

Algorithmic Verification

Model Checking

Aidan Farrell

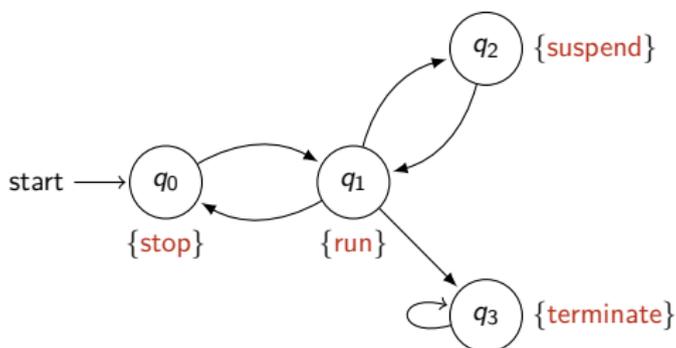
UNSW

August 4, 2020

Outline

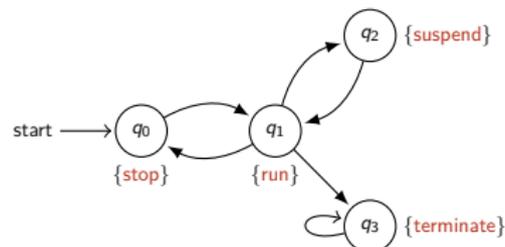
- ▶ Review of Kripke Structures
- ▶ Structure & Parsing of CTL
- ▶ CTL checking example
- ▶ CTL checking algorithm

Kripke Structures



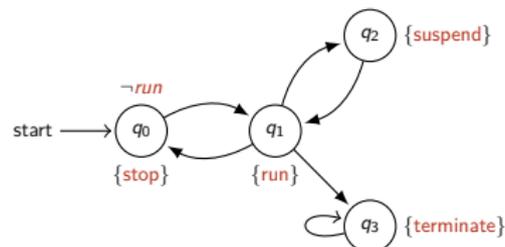
- ▶ Represent Processes as states and transitions:
- ▶ Each state has an associated set atomic propositions
- ▶ **stop**, **run**, **terminate**, **suspend**

CTL Verification



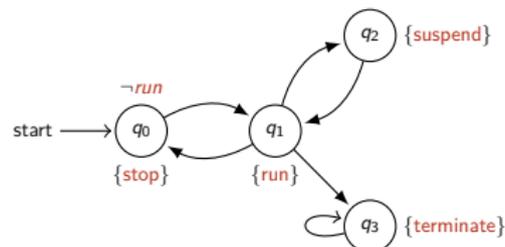
- ▶ To verify a property, we express said property as CTL.

CTL Verification



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- ▶ E.g. CTL \neg *run* is true in at q_0 because q_0 is not in the set of states satisfying *run*.

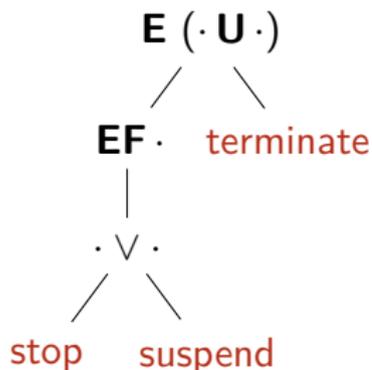
CTL Verification



- ▶ To verify a property, we express said property as CTL.
- ▶ E.g. CTL $\neg run$ is true in at q_0 because q_0 is not in the set of states satisfying run .
- ▶ Similarly for any CTL without timing operators.

