



myExperience Report

Term 3, 2025

Faculty: Faculty of Engineering

School: School of Computer Sci & Eng

Course: COMP9242 Advanced Operating Systems

Evaluation period: Nov 10 2025 12:00AM - Nov 27 2025 12:00AM

Course Report

Response Data

Raters	Student
Responded	16
Invited	61
Response Ratio	26.2%

Comparison of results for "Overall I was satisfied with the quality of the course"

This course: COMP9242 Advanced Operating Systems

Overall I was satisfied with the quality of the course				
Options	Count	Percentage	Statistics	Value
Strongly disagree	0	0.0%	Mean	5.75
Disagree	0	0.0%	Median	6.00
Moderately disagree	0	0.0%	Standard Deviation	0.58
Moderately agree	1	6.3%	Standard Error (base on SD)	0.14
Agree	2	12.5%	% Agree broad	100.0%
Strongly agree	13	81.3%		

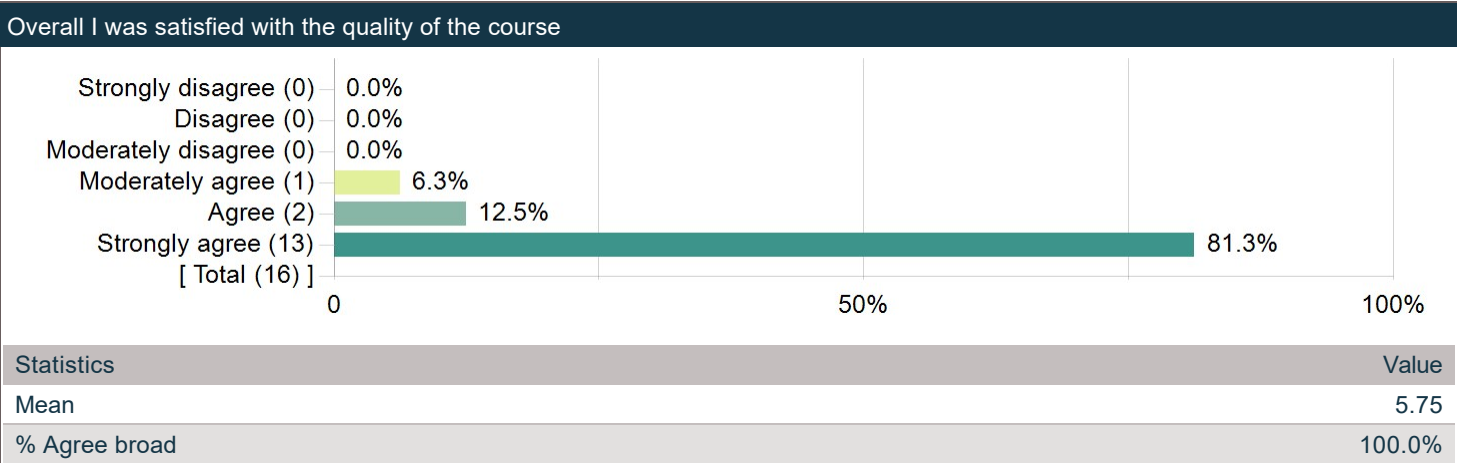
SCHOOL: School of Computer Sci & Eng

Overall I was satisfied with the quality of the course			
Options	Percentage	Statistics	Value
Strongly disagree	2.1%	Mean	5.08
Disagree	2.4%	Median	5.00
Moderately disagree	4.0%	Standard Deviation	1.14
Moderately agree	13.2%	Standard Error (base on SD)	0.01
Agree	33.4%	% Agree broad	91.5%
Strongly agree	44.9%		

