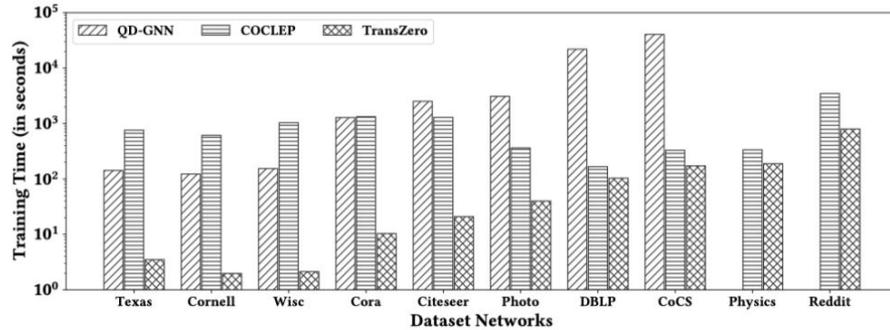


Figure 6: NMI and JAC results under different settings

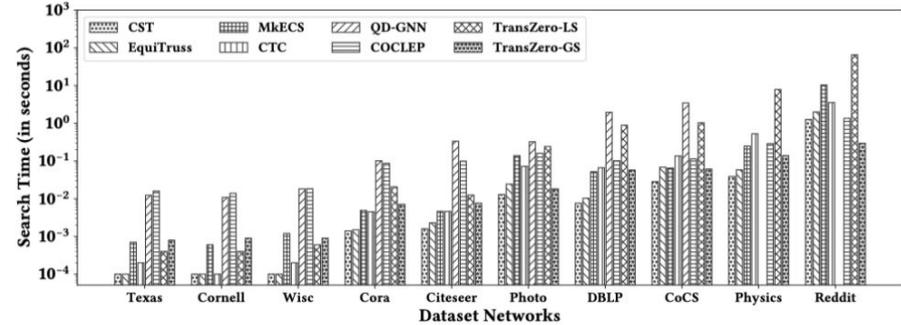


TransZero has a competitive performance using NMI and JAC as metrics

Experiments: Efficiency



(a) Efficiency results of the training phase

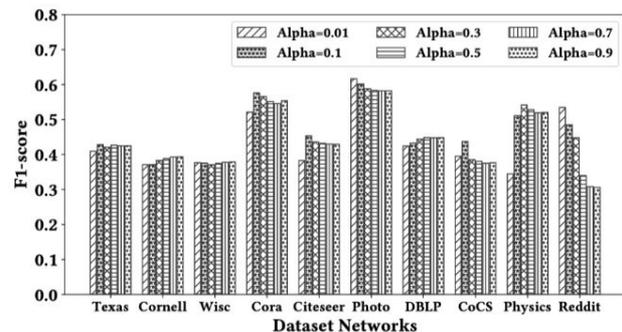
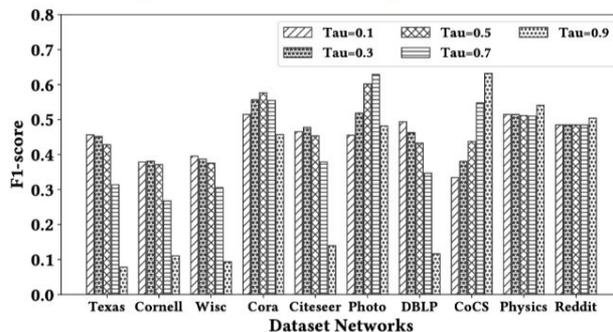
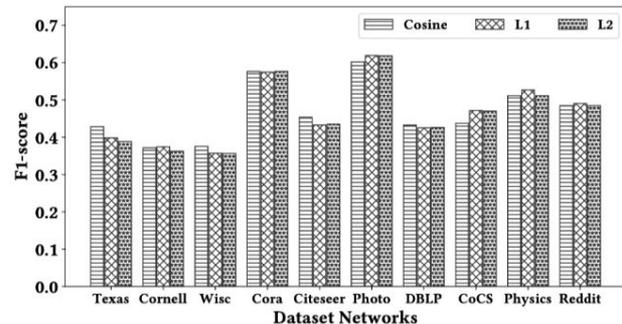