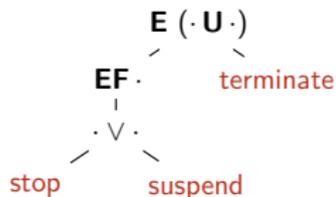
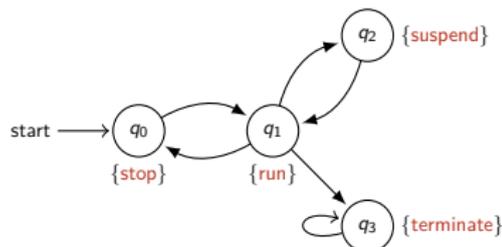
CTL Parsing

- ▶ Atomic propositions as leaf nodes
- ▶ Branch nodes are operators.
- ▶ E.g. $\mathbf{E} (\mathbf{EF} (\textit{suspend} \vee \textit{stop}) \mathbf{U} \textit{terminate})$ becomes



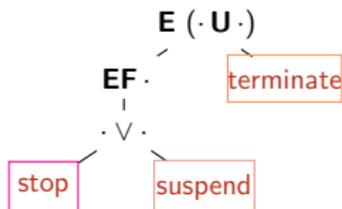
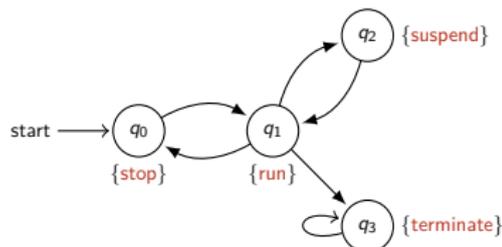
- ▶ Branches are true/false at states
- ▶ States with child node true determine states where parent is true.

Step by step Verification



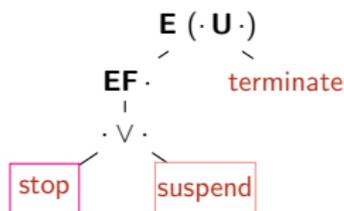
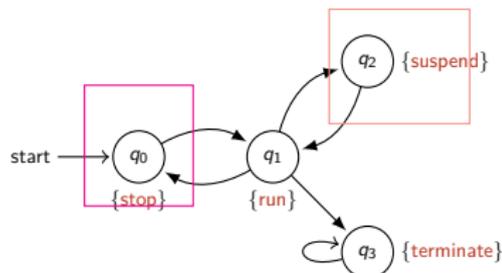
- ▶ How do we apply this CTL parse tree to verification?

Step by step Verification



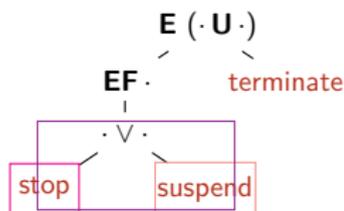
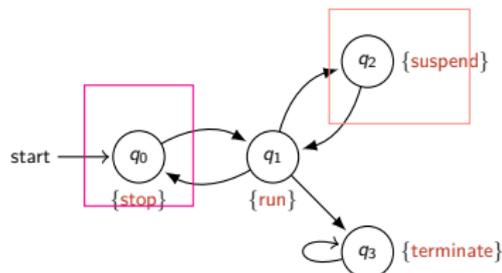
- ▶ How do we apply this CTL parse tree to verification?
- ▶ Our parse tree makes it easy to verify incrementally.

Step by step Verification



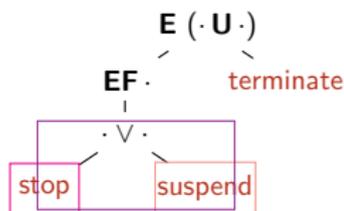
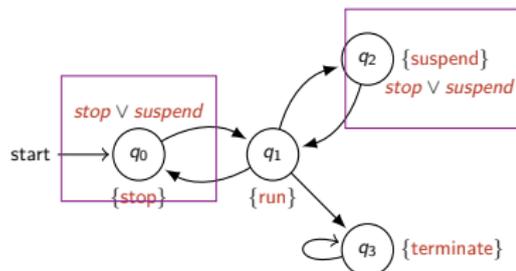
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- ▶ Our parse tree makes it easy to verify incrementally.
- ▶ Already, states that are *suspend* or *stop* are atomic propositions

