

# Overview of the Coq Proof Assistant

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Guest lecture  
Theorem Proving

# Outline



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- Some Theoretical Background
  - Constructive Logic
  - Curry-Howard Isomorphism
- The Coq Proof Assistant
  - Specification Language: Inductive Definitions
  - Proof Development
  - Practical Use and Demos

# Constructive Logic

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- Also known as Intuitionistic Logic.
- Does not take the excluded middle rule  $A \vee \neg A$  into account !
- Pierce law:  $((P \Rightarrow Q) \Rightarrow P) \Rightarrow P$
- A proof (of existence) of  $\{f \mid P(f)\}$  actually provides an executable function  $f$ .
- Application: extraction of programs from proofs

$$\forall a : \text{nat}, \forall b : \text{nat}, \exists q : \text{nat}, r : \text{nat} \mid a = q * b + r \wedge 0 \leq r < b$$

From this proof, we can compute  $q$  and  $r$  from  $a$  and  $b$ .

# Natural Deduction

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- Propositional Logic (implication fragment)

$$\frac{\Gamma, A \vdash B}{\Gamma \vdash A \Rightarrow B} \Rightarrow_I \quad \frac{\Gamma \vdash A \Rightarrow B \quad \Gamma \vdash A}{\Gamma \vdash B} \Rightarrow_E$$

- Rules for the other Connectives

$$\begin{array}{ccc} \frac{\Gamma \vdash A \quad \Gamma \vdash B}{\Gamma \vdash A \wedge B} \wedge_I & \frac{\Gamma \vdash A \wedge B}{\Gamma \vdash A} \wedge_{E1} & \frac{\Gamma \vdash A \wedge B}{\Gamma \vdash B} \wedge_{E2} \\ \\ \frac{\Gamma \vdash A}{\Gamma \vdash A \vee B} \vee_{I1} & \frac{\Gamma \vdash B}{\Gamma \vdash A \vee B} \vee_{I2} & \frac{\Gamma \vdash A \vee B \quad \Gamma, A \vdash C \quad \Gamma, B \vdash C}{\Gamma \vdash C} \vee_E \\ \\ \frac{\Gamma, A \vdash \text{False}}{\Gamma \vdash \neg A} \neg_I & \frac{\Gamma \vdash A \quad \Gamma \vdash \neg A}{\Gamma \vdash \text{False}} \neg_E & \frac{\Gamma \vdash \text{False}}{\Gamma \vdash A} \text{False}_E \end{array}$$

# Semantics - Interpretation of a Logic (I)

- Tarski semantics
  - Boolean interpretation of the logic

$A$	$B$	$A \wedge B$	$A \vee B$	$A \Rightarrow B$	$\neg A \equiv A \Rightarrow False$
0	0	0	0	1	1
0	1	0	1	1	1
1	0	0	1	0	0
1	1	1	1	1	0

# Semantics - Interpretation of a Logic (II)

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- Heyting-Kolmogorov semantics
  - A proof of  $A \Rightarrow B$  is a function which for any proof of  $A$  yields a proof of  $B$ .
  - A proof of  $A \wedge B$  is a pair featuring a proof of  $A$  and a proof of  $B$ .
  - A proof of  $A \vee B$  is a pair  $(i, p)$  with  $(i = 0$  and  $p$  a proof of  $A$ ) or  $(i = 1$  and a proof of  $B$ ).
  - A proof of  $\forall x.A$  is a function which for any object  $t$  builds a proof of  $A[t/x]$ .
- It looks like computing and  $\lambda$ -calculus, doesn't it ?

