COMP 3152 Homework 11

This homework centres around Peterson's famous mutual exclusion algorithm as running example. It is an improvement of the brilliant original algorithm of Dekker.

The algorithm deals with two concurrent processes A and B that want to alternate critical and noncritical sections. Each of these processes will stay only a finite amount of time in its critical section, although it is allowed to stay forever in its noncritical section. The purpose of the algorithm is to ensure that they are never simultaneously in the critical section, and to guarantee that both processes keep making progress.

The processes use three variables. The boolean variable readyA can be written by process A and read by process B, whereas readyB can be written by B and read by A. By setting readyA to true, process A signals to process B that it wants to enter the critical section. The variable turn is a shared variable: it can be written and read by both processes. Its use is the brilliant part of the algorithm. Initially readyA and readyB are both false and turn = A.

$\underline{\text{Process } A}$	Process B
repeat forever	repeat forever
$\left(\begin{array}{c} \ell_1 \end{array} \right)$ noncritical section	$(m_1 \text{ noncritical section})$
$\ell_2 readyA := true$	$m_2 readyB := true$
$\int \ell_3 turn := B$	$m_3 turn := A$
ℓ_4 await (readyB = false \lor turn = A)) m_4 await (ready $A = false \lor turn = B$)
ℓ_5 critical section	m_5 critical section
$\ell_6 readyA := false$	$m_6 readyB := false$

- 1. What would be wrong with this protocol if we omitted the variable turn?
- 2. Express **Process A** as a CCS, CSP or ACP expression, featuring six atomic actions l_1, \ldots, l_6 and a recursive equation with variable X.
- 3. Represent **Process A** as a process graph, by using l_1, \ldots, l_6 as transition labels. Also attach names to the states by calling each state after the transition that is enabled there. Thus transition ℓ_3 goes from state ℓ_3 to state ℓ_4 .
- 4. Correct the answers to questions 2 and 3 by replacing the action l_4 by the two actions "B not ready" and "turn = A". "B not ready" denotes the action of reading the value of readyB and finding that it is false. Likewise, "turn = A" denotes the action of reading the value of turn and finding that it is A. [You may skip the original answers to 2 and 3.]

It would be possible to model instruction ℓ_4 assuming *busy waiting*, by drawing self-loops in state ℓ_4 labelled "*B ready*" and "*turn* = *B*". However, I want to abstract from these unsuccessful read actions from the onset by not including them in our formal specification. Thus, the intuition of the **await** statement is that the process *A* patiently sits in state ℓ_4 until one of the transitions "*B not ready*" or "*turn* = *A*" is enabled.

5. Represent Peterson's algorithm as Petri net with 18 places: 6 places for each of the 6 internal states of the processes A and B and 2 places for each of the 3 variables. You need 16 transitions: 2 copies of ℓ_3 and m_3 , and 1 copy of each of the other transitions.

- 6. Represent the behaviour of variable readyA as a process graph. Its transition labels are the write actions l_2 and l_6 that can be performed by processes **A**, and the read action "A not ready" that can be performed by process B.
- 7. Give a process algebraic expression of this behaviour.
- 8. Represent the behaviour of variable turn as a process graph. Its transition labels are the write actions l_3 and m_3 that can be performed by processes **A** and **B**, and the read actions turn = A and turn = B. Also give a process algebraic expression of this behaviour.
- 9. Now give a process algebraic expression of the entire protocol, involving the parallel composition of 5 processes. All actions except the critical and noncritical sections $(\ell_1, \ell_5, m_1 \text{ and } m_5)$ are internal (only needed to make the protocol work) and should be abstracted away. (You may choose whether to use CCS, CSP or ACP, and feel free to rename for instance ℓ_2 into $\overline{\ell_2}$ if this suits you.)
- 10. On the next page you see the potential states of a process graph representation of the entire algorithm. A state of the algorithm is completely determined by a state of process A, a state of process B and a state of turn. For the states of ready A and ready B are completely determined by the states of A and B. This observation yields $6 \times 6 \times 2 = 72$ potential states.

Complete the given drawing into a process graph by supplying the transitions. Don't bother labelling them. Also don't draw loops backwards to the left or top rows; instead use the gray shadows, which represent copies of the transitions at the opposite end of the diagram. How many states are reachable from the initial state?

11. In this question we have an atomic proposition **IntentA**, saying that Process A intends to enter the critical section, but has not done so yet. It holds whenever Process A is in states $\ell_2 \ \ell_3$, ℓ_4 or ℓ_5 . We also have an atomic proposition **CritA**, sating that Process A is about to enter its critical section; it holds in state ℓ_5 only. Likewise we have atomic propositions **IntentB** and **CritB**.

Formulate an LTL property in terms of these four atomic propositions expressing the correctness of Peterson's algorithm. (See the beginning of this homework for the informal description of the two properties the protocol should have in order to be correct.)

Process Graph of Peterson's Mutual Exclusion Algorithm