Step by step Verification



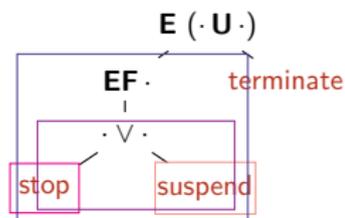
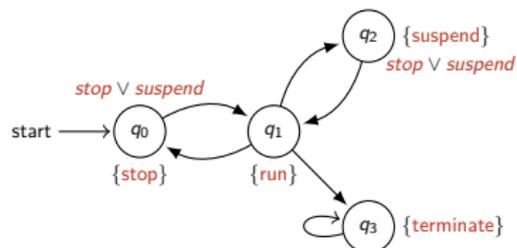
- ▶ How do we apply this CTL parse tree to verification?
- ▶ Our parse tree makes it easy to verify incrementally.
- ▶ Already, states that are *suspend* or *stop* are atomic propositions
- ▶ Going up the parse tree to more complicated CTL, can we determine states that are $stop \vee suspend$?

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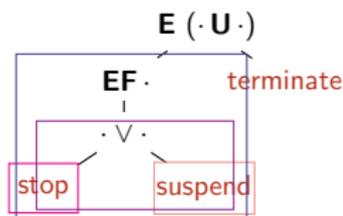
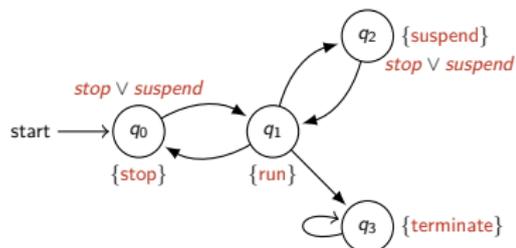
- ▶ How do we apply this CTL parse tree to verification?
- ▶ Our parse tree makes it easy to verify incrementally.
- ▶ Already, states that are *suspend* or *stop* are atomic propositions
- ▶ Going up the parse tree to more complicated CTL, can we determine states that are *stop* \vee *suspend*?
- ▶ Union of *stop* states and *suspend* states.

Step by step Verification



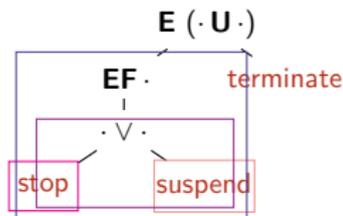
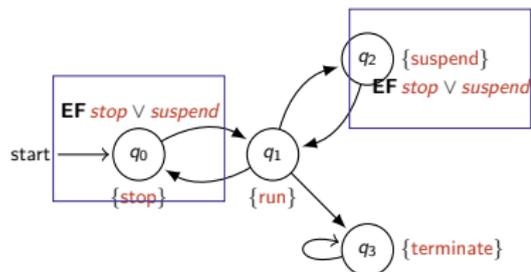
- ▶ What about Timing operators? $EF \text{ stop } \vee \text{ suspend}$