FACULTY: Faculty of Engineering

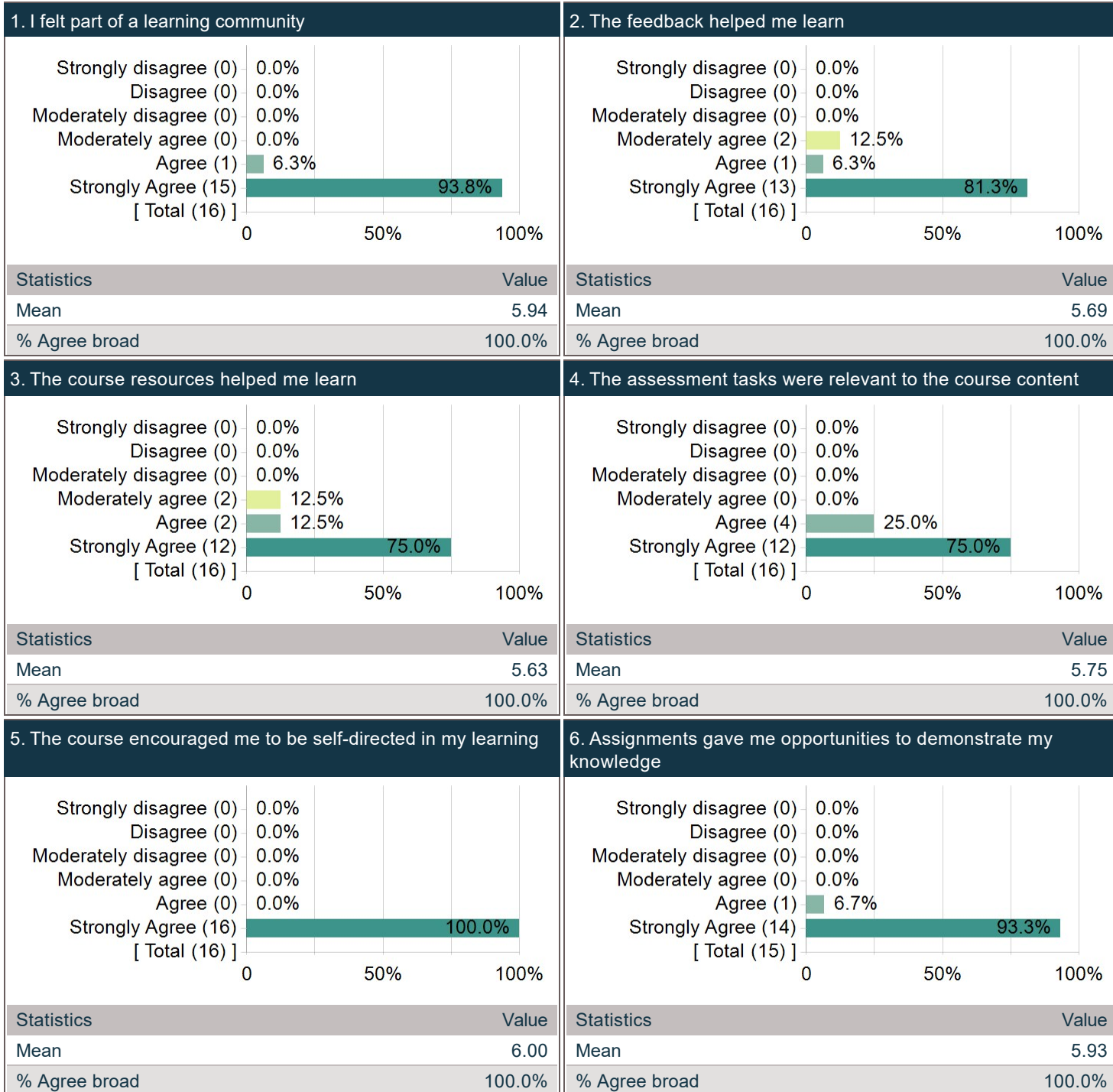
Overall I was satisfied with the quality of the course			
Options	Percentage	Statistics	Value
Strongly disagree	2.3%	Mean	5.09
Disagree	2.5%	Median	5.00
Moderately disagree	3.8%	Standard Deviation	1.15
Moderately agree	12.8%	Standard Error (base on SD)	0.01
Agree	33.0%	% Agree broad	91.5%
Strongly agree	45.7%		

Overall I was satisfied with the quality of the course



The table below shows the percentage of 'Agree' and 'Strongly agree' responses to the question 'Overall I was satisfied with the quality of the course'

Overall I was satisfied with the quality of the course	
Statistics	Value
% Agree	93.8%

