

# The Parameterized Complexity of Local Consistency<sup>\*</sup>

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**Abstract.** We investigate the parameterized complexity of deciding whether a constraint network is  $k$ -consistent. We show that, parameterized by  $k$ , the problem is complete for the complexity class  $\text{co-W}[2]$ . As secondary parameters we consider the maximum domain size  $d$  and the maximum number  $\ell$  of constraints in which a variable occurs. We show that parameterized by  $k + d$ , the problem drops down one complexity level and becomes  $\text{co-W}[1]$ -complete. Parameterized by  $k + d + \ell$  the problem drops down one more level and becomes fixed-parameter tractable. We further show that the same complexity classification applies to strong  $k$ -consistency, directional  $k$ -consistency, and strong directional  $k$ -consistency.

Our results establish a super-polynomial separation between input size and time complexity. Thus we strengthen the known lower bounds on time complexity of  $k$ -consistency that are based on input size.

## 1 Introduction

Local consistency is one of the oldest and most fundamental concepts of constraint solving and can be traced back to Montanari’s 1974 paper [26]. If a constraint network is locally consistent, then consistent instantiations to a small number of variables can be consistently extended to an additional variable. Hence local consistency avoids certain dead-ends in the search tree, in some cases it even guarantees backtrack-free search [1, 20]. The simplest and most widely used form of local consistency is arc-consistency, introduced by Mackworth [25], and later generalized to  $k$ -consistency by Freuder [19]. A constraint network is  $k$ -consistent if each consistent assignment to  $k - 1$  variables can be consistently extended to any additional  $k^{\text{th}}$  variable.

Consider a constraint network of *input size*  $s$  where the constraints are given as relations. It is easy to see that  $k$ -consistency can be checked by brute force in time  $O(s^k)$  [10]. Hence, if  $k$  is a fixed constant, the check is polynomial. However, the algorithm runs in “nonuniform” polynomial time in the sense that the order of the polynomial depends on  $k$ , hence the running time scales poorly in  $k$  and becomes impractical already for  $k \geq 3$ . Also more sophisticated algorithms for  $k$ -consistency achieve only a nonuniform polynomial running time [8].

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In this paper we investigate the possibility of a uniform polynomial-time algorithm for  $k$ -consistency, i.e., an algorithm of running time  $O(f(k)s^c)$  where  $f$  is an arbitrary function and  $c$  is a constant independent of  $k$ . We carry out our investigations in the theoretical framework of *parameterized complexity* [15, 17, 27] which allows to distinguish between uniform and nonuniform polynomial time. Problems that can be solved in uniform polynomial time are called *fixed-parameter tractable* (FPT), problems that can be solved in nonuniform polynomial time are further classified within a hierarchy of parameterized complexity classes forming the chain  $\text{FPT} \subseteq \text{W}[1] \subseteq \text{W}[2] \subseteq \text{W}[3] \subseteq \dots$ , where all inclusions are believed to be strict.

*Results.* We pinpoint the exact complexity of  $k$ -consistency decision in general and under restrictions on the given constraint network in terms of domain size  $d$  and the maximum number  $\ell$  of constraints in which a variable occurs.

We show that deciding  $k$ -consistency is co-W[2]-complete for parameter  $k$ , co-W[1]-complete for parameter  $k + d$ , and fixed-parameter tractable for parameter  $k + d + \ell$ . Hence, subject to complexity theoretic assumptions,  $k$ -consistency cannot be decided in uniform polynomial-time in general, but admits a uniform polynomial-time solution if domain size and variable occurrence are bounded. The hardness results imply a super-polynomial separation between input size and running time for  $k$ -consistency algorithms.

We further show that all three complexity results also hold for deciding *strong*  $k$ -consistency, for deciding *directional*  $k$ -consistency, and for deciding *strong directional*  $k$ -consistency. A constraint network is strongly  $k$ -consistent if it is  $j$ -consistent for all  $1 \leq j \leq k$ . Directional local consistency takes a fixed ordering of the variables into account, the variable to which a local instantiation is extended is ordered higher than the previously instantiated variables [12].

*Known Lower Bounds.* In previous research, lower bounds on the running time of  $k$ -consistency algorithms have been obtained [8, 10]. These lower bounds are based on instances of large input size, and the observation that any  $k$ -consistency algorithm needs to read the entire input. For instance, to decide whether a given constraint network on  $n$  variables is  $k$ -consistent one needs to check each constraint of arity  $r \leq k$  at least once (the arity of a constraint is the number of variables that occur in the constraint). Since there can be  $\sum_{i=1}^k \binom{n}{i}$  such constraints,  $\Omega(n^k)$  provides a lower bound on the running time of any  $k$ -consistency algorithm. Taking the domain size  $d$  into account, this lower bound can be improved to  $\Omega((dn)^k)$  [10]. However, the constraint networks to which this lower bound applies are of size  $s = \Omega((dn)^k)$ . Therefore the known lower bounds do not provide a separation between input size and running time.

## 2 Preliminaries

### 2.1 Constraint Networks and Local Consistency Problems

A *constraint network* (or *CSP instance*)  $N$  is a triple  $(X, D, C)$ , where  $X$  is a finite set of *variables*,  $D$  is a finite set of *values*, and  $C$  is a finite set of *constraints*.

Each constraint  $c \in C$  is a pair  $(S, R)$ , where  $S = \text{var}(C)$ , the *constraint scope*, is a finite sequence of distinct variables from  $X$ , and  $R$ , the *constraint relation*, is a relation over  $D$  whose arity matches the length of  $S$ , i.e.,  $R \subseteq D^r$  where  $r$  is the length of  $S$ . The size of  $N$  is  $s = |N| = |X| + |D| + \sum_{(S,R) \in C} |S| \cdot (1 + |R|)$ .

Let  $N = (X, D, C)$  be a constraint network. A *partial instantiation* of  $N$  is a mapping  $\alpha : X' \rightarrow D$  defined on some subset  $\text{var}(\alpha) = X' \subseteq X$ . We say that  $\alpha$  *satisfies* a constraint  $c = ((x_1, \dots, x_r), R) \in C$  if  $\text{var}(c) \subseteq \text{var}(\alpha)$  and  $(\alpha(x_1), \dots, \alpha(x_r)) \in R$ . If  $\alpha$  satisfies all constraints of  $N$  then it is a *solution* of  $N$ ; in this case,  $N$  is satisfiable. We say that  $\alpha$  is consistent with a constraint  $c \in C$  if either  $\text{var}(c)$  is not a subset of  $\text{var}(\alpha)$  or  $\alpha$  satisfies  $c$ . If  $\alpha$  is consistent with all constraints of  $N$  we call it consistent. The restriction of a partial assignment  $\alpha$  to a set of variables  $Y$  is denoted  $\alpha|_Y$ . It has scope  $\text{var}(\alpha) \cap Y$  and  $\alpha|_Y(x) = \alpha(x)$  for all  $x \in \text{var}(\alpha|_Y)$ .

Let  $k > 0$  be an integer. A constraint network  $N = (X, D, C)$  is *k-consistent* if for all consistent partial instantiations  $\alpha$  of  $N$  with  $|\text{var}(\alpha)| = k - 1$  and all variables  $x \in X \setminus \text{var}(\alpha)$  there is a consistent partial instantiation  $\alpha'$  such that  $\text{var}(\alpha') = \text{var}(\alpha) \cup \{x\}$ , and  $\alpha'|_{\text{var}(\alpha)} = \alpha$ . In such a case we say that  $\alpha'$  *consistently extends*  $\alpha$  to  $x$ . A constraint network is *strongly k-consistent* if it is  $j$ -consistent for all  $j = 1, \dots, k$ .

For further background on local consistency we refer to other sources [2, 11]. We consider the following decision problem.

**k-CONSISTENCY**

*Input:* A constraint network  $N = (X, D, C)$  and an integer  $k > 0$ .

*Question:* Is  $N$   $k$ -consistent?

The problem STRONG  $k$ -CONSISTENCY is defined analogously, asking whether  $N$  is strongly  $k$ -consistent.

It is easy to see that  $k$ -CONSISTENCY is co-NP-hard if  $k$  is unbounded. Take an arbitrary constraint network  $N = (X, D, C)$  and form a new network  $N'$  from  $N$  by adding a new variable  $x$ , and  $|X| + 1$  new constraints with empty relations, namely the constraint whose scope contains all variables, and all possible constraints of arity  $|X|$  having  $x$  in their scope. Let  $k = |X| + 1$ . Now  $N'$  is  $k$ -consistent if and only if  $N$  is not satisfiable. Since  $k$  is large this reduction seems somehow unnatural and breaks down for bounded  $k$ . This suggests to “deconstruct” this hardness proof (in the sense of [24]) and to parameterize by  $k$ .

The constraint network  $N$  is *directionally k-consistent* with respect to a total order  $\leq$  on its variables if every consistent partial instantiation  $\alpha$  of  $k-1$  variables of  $N$  can be consistently extended to every variable that is higher in the order  $\leq$  than any variable of  $\text{var}(\alpha)$ . The corresponding decision problem is defined as follows.

**DIRECTIONAL k-CONSISTENCY**

*Input:* A constraint network  $N = (X, D, C)$ , a total order  $\leq$  on  $X$ , and an integer  $k > 0$ .

*Question:* Is  $N$  directionally  $k$ -consistent with respect to  $\leq$ ?

A constraint network is *strongly directionally  $k$ -consistent* if and only if it is directionally  $j$ -consistent for all  $j = 1, \dots, k$ . The strong counterpart of the DIRECTIONAL  $k$ -CONSISTENCY problem is called STRONG DIRECTIONAL  $k$ -CONSISTENCY.

We will consider parameterizations of these four problems by  $k$ , by  $k + d$ , and by  $k + d + \ell$ , where  $d = |D|$  and  $\ell$  denotes the maximum number of constraints in which a variable occurs.

## 2.2 Parameterized Complexity

We define the basic notions of Parameterized Complexity and refer to other sources [15, 17] for an in-depth treatment. A parameterized problem can be considered as a set of pairs  $(I, k)$ , the instances, where  $I$  is the main part and  $k$  is the parameter. The parameter is usually a non-negative integer. A parameterized problem is *fixed-parameter tractable* if there exists an algorithm that solves any instance  $(I, k)$  of size  $n$  in time  $f(k)n^{O(1)}$ , where  $f$  is a computable function. FPT denotes the class of all fixed-parameter tractable decision problems.

Parameterized complexity offers a completeness theory, similar to the theory of NP-completeness, that allows the accumulation of strong theoretical evidence that some parameterized problems are not fixed-parameter tractable. This theory is based on a hierarchy of complexity classes

$$\text{FPT} \subseteq \text{W}[1] \subseteq \text{W}[2] \subseteq \text{W}[3] \subseteq \dots$$

where all inclusions are believed to be strict. A  $\text{W}[i+1]$ -complete problem is considered harder than a  $\text{W}[i]$ -complete problem similar to a classical problem that is complete for the  $i+1$ -th level of the Polynomial Hierarchy is considered harder than one that is complete for the  $i$ -th level. Hence it is of significance to identify the exact location of a parameterized problem within the W-hierarchy. Each class  $\text{W}[i]$  contains all parameterized decision problems that can be reduced to a canonical parameterized satisfiability problem  $P_i$  under *parameterized reductions*. These are many-to-one reductions where the parameter for one problem maps into the parameter for the other. More specifically, a parameterized problem  $L$  reduces to a parameterized problem  $L'$  if there is a mapping  $R$  from instances of  $L$  to instances of  $L'$  such that (i)  $(I, k)$  is a YES-instance of  $L$  if and only if  $(I', k') = R(I, k)$  is a YES-instance of  $L'$ , (ii) there is a computable function  $g$  such that  $k' \leq g(k)$ , and (iii) there is a computable function  $f$  and a constant  $c$  such that  $R$  can be computed in time  $O(f(k) \cdot n^c)$ , where  $n$  denotes the size of  $(I, k)$ .

A parameterized problem is in  $\text{co-W}[i]$ ,  $i \in \mathbb{N}$ , if its complement is in  $\text{W}[i]$ , where the *complement* of a parameterized problem is the parameterized problem resulting from reversing the YES and NO answers. If any  $\text{co-W}[i]$ -complete problem is fixed-parameter tractable, then  $\text{co-W}[i] = \text{FPT} = \text{co-FPT} = \text{W}[i]$  follows, which causes the Exponential Time Hypothesis to fail [17]. Hence  $\text{co-W}[i]$ -completeness provides strong theoretical evidence that a problem is not fixed-parameter tractable.

### 2.3 Tries, Turing Machines, and Gaifman Graphs

*Tries.* A *trie* [9, 18] is a tree for storing strings in which there is one node for every prefix of a string. Let  $T$  be a trie that stores a set  $S$  of strings on an alphabet  $\Sigma$ . At a given node  $v$  of  $T$ , corresponding to the prefix  $p(v)$ , there is an array with one entry for every character  $c$  of  $\Sigma$ . If  $p(v).c$  is a prefix of a string of  $S$ , the entry corresponding to  $c$  has a pointer to the node corresponding to the prefix  $p(v).c$  (the dot denotes a concatenation). If  $p(v).c$  is not a prefix of a string of  $S$ , the entry corresponding to  $c$  has a null pointer. Thus, a trie uses space  $O(|S| \cdot |\Sigma|)$ , while inserting or searching a string  $s$  can be done in time  $O(|s|)$  using the ordinal values for characters as array indices.

*Turing Machines.* A *nondeterministic Turing Machine (NTM)* [4, 17] with  $t$  tapes is an 8-tuple  $M = (Q, \Gamma, \beta, \$, \Sigma, \delta, q_0, F)$ , where

- $Q$  is a finite set of *states*,
- the *tape alphabet*  $\Gamma$  is a finite set of symbols,
- $\beta \in \Gamma$  is the *blank symbol*, the only symbol allowed to occur on the tape(s) infinitely often,
- $\$ \in \Gamma$  is a delimiter marking the (left) end of a tape,
- $\Sigma \subseteq \Gamma$  is the set of *input symbols*,
- $q_0 \in Q$  is the *initial state*,
- $F \subseteq Q$  is the set of *final states*,
- $\sigma \subseteq Q \setminus F \times \Gamma^t \times Q \times \Gamma^t \times \{L, N, R\}^t$  is the *transition relation*. A transition  $(q, (a_1, \dots, a_t), q', (a'_1, \dots, a'_t), (d_1, \dots, d_t)) \in \sigma$  allows the machine, when it is in state  $q$  and the head of each tape  $T_i$  is positioned on a cell containing the symbol  $a_i$ , to transition in one computation step into the state  $q'$ , writing the symbol  $a'_i$  into the cell on which the head of each tape  $T_i$  is positioned, and shifting this head one position to the left if  $d_i = L$ , one position to the right if  $d_i = R$ , or not at all if  $d_i = N$ . On each tape,  $\$$  cannot be overwritten and allows only right transitions, which is formally achieved by imposing that whenever  $(q, (a_1, \dots, a_t), q', (a'_1, \dots, a'_t), (d_1, \dots, d_t)) \in \sigma$ , then for all  $i \in \{1, \dots, t\}$  we have  $a_i = \$$  if and only if  $a'_i = \$$ , and  $a_i = \$$  implies  $d_i = R$ .

Initially, the first tape contains  $\$w\beta\beta\dots$ , where  $w \in \Sigma^*$  is the input word, all other tapes contain  $\beta\beta\dots$ ,  $M$  is in state  $q_0$ , and all heads are positioned on the first cell to the right of the  $\$$  symbol. We speak of a *single-tape* NTM if  $t = 1$  and of a *multi-tape* NTM if  $t > 1$ .  $M$  accepts the input word  $w$  in  $k$  steps if there exists a transition path that takes  $M$  with input word  $w$  to a final state in  $k$  computation steps.

*Graphs.* The *Gaifman graph*  $\mathcal{G}(N)$  of a constraint network  $N = (X, D, C)$  has the vertex set  $V(\mathcal{G}(N)) := X$  and its edge set  $E(\mathcal{G}(N))$  contains an edge  $\{u, v\}$  if  $u$  and  $v$  occur together in the scope of a constraint of  $C$ . In a graph  $G = (V, E)$ , the (*open*) *neighborhood* of a vertex  $v$  is the subset of vertices sharing an edge with  $v$  and is denoted  $\Gamma(v)$ , its *closed neighborhood* is  $\Gamma[v] := \Gamma(v) \cup \{v\}$ , and the *degree* of  $v$  is  $d(v) := |\Gamma(v)|$ . The maximum vertex degree of  $G$  is denoted  $\Delta(G)$ . For a vertex set  $S$ ,  $\Gamma[S] := \bigcup_{v \in S} \Gamma[v]$ .  $S$  is *independent* in  $G$  if no two vertices of  $S$  are adjacent in  $G$ .  $S$  is *dominating* in  $G$  if  $\Gamma[S] = V$ .

### 3 $k$ -Consistency Parameterized by $k$

In this section, we consider the most natural parameterization of  $k$ -CONSISTENCY. Theorem 1 shows that the problem is co-W[2]-hard, parameterized by  $k$ , and Theorem 2 shows that it is in co-W[2]. These results are also extended to the strong and directional versions of the problem, resulting in Corollary 1, which says that all four problems are co-W[2]-complete when parameterized by  $k$ .

**Theorem 1.** *Parameterized by  $k$ , the following problems are co-W[2]-hard:  $k$ -CONSISTENCY, STRONG  $k$ -CONSISTENCY, DIRECTIONAL  $k$ -CONSISTENCY, and STRONG DIRECTIONAL  $k$ -CONSISTENCY.*

*Proof.* We show a parameterized reduction from INDEPENDENT DOMINATING SET to the complement of  $k$ -CONSISTENCY. The INDEPENDENT DOMINATING SET problem was shown to be W[2]-hard by Downey and Fellows [13] (see also [7] where W[2]-completeness is established).

INDEPENDENT DOMINATING SET

*Input:* A graph  $G = (V, E)$  and an integer  $k \geq 0$ .

*Parameter:*  $k$ .

*Question:* Is there a set  $S \subseteq V$  of size  $k$  that is independent and dominating in  $G$ ?

Let  $G = (V, E)$  and  $k \geq 0$  be an instance of INDEPENDENT DOMINATING SET. We construct a constraint network  $N = (X, D, C)$  as follows. We take  $k + 1$  variables and put  $X = \{x_1, \dots, x_{k+1}\}$ . For  $1 \leq i \leq k + 1$  we put  $D(x_i) = V$ . The set  $C$  contains  $\binom{k+1}{2}$  constraints  $c_{i,j} = ((x_i, x_j), R_E)$ ,  $1 \leq i < j \leq k + 1$ , where  $R_E = \{(v, u) \in V \times V \mid u \neq v, \{u, v\} \notin E\}$ . This completes the definition of the constraint network  $N$ .

**Claim 1.**  *$G$  has an independent dominating set of size  $k$  if and only if  $N$  is not  $(k + 1)$ -consistent.*

We refer to [23] for the proof of Claim 1, which has been omitted here due to space restrictions.

Evidently  $N$  can be obtained from  $G$  in polynomial time. Thus we have established a parameterized reduction from INDEPENDENT DOMINATING SET to the complement of  $k$ -CONSISTENCY. The co-W[2]-hardness of  $k$ -CONSISTENCY, parameterized by  $k$ , now follows from the W[2]-hardness of INDEPENDENT DOMINATING SET.

The co-W[2]-hardness of STRONG  $k$ -CONSISTENCY, parameterized by  $k$ , is proved analogously by reducing from the variant of INDEPENDENT DOMINATING SET which asks for an independent dominating set of size *at most*  $k$ . This variant is also W[2]-hard, as shown by Downey et al. [16].

To show that the directional versions of the problem are co-W[2]-hard, parameterized by  $k$ , we use the same reductions and additionally specify a total ordering of the vertices. We use the total order by increasing indices of the variables, and observe that the variable to which the partial order  $\alpha$  cannot

be extended is the last variable in this order in both directions of the proof of Claim 1. Thus, this modification of the reductions shows that DIRECTIONAL  $k$ -CONSISTENCY and STRONG DIRECTIONAL  $k$ -CONSISTENCY are also co-W[2]-hard parameterized by  $k$ .

The reductions of Theorem 1 actually show somewhat stronger results, namely that the four problems are co-W[2]-hard when parameterized by  $k + \ell$ . This follows from the observation that the number of variables in the target problems is  $k + 1$ . From Theorem 2, the co-W[2]-membership of this parameterization will follow. Thus, the problems are co-W[2]-complete when parameterized by  $k + \ell$ .

For the co-W[2]-membership proof, we build a multi-tape nondeterministic Turing machine that reaches a final state in  $f(k)$  steps, for some function  $f$ , if and only if  $N$  is not  $k$ -consistent. As this reduction needs to be a parameterized reduction, we need avoid that the size of the Turing machine (and the time needed to compute it) depends on  $O(|X|^k)$  or  $O(d^k)$  terms, which would have been very handy to model constraint scopes and constraint relations. We counter this issue via organizing the states of the NTM in tries. There is a first level of tries to determine whether a certain subset of variables is the scope of some constraint. There is a second level of tries to find out whether a certain partial instantiation is allowed by a constraint relation. A second issue that needs particular attention is the size of the transition table. The number of tapes of the NTM is  $d + 4$ , and we cannot afford a transition for each combination of characters that the head of each tape might be positioned on. We use Cesati's information hiding trick [4] to avoid this issue, which means that the machine does the computations in such a way that in each state, it knows for most tapes (i.e., all, except a constant number of tapes) which characters are in the cell on which the corresponding head is positioned.

**Theorem 2.** *Parameterized by  $k$ , the following problems are in co-W[2]:  $k$ -CONSISTENCY, STRONG  $k$ -CONSISTENCY, DIRECTIONAL  $k$ -CONSISTENCY, and STRONG DIRECTIONAL  $k$ -CONSISTENCY.*

*Proof.* Cesati [4] showed that the following parameterized problem is in W[2].

SHORT MULTI-TAPE NTM COMPUTATION

*Input:* A multi-tape NTM  $M$ , a word  $w$  on the input alphabet of  $M$ , and an integer  $k > 0$ .

*Parameter:*  $k$ .

*Question:* Does  $M$  accept  $w$  in at most  $k$  steps?

We reduce the complement of  $k$ -CONSISTENCY to SHORT MULTI-TAPE NTM COMPUTATION. Let  $(N = (X, D, C), k)$  be an instance for  $k$ -CONSISTENCY. We will construct an instance  $(M, w, k')$  which is a YES-instance for SHORT MULTI-TAPE NTM COMPUTATION if and only if  $(N, k)$  is a NO-instance for  $k$ -CONSISTENCY.

Let us describe how  $M = (Q, \Gamma, \beta, \$, \Sigma, q_0, F, \sigma)$  operates.  $M$  has  $d + 4$  tapes, named  $Gx, Gd, Gx_k, S, d_1, \dots, d_d$ , and the input word  $w$  is empty. Thus, all the

information about  $N$  is encoded in the states and transitions of  $M$ . The tape alphabet of  $M$  is  $\Gamma = \{\beta, \$\} \cup X \cup D \cup \{T, F, 1, 0\}$ .

In the initialization phase,  $M$  writes a ' $T$ ' symbol on the tapes  $d_1, \dots, d_d$  and it positions the head of each tape on the first blank symbol of this tape. This can be done in one computation step.

In the guess phase,  $M$  nondeterministically guesses  $x(1), \dots, x(k) \in X$  such that  $x(i) < x(i+1)$  for all  $i \in \{1, \dots, k-2\}$ , and it guesses  $d(1), \dots, d(k-1) \in D$ . Here,  $\leq$  is an arbitrary order on the variables, and  $a < b$  means  $a \leq b$  and  $a \neq b$ . It appends  $x(1), \dots, x(k-1)$  to the tape  $Gx$ , it appends  $d(1), \dots, d(k-1)$  to the tape  $Gd$ , and it appends  $x(k)$  to the tape  $Gx_k$ . The goal is to make  $M$  halt in a final state after a number of steps only depending on  $k$  if and only if the partial instantiation  $\alpha$ , with  $\alpha(x(i)) = d(i), 1 \leq i \leq k-1$ , is consistent, but  $\alpha$  cannot be consistently extended to  $x(k)$ . See Figure 1 for a typical content of the tapes during the execution of  $M$ .

The remaining states of  $M$  are partitioned into  $|X|$  parts, one part for each choice of  $x(k)$ .  $M$  reads  $x(k)$  on the tape  $Gx_k$  and moves to the initial state in the part corresponding to  $x(k)$ .

$Gx$ :	\$	$x(1)$	$x(2)$	$x(3)$	$\dots$	$x(k-1)$
$Gd$ :	\$	$d(1)$	$d(2)$	$d(3)$	$\dots$	$d(k-1)$
$Gx_k$ :	\$	$x(k)$				
$S$ :	\$	0	0	1	$\dots$	0
$d_1$ :	\$	$T$	$F$	$F$		
$d_2$ :	\$	$T$				
$d_3$ :	\$	$T$	$F$			
$\dots$						
$d_d$ :	\$	$T$	$F$	$F$		

**Fig. 1.** A typical content of the tapes during an execution of  $M$  (blank symbols are omitted).

On the  $S$  tape,  $M$  now enumerates all binary 0/1 strings of length  $k-1$ . The strings in  $\{0, 1\}^{k-1}$  represent subsets of  $\{x(1), \dots, x(k-1)\}$ , i.e., all possible scopes of the constraints that could be violated by the partial instantiation  $\alpha$ . For each such binary string, representing a subset  $X'$  of  $\{x(1), \dots, x(k-1)\}$ ,  $M$  moves to a state representing  $X'$  if there is a constraint with scope  $X'$ , otherwise it moves to a state calculating the next subset  $X'$ . This is achieved by a trie of states; each node of this trie represents a subset  $X''$  of  $X$  which is the subset of the first few variables of the scope of some constraint (i.e.,  $X''$  represents the prefix of a constraint scope, if we imagine all constraint scopes to be strings of increasing variable names). Thus, the size of this trie does not exceed  $O(|C| \cdot |X|)$ , and the node corresponding to  $X'$  (or the evidence that there is no node corresponding to  $X'$ ) is found in  $O(|X'|) = O(k)$  steps. Without loss



of generality, we may assume that for each subset of  $X$ , there is at most one constraint with that scope; otherwise merge constraints with the same scope. If there is a node representing  $X'$ , there is a constraint  $c$  with scope  $X'$ . A trie of states starting at this node represents all tuples that belong to the constraint relation  $R$  of  $c$ . This trie has size  $O(|R| \cdot |X'|)$ . Moreover,  $M$  can determine in time  $O(|X'|)$  whether the tuple  $t$ , setting  $x(i)$  to  $d(i)$  for each  $i$  such that  $x(i) \in X'$ , is in  $R$ . If so, it moves to a state representing  $t$ , otherwise it moves to a non-accepting state where it loops forever (as the selected partial instantiation  $\alpha$  is not consistent). At the state representing  $t$ , it appends 'F' to all tapes  $d_j$  such that there exists a constraint with scope  $X' \cup \{x(k)\}$  and its constraint relation does not contain the tuple setting  $x(i)$  to  $d(i)$  for each  $x(i) \in X'$  and setting  $x(k)$  to  $d_j$ . Then, it moves to the state computing the next set  $X'$ . The machine can only move to a final state if the last symbol on each  $d_i$ -tape is 'F', meaning that the calculated partial instantiation  $\alpha(x(i)) = d(i), 1 \leq i \leq k-1$  is consistent (otherwise the machine loops forever in a non-accepting state), but cannot be consistently extended to  $x(k)$  (otherwise some  $d_i$ -tape does not end in 'F'), which certifies that  $(N, k)$  is a NO-instance for  $k$ -CONSISTENCY.

The number of states of  $M$  is clearly polynomial in  $|N| + k$ . The transition relation has also polynomial size as we use Cesati's information hiding trick [4], and place the head of the tapes  $d_1, \dots, d_d$  always on the first blank symbol, except for the final check of whether  $M$  moves into a final state. If the machine can reach a final state, it can reach one in a number of steps which is a function of  $k$  only. This proves the co-W[2]-membership of  $k$ -CONSISTENCY, parameterized by  $k$ .

Checking whether a network is a NO-instance for STRONG  $k$ -CONSISTENCY can be done by checking whether it is a NO-instance for  $j$ -CONSISTENCY for some  $j \in \{1, \dots, k\}$ . Thus, it is sufficient to build  $k$  NTMs as we described, one for each value of  $j \in \{1, \dots, k\}$ , nondeterministically guess the integer  $j$  for which  $N$  is not  $j$ -consistent in case  $N$  is a NO-instance, and move to the initial state of the  $j^{\text{th}}$  NTM checking whether  $N$  is a NO-instance for  $j$ -CONSISTENCY. Thus, STRONG  $k$ -CONSISTENCY parameterized by  $k$  is in co-W[2].

For the directional variants of the problem, the order  $\leq$  is the one given in the input. It is sufficient to additionally require  $x(k)$  to represent a variable that is higher in the order  $\leq$  than all variables  $x(1), \dots, x(k-1)$ . Thus, our condition that  $x(i) < x(i+1)$  for all  $i \in \{1, \dots, k-2\}$  is extended to  $i \in \{1, \dots, k-1\}$ . We conclude that the parameterizations of DIRECTIONAL  $k$ -CONSISTENCY and STRONG DIRECTIONAL  $k$ -CONSISTENCY by  $k$  are in co-W[2] as well.

From Theorems 1 and 2, we obtain the following corollary.

**Corollary 1.** *Parameterized by  $k$ , the following problems are co-W[2]-complete:  $k$ -CONSISTENCY, STRONG  $k$ -CONSISTENCY, DIRECTIONAL  $k$ -CONSISTENCY, and STRONG DIRECTIONAL  $k$ -CONSISTENCY.*

As mentioned before, the corollary also holds for the parameterization by  $k + \ell$ .

## 4 $k$ -Consistency Parameterized by $k + d$

In our quest to find parameterizations that make local consistency problems tractable, we augment the parameter by the domain size  $d$ . We find that, with this parameterization, the problems become co-W[1]-complete. The co-W[1]-hardness follows from a parameterized reduction from INDEPENDENT SET.

**Theorem 3.** *Parameterized by  $k+d$ , the following problems are hard for co-W[1]:  $k$ -CONSISTENCY, STRONG  $k$ -CONSISTENCY, DIRECTIONAL  $k$ -CONSISTENCY, and STRONG DIRECTIONAL  $k$ -CONSISTENCY.*

*Proof.* To show that the complement of  $k$ -CONSISTENCY is W[1]-hard, we reduce from INDEPENDENT SET, which is well-known to be W[1]-hard [14].

INDEPENDENT SET

*Input:* A graph  $G = (V, E)$  and an integer  $k \geq 0$ .

*Parameter:*  $k$ .

*Question:* Is there an independent set of size  $k$  in  $G$ ?

Let  $G = (V, E)$  with  $V = \{v_1, \dots, v_n\}$  and  $k \geq 0$  be an instance of INDEPENDENT SET. We construct a constraint network  $N = (X, D, C)$  as follows.

The set of variables is  $X = \{x_1, \dots, x_n, c\}$ . The set of values is  $D = \{0, \dots, k\}$ . The constraint set  $C$  contains the constraints

- (a)  $((x_i, x_j), \{(a, b) : a, b \in \{0, \dots, k\} \text{ and } (a = 0 \text{ or } b = 0)\})$ , for all  $v_i v_j \in E$ , constraining at least one of  $x_i$  and  $x_j$  to take the value 0 if  $v_i v_j \in E$ ,
- (b)  $((x_i, c), \{(a, b) : a, b \in \{0, \dots, k\} \text{ and } (a = 0 \text{ or } a \neq b)\})$ , for all  $i \in \{1, \dots, n\}$ , constraining  $c$  to be set to a value different from  $j$  if any  $x_i$  is set to  $j > 0$ , and
- (c)  $((c), \{(1), \dots, (k)\})$ , restricting the domain of  $c$  to  $\{1, \dots, k\}$ .

This completes the definition of the constraint network  $N$ . See Figure 2 for an illustration of  $N$ .

**Claim 2.**  *$G$  has an independent set of size  $k$  if and only if  $N$  is not  $(k + 1)$ -consistent.*

To show the  $(\Rightarrow)$ -direction, suppose  $S = \{v_{s(1)}, \dots, v_{s(k)}\}$  is an independent set in  $G$ . Consider the partial instantiation  $\alpha$  such that  $\alpha(x_{s(i)}) = i$ ,  $i = 1, \dots, k$ . This partial instantiation is consistent, but cannot be consistently extended to  $c$ .

To show the  $(\Leftarrow)$ -direction, suppose  $\alpha$  is a consistent partial instantiation of  $k$  variables and  $x$  is a variable such that  $\alpha$  cannot be consistently extended to  $x$ . As the only constraint preventing a variable to be set to 0 is the constraint (c) restricting the domain of  $c$  to  $\{1, \dots, k\}$ , we have that  $x = c$ . Now, that  $c$  cannot take any of the values in  $\{1, \dots, k\}$  is achieved by the constraints of type (b) by having  $\alpha$  bijectively map  $k$  variables  $x_{s(1)}, \dots, x_{s(k)}$  to the set  $\{1, \dots, k\}$  without violating any constraint. As two distinct vertices can only be assigned values different from 0 each if they are not adjacent, by the constraints of type (a), we

have that  $\{x_{s(1)}, \dots, x_{s(k)}\}$  is an independent set of size  $k$ . Hence Claim 2 is shown true.

Evidently  $N$  can be obtained from  $G$  in polynomial time. Thus we have established a parameterized reduction from INDEPENDENT SET to the complement of  $k$ -CONSISTENCY with  $d = k + 1$ . The co-W[1]-hardness of  $k$ -CONSISTENCY, parameterized by  $k + d$ , now follows from the W[1]-hardness of INDEPENDENT SET.

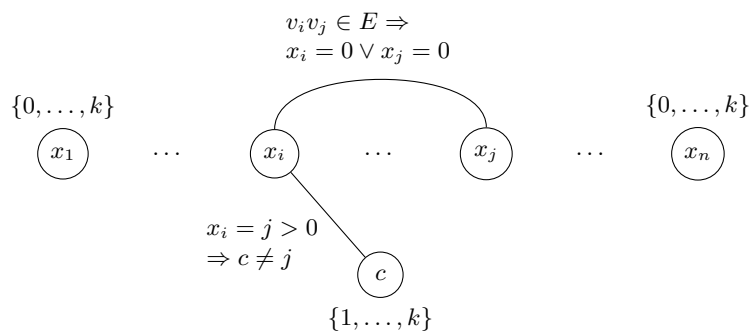
For the co-W[1]-hardness of STRONG  $k$ -CONSISTENCY, parameterized by  $k + d$ , just observe that any partial instantiation of fewer than  $k$  variables can be extended to any other variable. Thus,  $G$  has an independent set of size  $k$  if and only if  $N$  is not strongly  $k$ -consistent, and the co-W[1]-hardness of STRONG  $k$ -CONSISTENCY, parameterized by  $k + d$ , follows analogously.

For the directional versions of the problem, we use the same reduction and define the ordering in the target problem to be some ordering which has  $c$  as its last element. Observing that  $c$  is the variable to which the partial instantiation  $\alpha$  cannot be extended in both directions of the proof of Claim 2, the co-W[1]-hardness of DIRECTIONAL  $k$ -CONSISTENCY and STRONG DIRECTIONAL  $k$ -CONSISTENCY, parameterized by  $k + d$ , follows.

It remains to show co-W[1]-membership, which easily follows from the parameterized reduction from Theorem 2 (we designed the proof of Theorem 2 in such a way that the same parameterized reduction shows co-W[1]-membership for the parameterization by  $k + d$ ).

**Theorem 4.** *Parameterized by  $k + d$ , the following problems are in co-W[1]:  $k$ -CONSISTENCY, STRONG  $k$ -CONSISTENCY, DIRECTIONAL  $k$ -CONSISTENCY, and STRONG DIRECTIONAL  $k$ -CONSISTENCY.*

*Proof.* Cesati and Di Ianni [6] showed that the following parameterized problem is in W[1] (see also [3] where W[1]-completeness is established for the single-tape version of the problem).



**Fig. 2.** The target constraint network in the parameterized reduction from INDEPENDENT SET.

#### SHORT BOUNDED-TAPE NTM COMPUTATION

*Input:* A  $t$ -tape NTM  $M$ , a word  $w$  on the input alphabet of  $M$ , and an integer  $k > 0$ .

*Parameter:*  $k + t$ .

*Question:* Does  $M$  accept  $w$  in at most  $k$  steps?

Now, the proof follows from the proof of Theorem 2, which gives a parameterized reduction from the four problems to SHORT MULTI-TAPE NTM COMPUTATION where the number of tapes is bounded by  $d + 4$ .

From Theorems 3 and 4, we obtain the following corollary.

**Corollary 2.** *Parameterized by  $k + d$ , the following problems are co-W[1]-complete:  $k$ -CONSISTENCY, STRONG  $k$ -CONSISTENCY, DIRECTIONAL  $k$ -CONSISTENCY, and STRONG DIRECTIONAL  $k$ -CONSISTENCY.*

## 5 $k$ -Consistency Parameterized by $k + d + \ell$

We further augment the parameter by  $\ell$ , the maximum number of constraints in which a variable occurs. For this parameterization, we are able to show that the considered problems are fixed-parameter tractable. Bounding both  $d$  and  $\ell$  is a reasonable restriction, as it still admits constraint networks whose satisfiability is NP-complete. For instance, determining whether a graph with maximum degree 4 is 3-colorable is an NP-complete problem [22] that can be naturally expressed as a constraint network with  $d = 3$  and  $\ell = 4$ .

For checking whether there is a partial assignment that cannot be extended to a variable  $x$ , our FPT algorithm uses the fact that the number of constraints involving  $x$  is bounded by a function of the parameter. As constraints with a scope on more than  $k$  variables are irrelevant, it follows that the number of variables whose instantiation could prevent  $x$  from taking some value can also be bounded by a function of the parameter. For strong  $k$ -consistency, these observations are already sufficient to obtain an FPT algorithm as all instantiations of subsets of size at most  $k - 1$  of the relevant variables can be enumerated. For (non-strong)  $k$ -consistency, the algorithm tries to select some independent variables to complete the consistent partial assignment, which must be of size exactly  $k - 1$ . If such a set of independent variables does not exist, the size of the considered constraint network is actually bounded by a function of the parameter and can be solved by a brute-force algorithm.

**Theorem 5.** *Parameterized by  $k + d + \ell$ , the following problems are fixed-parameter tractable:  $k$ -CONSISTENCY, STRONG  $k$ -CONSISTENCY, DIRECTIONAL  $k$ -CONSISTENCY, and STRONG DIRECTIONAL  $k$ -CONSISTENCY.*

*Proof.* Consider an input instance  $N = (X, D, C)$  for  $k$ -CONSISTENCY. In a first step, discard all constraints  $c$  with  $|var(c)| > k$ , as they cannot influence whether  $N$  is  $k$ -consistent. The algorithm goes over all  $|X|$  possibilities for choosing the vertex  $x$  to which a consistent partial instantiation  $\alpha$  on  $k - 1$  variables cannot

be extended. If  $|X| \leq k \cdot (1 + k \cdot \ell)$ , then the number of constraints is at most  $|X| \cdot \ell \leq k \cdot (1 + k \cdot \ell) \cdot \ell$  and each constraint has size at most  $k \cdot (1 + d^k)$ . It follows that

$$|N| \leq k \cdot (1 + k \cdot \ell) + d + (1 + k \cdot \ell) \cdot k^2 \cdot \ell \cdot (1 + d^k).$$

Thus,  $N$  is a kernel, i.e., its size is a function of the parameter, and any algorithm solving  $k$ -CONSISTENCY for  $N$  (brute-force search or Cooper's algorithm [8]) has a running time that can be bounded by a function of the parameter only.

Therefore, suppose  $|X| > k \cdot (1 + k \cdot \ell)$ . Let  $G := \mathcal{G}(N)$  be the Gaifman graph of  $N$ . The algorithm chooses a set  $S$  of  $k - 1$  variables for the scope of  $\alpha$ . To do this, it goes over all  $\delta = 0, \dots, k - 1$ , where  $\delta$  represents the number of variables in  $S \cap \Gamma(x)$ . The number of possibilities for choosing these  $\delta$  variables is at most  $\binom{k \cdot \ell}{\delta}$  as  $d(x) \leq k \cdot \ell$ . The remaining  $k - 1 - \delta$  variables of  $S$  need to be chosen from  $V \setminus \Gamma[S \cup \{x\}]$ . Note that these variables do not influence whether  $\alpha$  can be extended to  $x$  as they do not occur in a constraint with  $x$ . So, it suffices to choose them such that  $\alpha$  remains consistent if  $\alpha|_{\Gamma(x)}$  was consistent. To do this, the algorithm chooses an independent set of size  $k - 1 - \delta$  in  $G \setminus \Gamma[S \cup \{x\}]$ , which exists and can be obtained greedily due to the lower bound on  $|X|$  and because every variable has degree at most  $k \cdot \ell$ . This terminates the selection of the  $k - 1$  variables for the scope of  $\alpha$ . The algorithm then goes over all  $d^{k-1}$  partial instantiations with scope  $S$ . For each such partial instantiation  $\alpha$ , check in polynomial time whether it is consistent, and if so, whether it can be consistently extended to  $x$ . If any such check finds that  $\alpha$  is consistent, but cannot be consistently extended to  $x$ , answer NO, otherwise answer YES. This part of the algorithm takes time  $2^{k \cdot \ell} \cdot d^{k-1} \cdot |N|^{O(1)}$ . We conclude that  $k$ -CONSISTENCY, parameterized by  $k + d + \ell$ , is fixed-parameter tractable.

The algorithm for the STRONG  $k$ -CONSISTENCY problem is simpler. After having chosen  $x$ , there is no need to consider variables that do not occur in a constraint with  $x$ . To choose  $S$ , it goes over all subsets of  $\Gamma(x)$  of size at most  $k - 1$ , and proceeds as described above.

To solve the DIRECTIONAL  $k$ -CONSISTENCY and STRONG DIRECTIONAL  $k$ -CONSISTENCY problems, after having chosen  $x$ , the algorithm deletes all variables from  $N$  that occur after  $x$  in the ordering  $\leq$ , and it also removes the constraints whose scope contains at least one of the deleted variables. Then, the algorithm proceeds as above.

Using Frick and Grohe's meta-theorem [21], we can extend this result and show that  $k$ -CONSISTENCY parameterized by  $k + d$  is fixed-parameter tractable for constraint networks whose Gaifman graph (obtained after discarding all constraints on more than  $k$  variables) belongs to a graph class of *locally bounded treewidth*. In contrast, if we bound the *average number*  $\hat{\ell}$  of constraints in which a variable occurs, then  $k$ -CONSISTENCY parameterized by  $k + d$  is co-W[1]-complete, as we can use Theorem 3 and bound  $\hat{\ell}$  by a padding argument.

Once a local inconsistency in a constraint network is detected, one can add a new (redundant) constraint to the network that excludes this local inconsistency.

More specifically, if we detect that a constraint network  $N = (X, D, C)$  is not  $k$ -consistent because some partial instantiation  $\alpha$  to a set  $S = \{x_1, \dots, x_{k-1}\}$  of variables cannot be extended to some variable  $x$ , we add the redundant constraint  $((x_1, \dots, x_{k-1}), D^{k-1} \setminus \{(\alpha(x_1), \dots, \alpha(x_{k-1}))\})$  to the network. We repeat this process until we end up with a network  $N^*$  that is  $k$ -consistent. One says that  $N^*$  is obtained from  $N$  by *enforcing  $k$ -consistency* [2]. Similar notions can be defined for strong/directional  $k$ -consistency.

It is obvious that the computational task of enforcing  $k$ -consistency is at least as hard as deciding  $k$ -consistency. Hence, by Theorems 1 and 3, enforcing (strong/directional)  $k$ -consistency is co-W[1]-hard when parameterized by  $k + d$  and co-W[2]-hard when parameterized by  $k$ .

The fixed-parameter tractability result of Theorem 5 does not directly apply to enforcing, since one can construct instances with small  $d$  and  $\ell$  that require the addition of a large number of redundant constraints that exceeds any fixed-parameter bound. However, we can obtain fixed-parameter tractability by restricting the enforced network  $N^*$ . Let  $\ell^*$  denote the maximum number of constraints in which a variable occurs after  $k$ -consistency is enforced. The proof of Theorem 5 shows that enforcing  $k$ -consistency is fixed-parameter tractable when parameterized by  $k + d + \ell^*$ .

## 6 Conclusion

In recent years numerous computational problems from various areas of computer science have been identified as fixed-parameter tractable or complete for a parameterized complexity class W[ $i$ ] or co-W[ $i$ ]. The list includes fundamental problems from combinatorial optimization, logic, and reasoning (see, e.g., Cesati's compendium [5]). Our results place fundamental problems of constraint satisfaction within this complexity hierarchy.

It is perhaps not surprising that the general local consistency problems are fixed-parameter intractable. The drop in complexity from co-W[2] to co-W[1] when we include the domain size as a parameter shows that domain size is of significance for the complexity of local consistency. Somewhat surprising to us is Theorem 5 which shows that under reasonable assumptions there is still hope for fixed-parameter tractability. This result suggests to look for other less restricted cases for which local consistency checking or even enforcing is fixed-parameter tractable.

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