

XML and Databases

Tutorial session 3: SAX parsing

DAG Building

Binary tree encoding

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Week 4

Event-based programming?

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 - ⇒ **Interruption handling, hardware timers,...**

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SAX: Simple API for XML

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SAX: Simple API for XML

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Simple loop:

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SAX Parser

Simple loop:

1. read some character from the input
 2. try to recognize an XML token
 3. call the corresponding *callback* (or *handler*)
 4. continue until the end of the input
- ▶ Only the callbacks need to be defined by the programmer
 - ▶ The programmer has to handle the storage/building

Sample SAX program in Java

Read an XML Document, count the number of elements.

```
import org.apache.xerces.parsers.SAXParser;  
import org.w3c.dom.*;  
import java.util.*;  
import java.io.*;  
  
import org.xml.sax.Attributes;  
import org.xml.sax.SAXException;  
import org.xml.sax.SAXParseException;  
import org.xml.sax.XMLReader;  
import org.xml.sax.helpers.DefaultHandler;  
  
...
```

Sample SAX program in Java

```
class SAXExample {  
  
    class MyHandler extends DefaultHandler {  
        int count;  
  
        void startElement(String nsuri, String local,  
                           String raw, Attributes att)  
        {  
            count++;  
            System.out.println("<" + local + ">");  
        }  
        void endElement(String nsuri, String local,  
                        String raw)  
        {  
            System.out.println("</" + local + ">");  
        }  
    }  
}
```

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Sample SAX program in Java

```
void characters(char[] buffer, int start, int len)
{
    System.out.println(new String(buffer, start, len));
}
void startDocument()
{
    count = 0;
}
void endDocument()
{
    System.out.println(count + " elements in the document");
}
} // MyHandler
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public static void main(char [] args){
    SAXParser parser;
    try {
        parser = new SAXParser();
        MyHandler handle= new MyHandler();
        parser.setContentHandler(handle);
        parser.setErrorHandler(handle);
        parser.parse(args[0]);
    }
    catch (Exception e) {
        System.out.println ("Error during parsing"
                             + e.toString());
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Building the DAG, Hashtables

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A: A list of DAGNodes

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Algorithm:

During SAX Parsing, the first time a node is seen, create the corresponding DAGNode, put it in a Hashtable and associate a unique ID.

Then, before inserting an element into a DAG, check that it is not already in the Hashtable

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Any object can be used as a Key for a Hashtable.

When calling `table.put(k,v)` the hashtable computes `k.hashCode()`.

The hashtable checks whether two keys `k1` and `k2` with the same hash are equal using `k1.equals(k2)`.

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Let's define our keys:

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class DAGNode {  
    String tag;  
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```
class DAGNode {  
    String tag;  
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        tag = t;  
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    }  
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```
class DAGNode {
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    }
    void appendChild(Integer c){ children.addLast(c); }
    LinkedList<Integer> getChildren() {
        return children;
    }
    String getTag() { return tag; }
}
```

Let's use it!

...

//Maps a DAGNode to some ID

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HashMap<DAGNode,Integer> table =  
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//Maps a DAGNode to some ID  
HashMap<DAGNode,Integer> table =  
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// Two "identical" nodes with no children  
DAGNode n1 = new DAGNode("c");  
DAGNode n2 = new DAGNode("c");  
table.put(n1,new Integer(1));
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Integer v = table.get(n2);  
if (n == null)  
    System.out.println("Object not found");  
else  
    System.out.println(v);
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// Prints "Object not found"
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It does not seem to work (yet)

```
...  
//Let's test  
System.out.println(n1.hashCode());  
System.out.println(n2.hashCode());  
System.out.println(n1.equals(n2));
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```
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778966024  
false
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[`http://java.sun.com/j2se/1.5.0/docs/api/
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java/lang/Object.html#hashCode\(\)](http://java.sun.com/j2se/1.5.0/docs/api/java/lang/Object.html#hashCode())

By default, Java uses the *address* of the Object for a hash and == to implement .equals()!

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class DAGNode {  
    String tag;  
    LinkedList<Integer> children  
    int hash;  
    DAGNode(String t) {  
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        children.addLast(c);
        hash = hash *19 + 23 *c;
    }
    LinkedList<Integer> getChildren() {
        return children;
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    String getTag() { return tag; }
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    String getTag() { return tag; }
    public int hashCode() { return hash; }
    ...
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public boolean equals(Object b){  
    if (b instanceof DAGNode){
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public boolean equals(Object b){  
  
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        DAGNode n2 = (DAGNode) b;  
        if (this == n2) return true;  
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public boolean equals(Object b){  
  
    if (b instanceof DAGNode){  
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        if (!tag.equals(n2.tag)) return false;  
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        Iterator<Integer> i1 = children.iterator();  
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        while (i1.hasNext()){  
            if (!i2.hasNext()) return false;  
            if (!i1.next().equals(i2.next())) return false;  
        };  
        if (i2.hasNext()) return false;  
        return true;  
    }  
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        };  
        if (i2.hasNext()) return false;  
        return true;  
    }  
    else return false;  
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- ▶ Once parsing is finished, you have a hash table from DAGNode to Integer;
- ▶ iterate this table and create the reversed one, from Integer to DAGNode (this is your dag!);
- ▶ to print the entries of the dag in increasing order of IDs:
`TreeSet<Integer> keys = new TreeSet<Integer>(dag.getKeys());`
just iterate this tree set, you visit the IDs in order

Binary trees: FirstChild/NextSibling encoding

Bijection between an unranked-tree (XML Document) and a binary tree.
Given a node:

- ▶ its first child points to its first child in the original document

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<a>  
  <b> <c/> </b>  
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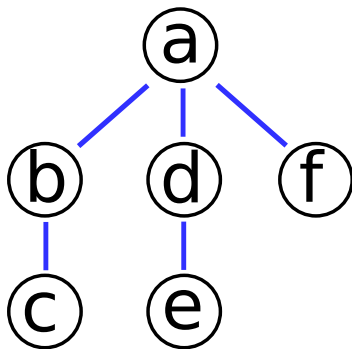
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<a>  
  <b> <c/> </b>  
  <d> <e/> </d>  
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Binary trees: FirstChild/NextSibling encoding

Bijection between an unranked-tree (XML Document) and a binary tree.
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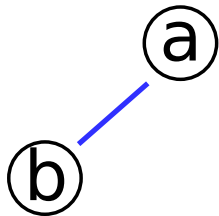
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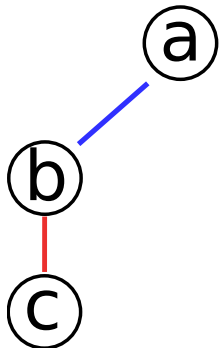
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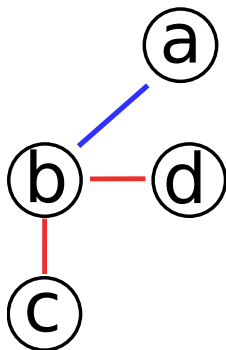
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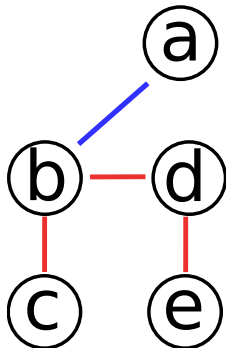
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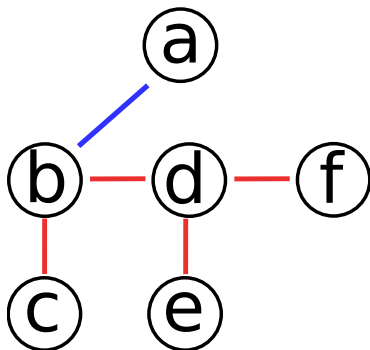
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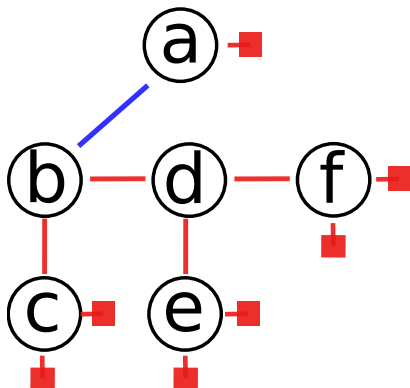


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Binary trees: FirstChild/NextSibling encoding

- Preserves the document order

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- ▶ Everything else may be different (height, width, ...)

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Binary Tree Wrapper around an Unranked Event Handler

We want to use the previously defined `MyHandler` to print the binary tree

```
class MyBinaryHandler extends Default Handler{  
    MyHandler handler;
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```
class MyBinaryHandler extends Default Handler{  
  MyHandler handler;  
  Stack<Pair<String , Integer>> stack;  
  Integer LEFT = new Integer(0);  
  Integer RIGHT = new Integer(1);  
}
```

Binary Tree Wrapper around an Unranked Event Handler

We want to use the previously defined MyHandler to print the binary tree

```
class MyBinaryHandler extends Default Handler{
    MyHandler handler;
    Stack<Pair<String , Integer>> stack;
    Integer LEFT = new Integer(0);
    Integer RIGHT = new Integer(1);

    void startDocument(){
        handler = new MyHandler();
        stack = new Stack<Pair<String , Integer>>();
        stack.push(new Pair<String , Integer>("",LEFT));
    }
}
```

Binary Tree Wrapper around an Unranked Event Handler

```
void startElement(String nsuri, String label,
                  String raw, Attributes attrs)
{
    stack.push(new Pair<String, Integer>(label, LEFT));
    handler.startElement(nsuri, label, raw, attrs);
}

void endElement(String nsuri, String label,
                String raw)
{
    Pair<String, Integer> top = stack.peek();
    if (top.getSecond().equals(LEFT)){
        top.setSecond(RIGHT);
        handler.startElement(null, "_", "_", null);
        handler.endElement(null, "_", "_", null);
    }
}
```

Binary Tree Wrapper around an Unranked Event Handler

```
else { // Direction is RIGHT  
    handler.startElement(null , "_", "_", null );  
    handler.endElement(null , "_", "_", null );
```

Binary Tree Wrapper around an Unranked Event Handler

```
else { // Direction is RIGHT
    handler.startElement(null , "_", "_", null );
    handler.endElement(null , "_", "_", null );

    while(top.getSecond().equals(RIGHT)){
        handler.endElement(null , top.getFirst(), top.getFirst());
        stack.pop();
        top = stack.peek();
    };
};
```

Binary Tree Wrapper around an Unranked Event Handler

```
else { // Direction is RIGHT
    handler.startElement(null , "_", "_", null );
    handler.endElement(null , "_", "_", null );

    while(top.getSecond().equals(RIGHT)){
        handler.endElement(null , top.getFirst(), top.getFirst());
        stack.pop();
        top = stack.peek();
    };

    top.setSecond(RIGHT);
```


Binary Tree Wrapper around an Unranked Event Handler

```
else { // Direction is RIGHT
    handler.startElement(null , "_" , "_" , null );
    handler.endElement(null , "_" , "_" , null );

    while(top.getSecond().equals(RIGHT)){
        handler.endElement(null , top.getFirst(), top.getFirst());
        stack.pop();
        top = stack.peek();
    };

    top.setSecond(RIGHT);
} // else
} // endElement()
```

Binary Tree Wrapper around an Unranked Event Handler

```
void endDocument(){
    Pair<String,Integer> top = stack.peak();
    if (top.getSecond().equals(RIGHT)){
        handler.startElement(null,"_","_",null);
        handler.endElement(null,"_","_",null);
        handler.endElement(null,top.getFirst(),top.getFirst());
    };
}

} //end class MyBinHandler
```