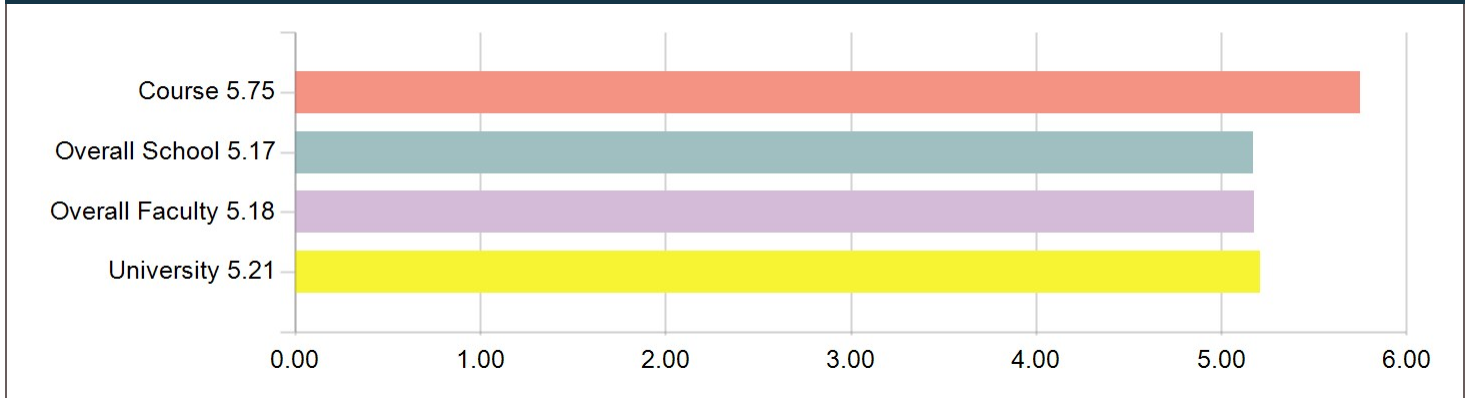


Comparison Statistics

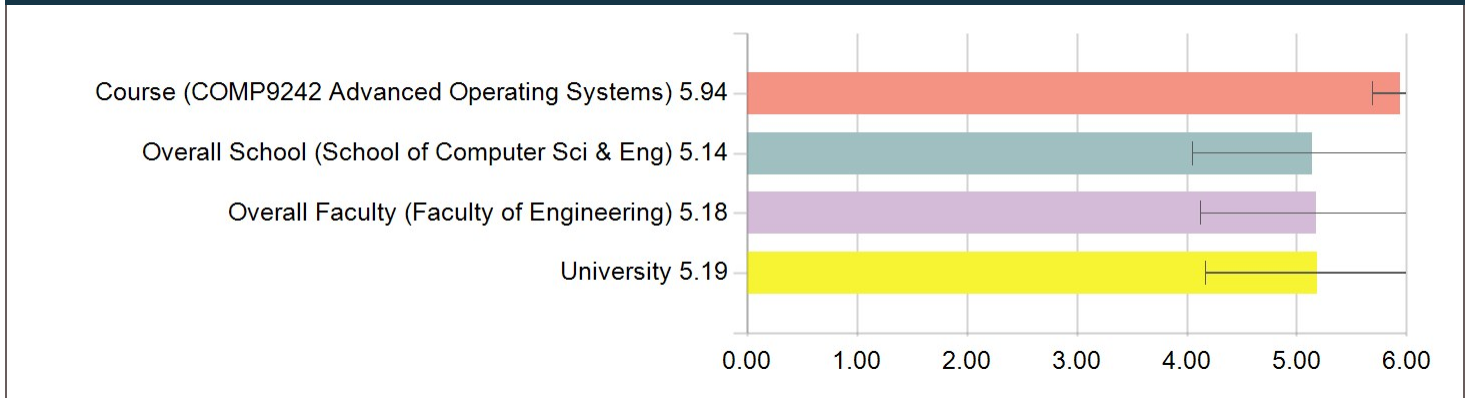
Mean (average student responses between 1 and 6) and StandardDev (Standard deviation of student responses) are used for comparison statistics between Course, School, Faculty and University.