Step by step Verification



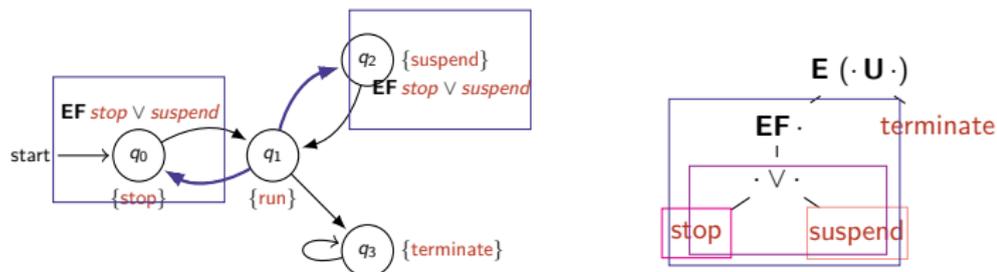
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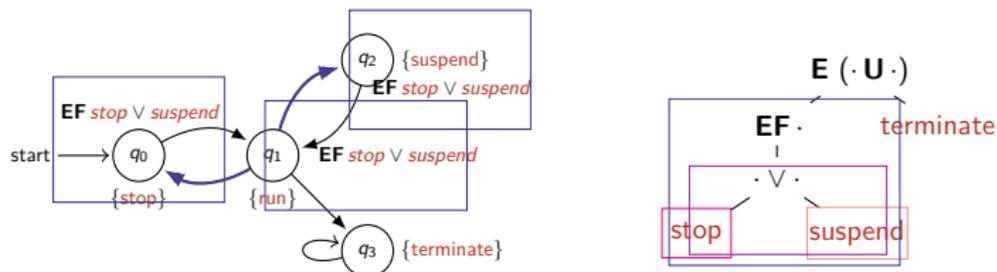
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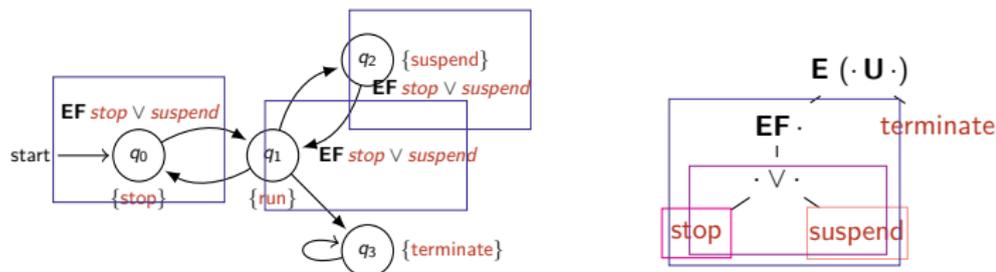
- ▶ What about Timing operators? $EF \text{ stop} \vee \text{ suspend}$
- ▶ States that have are $\text{stop} \vee \text{ suspend}$, obviously eventually get there.
- ▶ States with any transition to a $EF \text{ stop} \vee \text{ suspend}$ states.

Step by step Verification



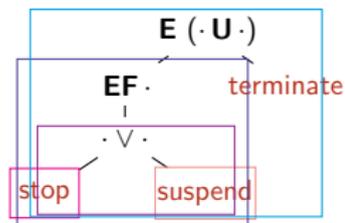
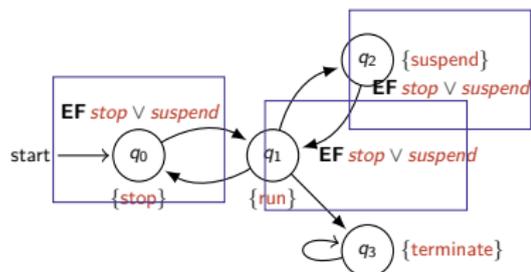
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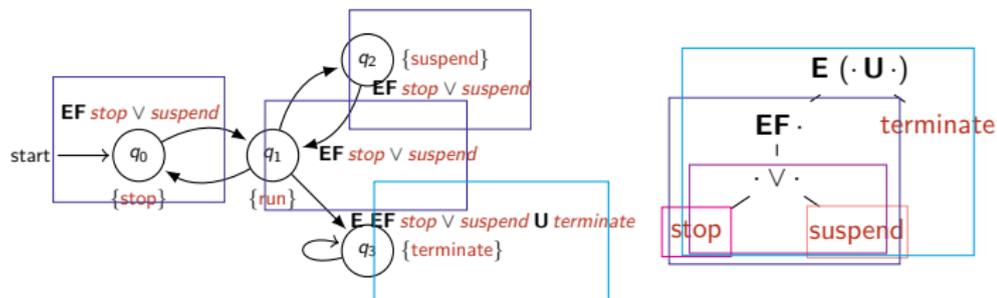
- ▶ What about Timing operators? $EF \text{ stop} \vee \text{suspend}$
- ▶ States that have are $\text{stop} \vee \text{suspend}$, obviously eventually get there.
- ▶ States with any transition to a $EF \text{ stop} \vee \text{suspend}$ states.
- ▶ No more states can transition to those states.