# Curry-Howard Isomorphism

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- A formula (statement) in the logic is represented as a type in the  $\lambda$ -calculus.
- A proof of a formula  $A$  is a term of type  $A$ .

logic	$\lambda$ -calculus
$\frac{\Gamma, A \vdash B}{\Gamma \vdash A \Rightarrow B}$	$\frac{\Gamma, x : A \vdash t : B}{\Gamma \vdash \lambda x : A. t : A \rightarrow B}$
$\frac{\Gamma \vdash A \Rightarrow B \quad \Gamma \vdash A}{\Gamma \vdash B}$	$\frac{\Gamma \vdash t : A \rightarrow B \quad \Gamma \vdash a : A}{\Gamma \vdash (t a) : B}$
$\frac{\Gamma \vdash A \quad \Gamma \vdash B}{\Gamma \vdash A \wedge B}$	$\frac{\Gamma \vdash a : A \quad \Gamma \vdash b : B}{\Gamma \vdash a, b : A \times B}$
$\frac{\Gamma \vdash A \wedge B}{\Gamma \vdash A}$	$\frac{\Gamma \vdash t : A \times B}{\Gamma \vdash fst t : A}$

# Curry-Howard (II)

- Dependent types : from  $A \rightarrow B$  to  $\forall x : A.(B x)$
- More Curry-Howard:

$$\frac{\Gamma \vdash A}{\Gamma \vdash \forall x.A} \quad x \notin \Gamma \quad \frac{\Gamma, x : A \vdash M : B \quad \Gamma \vdash (\Pi x : A.B) : s}{\Gamma \vdash \lambda x : A.M : \Pi x : A.B}$$

$$\frac{\Gamma \vdash \forall x.B}{\Gamma \vdash B[t/x]} \quad \frac{\Gamma \vdash M : \Pi x : A.B \quad \Gamma \vdash N : A}{\Gamma \vdash (M N) : B[N/x]}$$

- $\lambda$ -cube: classification of  $\lambda$ -calculi
- Calculus of Constructions (CC): the most expressive calculus in the  $\lambda$ -cube (polymorphism, dependent types and higher-order)
- Calculus of Inductive Constructions: CC plus Inductive Definitions and Recursion Operators (fixpoint and pattern matching)



# Outline



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- The Coq Proof Assistant
  - Specification Language: Inductive Definitions
  - Proof Development
  - Practical Use and Demos

# The Coq Proof Assistant

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- Main Features
  - Interactive Theorem Proving
  - Powerful Specification Language  
(includes dependent types and inductive definitions)
  - Tactic Language to Build Proofs
  - Type-checking Algorithm to Check Proofs
- More concrete stuff
  - 3 sorts to classify types: Prop, Set, Type
  - Inductive definitions are primitive
  - Elimination mechanisms on such definitions

# Examples of Applications of Dependent Types 11

- Lists and Vectors

$\text{append} : \forall n : \text{nat}. (\text{list } n) \rightarrow \forall m : \text{nat}. (\text{list } m) \rightarrow (\text{list } n + m)$

- Integer Square Root

$\forall n : \text{int}. 0 \leq n \rightarrow$

$\exists s, r : \text{int}. 0 \leq s \wedge 0 \leq r \wedge n = s^2 + r \wedge s^2 \leq n < (s + 1)^2$

- printf (single expression)

$\text{printf} : \forall t : \text{type}. t \rightarrow \text{unit}$

# An Inductive Definition

- Inductive `nat : Set := 0 : nat | S : nat -> nat.`
- A mean to Reason about it

$$\forall P : \text{nat} \rightarrow \text{Prop}, P\ 0 \rightarrow (\forall n : \text{nat}, P\ n \rightarrow P\ (S\ n)) \rightarrow \forall n : \text{nat}, P\ n$$

- What about Computing ?

We need something like Gödel recursion operator in System T:

$$R_a : a \rightarrow (\text{nat} \rightarrow a \rightarrow a) \rightarrow \text{nat} \rightarrow a$$

equipped with the following rules:

$$R_a\ v0\ vr\ 0 \rightarrow v0$$

$$R_a\ v0\ vr\ (S\ p) \rightarrow vr\ p\ (R_a\ v0\ vr\ p)$$

This is achieved using Pattern Matching and Structural Recursion.