StandardDev

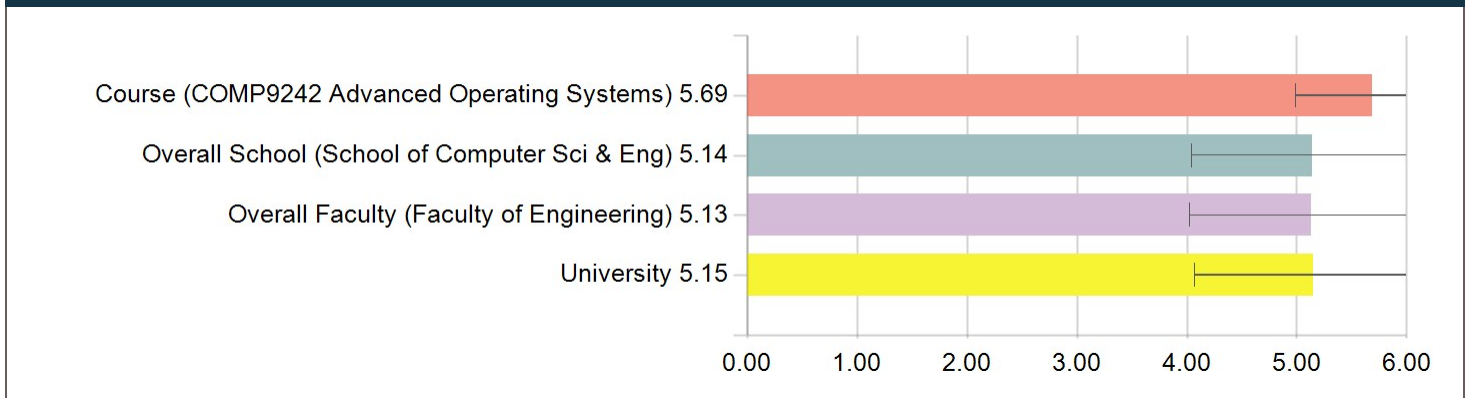
Mean across all responses



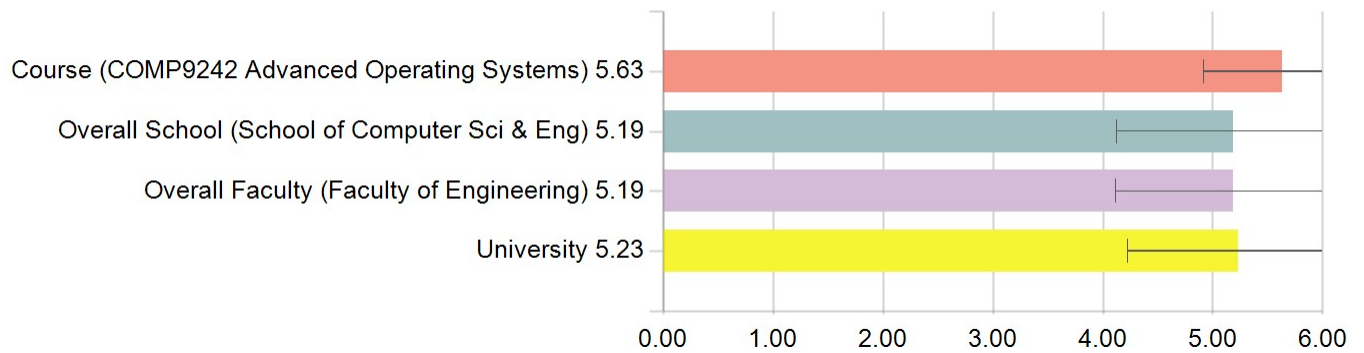
1. I felt part of a learning community



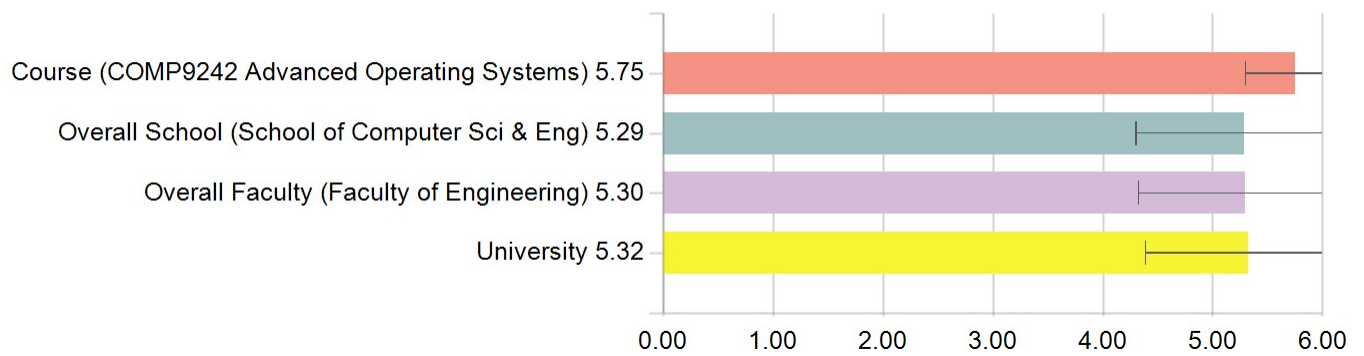
2. The feedback helped me learn



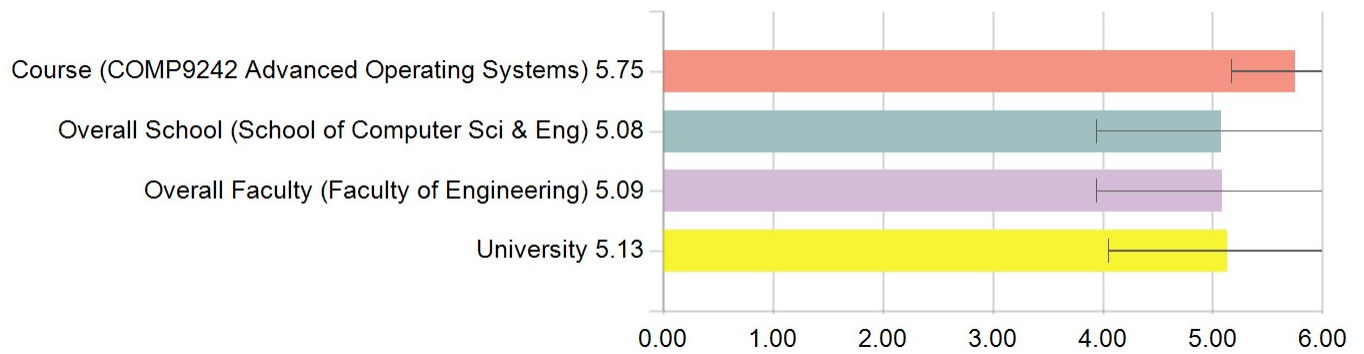
3. The course resources helped me learn



4. The assessment tasks were relevant to the course content

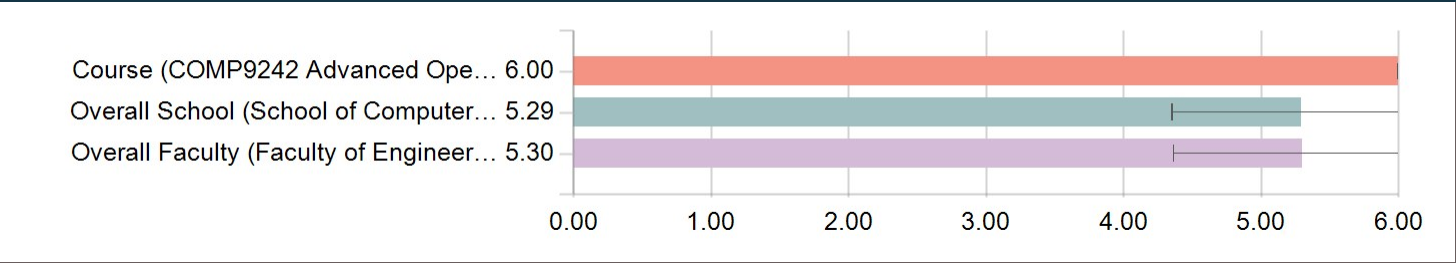


5. Overall I was satisfied with the quality of the course

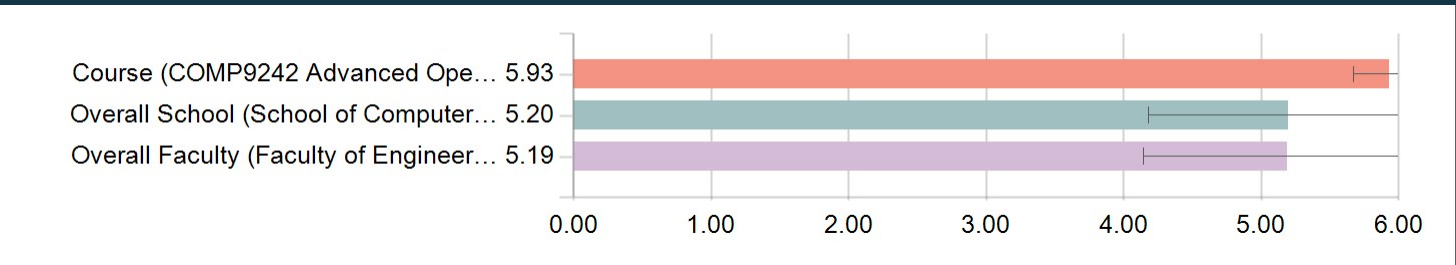


Faculty of Engineering specific questions

1. The course encouraged me to be self-directed in my learning



2. Assignments gave me opportunities to demonstrate my knowledge



Raw Comment Data

What were the best things about this course?

Comments
The course is definitely the best project you can undertake at this university. The technicality of the project and expertise required means that regardless of the background, you will be forced to pick up very valuable critical thinking skills and design skills along the journey.
the grind and the community
so good, so hands on
Community and shared experience of suffering through milestones together was very fun and I learned a lot from others. Also it's nice looking back and being able to say I made a lot of traditional OS components from scratch that I had only read / learned about in prior courses
Gernot is an amazing LIC
Having free reign to design an OS was a very novel and very rewarding experience
Gernot :))
Fun project Helpful tutors