Step by step Verification



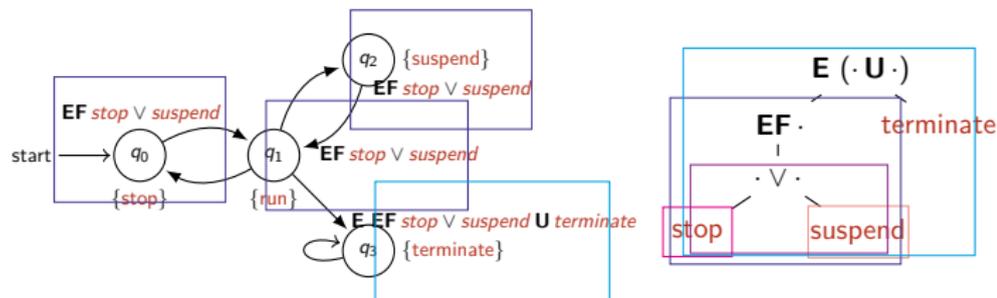
- ▶ q_3 satisfies because it is marked *terminate*.

Step by step Verification



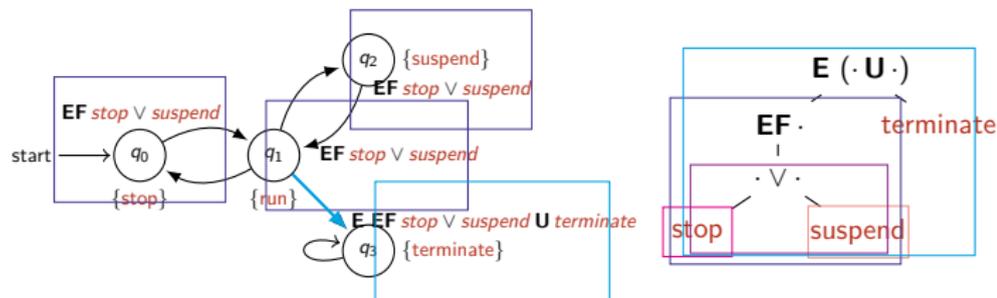
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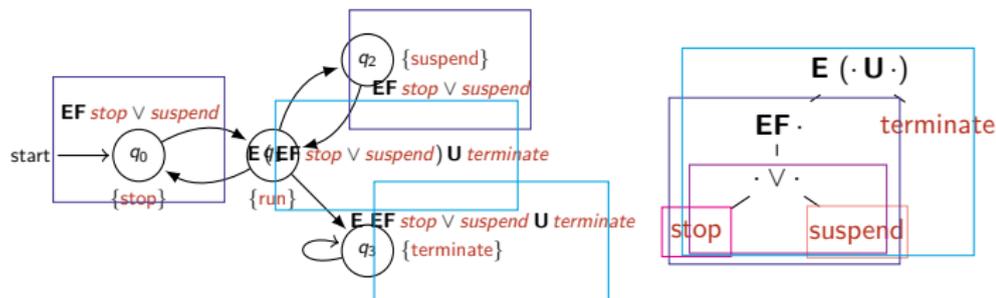
- ▶ q_3 satisfies because it is marked *terminate*.
- ▶ q_2 is ok because
 1. Marked with LHS: $\mathbf{EF\ stop \vee\ suspend}$

Step by step Verification



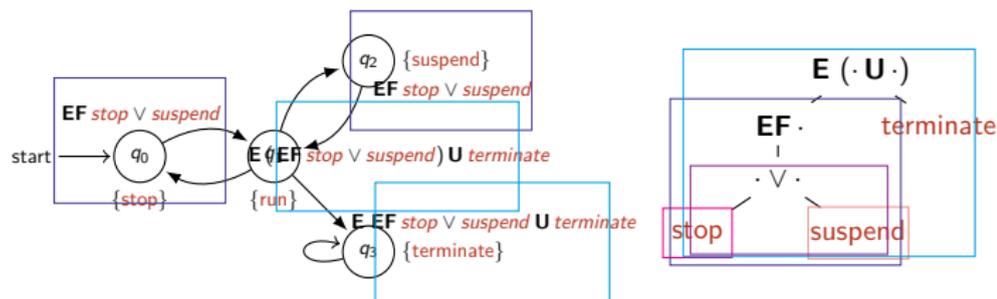
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 2. Transitions to an already $E(\cdot U \cdot)$ state