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```
Inductive True: Prop := I: True.
```

```
Inductive False: Prop :=.
```

```
False_ind : forall P:Prop, False -> P
```

```
Inductive and (A : Prop) (B : Prop) : Prop :=
```

```
  conj : A -> B -> A /\ B
```

```
and_ind : forall A B P : Prop, (A -> B -> P) -> A /\ B -> P
```

```
Inductive or (A : Prop) (B : Prop) : Prop :=
```

```
  or_introl : A -> A \/ B | or_intror : B -> A \/ B
```

```
or_ind : forall A B P : Prop, (A -> P) -> (B -> P) -> A \/ B -> P
```

## Logic Connectives as Inductive Definitions (II) 14

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- Inductive Constructors  $\equiv$  Introduction Rules
- Induction principles (`_ind`)  $\equiv$  Elimination Rules
- Example: how to prove  $\forall A, B : \text{Prop}, A \vee B \rightarrow B \vee A$  ?  
coming soon...

# Proof Development

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- Backward Reasoning
- Tactic Based Theorem Proving
- Each tactic application refines the proof term.
- Alternatively one can give a proof term directly.
- Sometimes proofs can be performed automatically.
- Eventually a proof term is produced and **type-checked**.
- Demo (or\_commute.v)

$$\forall A, B : \text{Prop}, A \vee B \rightarrow B \vee A$$

# Equality as an Inductive Type

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- No equality as a primitive notion in Coq
- Propositional Equality: Leibnitz' equality

```
Inductive eq (A : Type) (x : A) : A -> Prop :=  
  refl_equal : x = x
```

```
eq_ind :  $\forall A : \text{Type}, x : A, P : A \rightarrow \text{Prop}, P x \rightarrow \forall y : A, x = y \rightarrow P y$ 
```

- Terms can also be definitionally equal ( $\beta\delta\iota$ -convertible)
- No Extensionality Property (related to extraction matters)

$$\forall f, g : A \rightarrow B, \forall x : A, f x = g x \rightarrow f = g$$

- Rewriting relies on the substitution principle eq\_ind.



# Functions Definitions

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- Defining (Structural Recursive) Functions
  - Functions have to be total.
  - Definition by **Pattern Matching** and **Guarded Fixpoint**
  - Allows to define all primitive recursive functions (and more ... e.g. Ackermann)

- Example

```
Fixpoint plus (n m:nat) struct n : nat :=  
  match n with | 0 => m  
               | S p => S (plus p m)  
end.
```

- Computational Behaviour ( $\iota$ -reduction)

$$\text{plus } 0 \ m \xrightarrow{\iota} m \qquad \text{plus } (S \ p) \ m \xrightarrow{\iota} (S \ (\text{plus } p \ m))$$

# Inductive definitions and Induction

- Inductive datatypes e.g. trees (see demo later)
- Inductive predicates

```
Inductive le (n : nat) : nat -> Prop :=  
  | le_n : n <= n  
  | le_S : forall m : nat, n <= m -> n <= S m
```

le is a parametric inductive type representing a relation.  
As an inductive type, it also comes with a induction principle:

$$\forall n : \text{nat}, P : \text{nat} \rightarrow \text{Prop},$$
$$P\ n \rightarrow (\forall m : \text{nat}, n \leq m \rightarrow P\ m \rightarrow P\ (S\ m)) \rightarrow$$
$$\forall n_0 : \text{nat}, n \leq n_0 \rightarrow P\ n_0$$

- Dependent Types

# Proofs: some examples



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- Inductive Reasoning of basic types and on a relation (tree.v)
- Induction, Inversion Principles and Case Analysis (coins.v)
- Sometimes induction is not enough: Functional Induction (mod2.v)
- A taste of Dependent Types (dep.v)

# Related Tools and Challenges

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- Coq has a large standard library including Integers, Reals, Sets.
- Extraction
  - Fully certified programs can be extracted from proofs.
  - from CCoInd to  $F\omega$
  - Actually from Coq to ML or Haskell
  - Hoare logic and correctness proofs of imperative programs (see <http://why.lri.fr>)
- Challenges:
  - More Automation (try and formalize the sum example)
  - Friendlier Handling of Dependent Types and Dependently-typed Functions

# Further Reading and Exercises

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- Interactive Theorem Proving and Program Development:  
Coq'Art: The Calculus of Inductive Constructions  
by Yves Bertot and Pierre Castran
- <http://pauillac.inria.fr/coq> (Coq Manual, Standard Library)
- Exercises
  - <http://www.labri.fr/Perso/~casteran/CoqArt/>
  - <ftp://ftp-sop.inria.fr/lemme/Laurent.Thery/CoqExamples/>