What could be improved?

Comments
The workload of the course is an outlier compared to every other course at UNSW. Doing this course by itself has 100% felt harder in terms of content as well as hours of study compared to 3-course terms I've done. Not that I don't enjoy the workload, it has been an amazing experience. But it feels improperly accredited as the course is only 6 units of credit.
being very specific, maybe a better guide on how to get started with the different execution models, threads, coroutines, events. I understand there were lectures on them which was very helpful, but maybe a guide could be written explaining them and how to implement them in sos. Although this is just my opinion, you could also argue that the fun is in trying to figure out how to implement all that stuff on your own.
would b cool if the stuff in lectures we actually got to code or smth
There was a small bit of vagueness and not all demos seemed to agree with the answer to the things that were vague. For example, a lot of people wanted to implement process management through parent-child semantics but demos gave conflicting answers about whether it was okay or not, especially since the function description alluded towards it not being possible (though I suppose it would be difficult to always know what questions are being asked, maybe design questions that are asked in multiple terms can be clarified earlier).
Also a lot of forum questions went unanswered but I understand the size of the demo team may be too small to guarantee the response rate being similar to other cs courses.
The showstoppers were very poorly defined for a lot of the milestones.
There was a lot of vagueness in... well a lot of things in the course. The forum was almost never answered (especially in the later weeks), and it almost felt like no-one knew what requirements were half the time – whether or not you passed a milestone sometimes depended on the demo you got and what they checked. I understand the usual LiC is on leave, but there could have been some direction/instructions from the course on what was acceptable and what wasn't. It also sometimes felt like there was only one "intended" solution for some parts of the design, which kind of took away from the design aspect of the course – I understand wanting students to do a bare minimum, but I feel like there could have been more acceptance of some of the less good solutions in exchange for a lower mark
More time in help sessions dedicated to answering questions, or maybe more tutors on each session. My partner and I spent a lot of time stuck and we ended up falling quite behind. The priority was always demos, and if it was a question, tutors would ask if it would be a quick question. Obviously not the tutors' fault, they only have so much time and lots of students to demo.
Some of the tasks could probably use a bit more specification, maybe? There's lots of things they expect you to do a certain way, but don't tell you even though there's many different viable options.