Step by step Verification



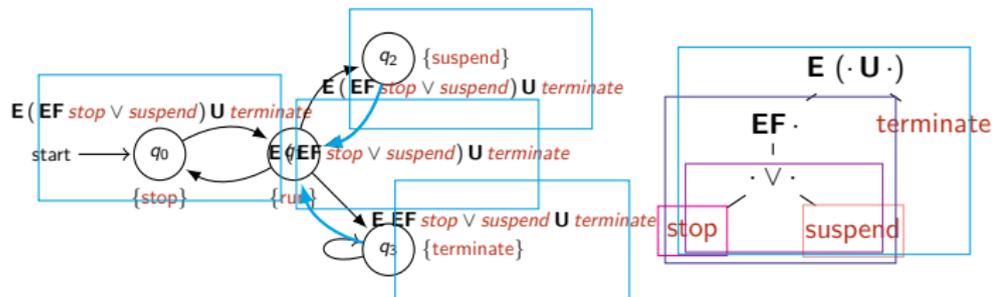
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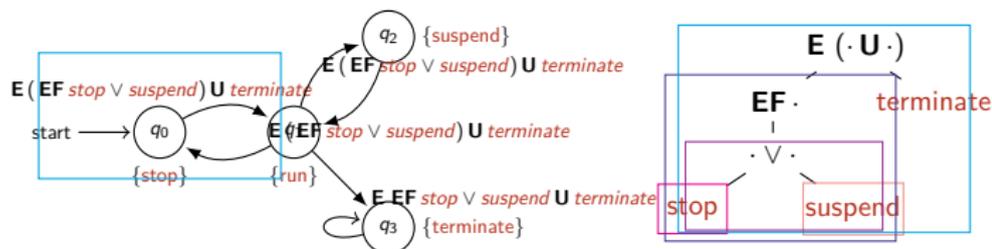
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- ▶ Same for q_0 and q_4

Step by step Verification



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- ▶ Same for q_0 and q_1

Step by step Verification



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- ▶ q_2 is ok because
 1. Marked with LHS: $EF stop \vee suspend$
 2. Transitions to an already $E(\cdot U \cdot)$ state
- ▶ Same for q_0 and q_2
- ▶ q_0 now marked with the CTL we wanted to prove!

Marking algorithm

- ▶ Recursively process the CTL Parse tree.
- ▶ Input: CTL Parse tree φ , Kripke Structure $Q = \{q_0, q_1, \dots\}$.
- ▶ Output: Set Sat_φ of states where φ is true.

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- ▶ $L(q) =$ set of propositions at q . $(q, q') \in edges$ set of edges.

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Mark(φ) where φ is an atomic proposition

foreach $q \in Q$ **do**

if $\varphi \in L(q)$ **then**

$Sat_\varphi := Sat_\varphi \cup \{q\}$

- ▶ Mark depending if in the set of propositions

Marking algorithm

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- ▶ $L(q) =$ set of propositions at q . $(q, q') \in edges$ set of edges.

Mark($\varphi = \neg\psi$) boolean negation

```
 $Sat_\psi = Mark(\psi);$   
foreach  $q \in Q$  do  
  if  $q \notin Sat_\psi$  then  
     $Sat_\varphi := Sat_\varphi \cup \{q\};$ 
```

- ▶ Run algorithm for un-negated ψ .
- ▶ For every state, φ marking is opposite of ψ marking.

Marking algorithm

- ▶ Recursively process the CTL Parse tree.
- ▶ Input: CTL Parse tree φ , Kripke Structure $Q = \{q_0, q_1, \dots\}$.
- ▶ Output: Set Sat_φ of states where φ is true.
- ▶ $L(q) =$ set of propositions at q . $(q, q') \in edges$ set of edges.