(b) Efficiency results of the search phase

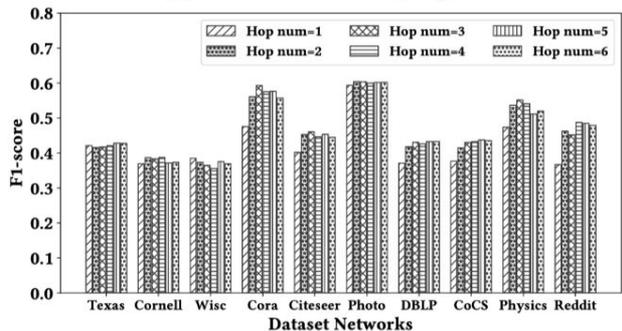
Figure 7: Efficiency results

- ✓ TransZero has a better efficiency in the offline training phase and can deal large graph
- ✓ TransZero-GS has a better efficiency in the online search phase compared to learning methods.

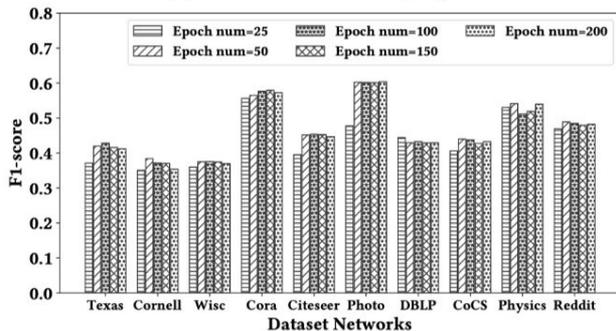
Experiments-Hyperparameter

(a) F1-score with varying α (b) F1-score with varying τ 

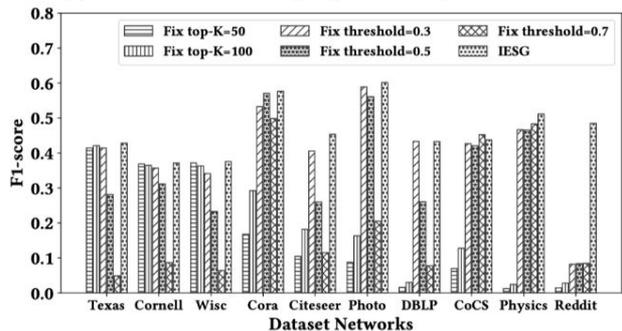
(c) F1-score with varying similarity definitions



(d) F1-score with varying hop numbers



(e) F1-score with varying epoch numbers



(f) F1-score with varying identification strategies

Figure 8: Hyper-parameter analysis results

Experiments: Ablation study

Table 5: Ablation study

Models	Texas	Cornell	Wisconsin	Cora	Citeseer	Photo	DBLP	CoCS	Physics	Reddit	Average +/-
Full model	0.4283	0.3716	0.3755	0.5764	0.4535	0.6018	0.4326	0.4374	0.5113	0.4848	-
w/o \mathcal{L}_p	0.4215	0.3749	0.3773	0.5462	0.4259	0.5716	0.4501	0.3502	0.5183	0.2981	-3.19%
w/o \mathcal{L}_k	0.3894	0.3576	0.3579	0.4203	0.3044	0.6116	0.4087	0.4532	0.3506	0.5076	-5.12%
w/o Conductance Aug	0.4212	0.3692	0.3848	0.4755	0.4019	0.5935	0.3708	0.3766	0.4738	0.4167	-3.89%
w/o <i>CSGphormer</i>	0.3317	0.2421	0.2169	0.4048	0.2780	0.4473	0.2708	0.3074	0.3435	0.3649	-14.65%



All the designed components can enhance the performance



CSGphormer can bring the largest enhancement

Summary

- We propose a learning-based **unsupervised community search** framework, named TransZero.
- In the offline phase, an efficient graph transformer **CSGphormer**.
- In the online phase, we calculate the community score by similarity of learned similarity. We model the community identification as **Identification with Expected Score Gain (IESG)**. We propose **Local Search** and **Global Search** for IESG.
- Extensive experiments over 10 popular public datasets demonstrate the effectiveness of TransZero.

Q & A

Code and Data available in:

