

COMP4161: Advanced Topics in Software Verification



Gerwin Klein, June Andronick, Christine Rizkallah, Miki Tanaka S2/2018



#### Content



→ Intro & motivation, getting started

→ Foundations & Principles

Lambda Calculus, natural deduction [1,2]
 Higher Order Logic [3<sup>a</sup>]
 Term rewriting [4]

→ Proof & Specification Techniques

Inductively defined sets, rule induction [5]
Datatypes, recursion, induction [6, 7]
Hoare logic, proofs about programs, invariants [8<sup>b</sup>,9]
(mid-semester break)
C verification [10]

CakeML, Isar
 Concurrency
 [11<sup>c</sup>]

Concurrency

<sup>a</sup>a1 due; <sup>b</sup>a2 due; <sup>c</sup>a3 due

### **Last Time**



→ Sets

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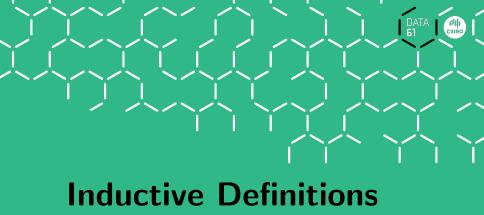


- → Sets
- → Type Definitions

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- → Sets
- → Type Definitions
- → Inductive Definitions



How They Work



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#### Why the smallest set?

- $\rightarrow$  Objective: **no junk**. Only what must be in X shall be in X.
- → Gives rise to a nice proof principle (rule induction)



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 with  $a_1, \dots, a_n, a \in A$  define set  $X \subseteq A$ 

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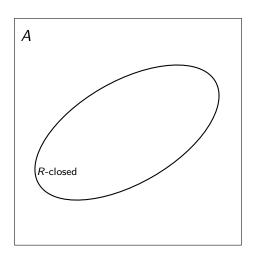
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**Fact:** 
$$X = \bigcap \{B \subseteq A. \ B \ R - \mathsf{closed}\}$$

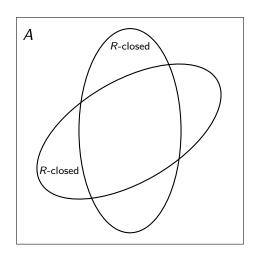


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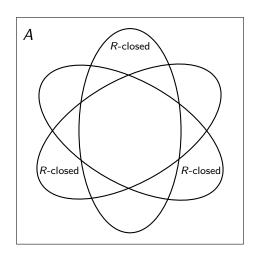




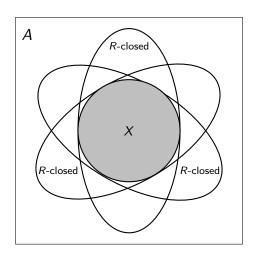












#### Rule Induction



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In general:

$$\frac{\forall (\{a_1,\ldots a_n\},a)\in R.\ P\ a_1\wedge\ldots\wedge P\ a_n\Longrightarrow P\ a}{\forall x\in X.\ P\ x}$$



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qed

#### Rules with side conditions



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#### induction scheme:

$$(\forall (\{a_1, \dots a_n\}, a) \in R. P a_1 \land \dots \land P a_n \land C_1 \land \dots \land C_m \land \{a_1, \dots, a_n\} \subseteq X \Longrightarrow P a)$$

$$\Longrightarrow \forall x \in X. P x$$

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How to compute X?



**How to compute** X?  $X = \bigcap \{B \subseteq A. \ B \ R - \operatorname{closed}\}\$ hard to work with.

Instead:



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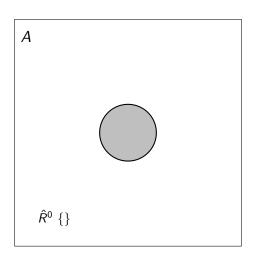
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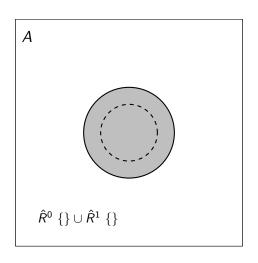
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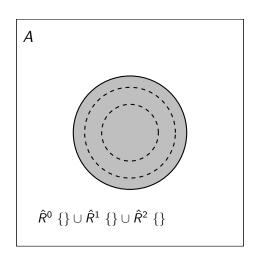




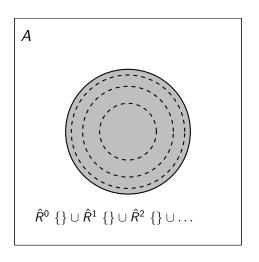














#### Knaster-Tarski Fixpoint Theorem:

Let  $(A, \leq)$  be a complete lattice, and  $f :: A \Rightarrow A$  a monotone function. Then the fixpoints of f again form a complete lattice.



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- → least and greatest fixpoints exist (complete lattice always non-empty).
- → can be reached by (possibly infinite) iteration. (Why?)

### **Exercise**



#### Formalize this lecture in Isabelle:

- **→** Define **closed** f A ::  $(\alpha \text{ set} \Rightarrow \alpha \text{ set}) \Rightarrow \alpha \text{ set} \Rightarrow \text{bool}$
- → Show closed  $f \ A \land \text{closed} \ f \ B \Longrightarrow \text{closed} \ f \ (A \cap B)$  if f is monotone (mono is predefined)
- $\rightarrow$  Define **Ifpt** f as the intersection of all f-closed sets
- $\rightarrow$  Show that Ifpt f is a fixpoint of f if f is monotone
- → Show that Ifpt *f* is the least fixpoint of *f*
- **→** Declare a constant  $R :: (\alpha \operatorname{set} \times \alpha) \operatorname{set}$
- **→** Define  $\hat{R}$  ::  $\alpha$  set  $\Rightarrow \alpha$  set in terms of R
- $\rightarrow$  Show soundness of rule induction using R and Ifpt  $\hat{R}$



→ Formal background of inductive definitions



- → Formal background of inductive definitions
- → Definition by intersection



- → Formal background of inductive definitions
- → Definition by intersection
- → Computation by iteration



- → Formal background of inductive definitions
- → Definition by intersection
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- → Formalisation in Isabelle