Mark($\varphi = \psi_1 \wedge \psi_2$) boolean and/or

$Sat_{\psi_1} := Mark(\psi_1);$

$Sat_{\psi_2} := Mark(\psi_2);$

foreach $q \in Q$ **do**

if $(q \in Sat_{\psi_1}) \wedge (q \in Sat_{\psi_2})$ **then**

$Sat_\varphi := Sat_\varphi \cup \{q\};$

- ▶ Run algorithm for both ψ_1 and ψ_2 .
- ▶ Only add to set if state is marked both ψ_1 and ψ_2
- ▶ Disjunction \vee is similar.

Marking algorithm

Mark exists until: $\varphi = \mathbf{E} \psi_1 \mathbf{U} \psi_2$

$Sat_{\psi_1} := Mark(\psi_1); Sat_{\psi_2} := Mark(\psi_2)$

foreach $q \in Q$ **do**

if $q \in Sat_{\psi_2}$ **then**

$Sat_{\varphi} := Sat_{\varphi} \cup \{q\};$

$V := V \cup \{q\};$

$W := W \cup \{q\};$

while $W \neq \emptyset$ **do**

$q :=$ remove from W ;

foreach q' , where edge $q' \rightarrow q$ **do**

if $q' \notin V$ **then**

$V := V \cup \{q'\};$

if $q' \in Sat_{\psi_1}$ **then**

$Sat_{\varphi} := Sat_{\varphi} \cup \{q'\}; W := W \cup \{q'\};$

- ▶ *visit* every node, from ψ_2 back through edges.
- ▶ W is the ‘frontier’ of the φ marked nodes.

Marking algorithm

Mark always until: $\varphi = \mathbf{A} \psi_1 \mathbf{U} \psi_2$

$Sat_{\psi_1} := \text{Mark}(\psi_1); Sat_{\psi_2} := \text{Mark}(\psi_2)$

foreach $q \in Q$ **do**

 counts[q] := # of edges $q \rightarrow$;

if $q \in Sat_{\psi_2}$ **then**

$Sat_{\varphi} := Sat_{\varphi} \cup \{q\}$;

$W := W \cup \{q\}$;

while $W \neq \emptyset$ **do**

$q :=$ remove from W ;

foreach q' , where edge $q' \rightarrow q$ **do**

 counts[q'] := counts[q] - 1;

if counts[q] = 0 \wedge $q' \in Sat_{\psi_1} \wedge q' \notin Sat_{\varphi}$ **then**

$Sat_{\varphi} := Sat_{\varphi} \cup \{q'\}$;

$W := W \cup \{q'\}$;

- ▶ counts[q] is the # edges not visited yet.
- ▶ Instead of *visited*, check *every* outgoing edge, by counting down *numC*.

Marking algorithm

Mark exists globally: $\varphi = \mathbf{EG} \psi$

```
Satψ := Mark(ψ);  
SCC := {C | C is a nontrivial SCC of Satψ};  
T :=  $\bigcup_{C \in \text{SCC}} \{s \mid s \in C\}$ ;  
Satφ := Satψ ∪ T;  
while T ≠ ∅ do  
  s := remove from T;  
  foreach q ∈ Satψ ∧ edge q → s do;  
    T := T ∪ {q};  
    Satφ := Satφ ∪ {q};
```

- ▶ Allows for fairness assumption
- ▶ (SCC)C (strongly connected components)
- ▶ maximal subgraph where every node reachable from every other, in C.
- ▶ nontrivial = either > 1 node or self-loop.

Fairness

- ▶ Most fairness can be expressed as LTL, but not CTL, because they are path-based.
- ▶ Modify the definition of \forall and \exists
- ▶ Such that interpreted on fair paths

References

[1] [2]



Christel Baier. *Principles of model checking*. eng. Cambridge, Mass.: MIT Press, 2008. ISBN: 026226756X.



(Edmund Melson) Clarke Edmund M. *Model checking*. eng. Cambridge, Mass.: MIT Press, 1999. ISBN: 0585385580.