



# CakeML: bootstrapping a verified compiler

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## Question

What is this function, `foo`, more often called?

```
foo f [] = []
```

```
foo f (h # t) = f h # foo f t
```

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$$\text{foo } f [] = []$$

$$\text{foo } f (h \# t) = f h \# \text{foo } f t$$

## Answer

$$\text{map } f [] = []$$

$$\text{map } f (h \# t) = f h \# \text{map } f t$$

## Question

What about this one?

$$\text{bar } [] = 0$$

$$\text{bar } (h \# t) = \text{Suc } (\text{bar } t)$$

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$$\text{length } [] = 0$$

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## Answer

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## Note

$$7 = \text{Suc } (\text{Suc } (\text{Suc } (\text{Suc } (\text{Suc } (\text{Suc } (\text{Suc } 0))))))$$

# Spot the differences



## Example 1

$$\text{map } f [] = []$$

$$\text{map } f (h \# t) = f h \# \text{map } f t$$

## Example 2

$$\vdash (\forall f. \text{map } f [] = []) \wedge$$

$$\forall f h t. \text{map } f (h \# t) = f h \# \text{map } f t$$

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Example 1 is a pair of equations.

Example 2 is a theorem: it has a turnstile, a conjunction, and explicit universal quantification.

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Example 1 is a pair of equations.

Example 2 is a theorem: it has a turnstile, a conjunction, and explicit universal quantification.

(But they mean the same thing.)

# What you learned last month



## Question

Can you prove this?

$$\forall l f. \text{length} (\text{map } f l) = \text{length } l$$

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Yes! By induction on the list  $l$ , simplifying with the definitions of `map` and `length`.

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Can you prove this?

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## Answer

Yes! By induction on the list  $l$ , simplifying with the definitions of `map` and `length`.

But we are interested in even simpler theorems...

# Simple theorems



## Question

Can you prove this?

```
map length [[]; [[]]; [[]]; [[]]] = [0; 2; 1]
```

# Simple theorems



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Can you prove this?

$$\text{map length } [ [], [ [] ], [ [] ], [ [ [] ] ] ] = [ 0; 2; 1 ]$$

Or this?

$$\text{length (map Suc } [ 1; 2; 0 ] ) = 3$$

# Simple theorems



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## Answer

Simplification...



# Simple theorems



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Or this?

$$\text{length (map Suc [ 1; 2; 0 ])} = 3$$

## Answer

Simplification...

In fact, you only need the left-hand side of the equation in order to produce the theorem.

# Evaluation problems



## Definition

An *evaluation problem* is a term that does not contain any variables (only known constants and concrete data).

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A solution is a theorem  $\vdash tm = tm'$ , where  $tm'$  cannot be simplified further.

# Example



Consider the constant `while`, which satisfies the following equation.

$$\vdash \text{while } P \ g \ x = \text{if } P \ x \text{ then } \text{while } P \ g \ (g \ x) \text{ else } x$$

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## An evaluation problem

What is the solution for this input term?

$$\text{while } (\lambda x. x = 0) \ (\lambda x. x) \ 1$$

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# Example



Another evaluation problem

What about this input term?

`while ( $\lambda x. x = 0$ ) ( $\lambda x. x$ ) 0`

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Simplification loops. There is no solution.

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## Note

But I thought HOL was a logic of total functions?

# Example



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But I thought HOL was a logic of total functions?

It is. `while` is total. We just cannot prove anything interesting about its value on the arguments above.

# Evaluation automation



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Roughly, given a set of rewriting theorems,

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Clearly this procedure can sometimes loop forever.



# Proof tools steer the kernel



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Isabelle and HOL4 support this view (“LCF-style”).



# Evaluation within the logic



Call-by-value proof automation

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## Call-by-value proof automation

- High-performance simplification:
  - ▶ Choose a good *evaluation strategy*.
  - ▶ Use techniques from functional programming.

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It can be extended with user-defined automation.



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## Call-by-value proof automation

- High-performance simplification:
  - ▶ Choose a good *evaluation strategy*.
  - ▶ Use techniques from functional programming.
- HOL4 includes such automation (called EVAL).  
It can be extended with user-defined automation.
- Performance is *fundamentally limited*.
  - ▶ At best, simplification is akin to interpreting a program.
  - ▶ And, every step ultimately goes through the kernel.

# Evaluation outside the logic



## Trusted code generation

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  - ▶ Print the input term in a functional programming language.
  - ▶ Compile and run the program.
  - ▶ Read back the result.

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- Faster than EVAL, because the program is compiled and optimised before it is run.

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- Faster than EVAL, because the program is compiled and optimised before it is run.
- But, this does not produce a proof.
  - ▶ The result theorem needs to be asserted as an axiom.
  - ▶ Much care is required to ensure this axiom is plausible.

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We will return to this later.

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## Question

Can you count the number of reductions (applications of a single rewrite rule) taken in solving an evaluation problem?

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## Answer

Yes: augment the simplifier so it counts how many rewrites it applies, and returns the count alongside the theorem.



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## Example

Simplify and count: `while ( $\lambda x. x < 2$ ) Suc 0.`

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returns:  $(\vdash \text{while } (\lambda x. x < 2) \text{ Suc } 0 = 2, 2 \text{ rewrites})$

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Yes: augment the simplifier so it counts how many rewrites it applies, and returns the count alongside the theorem.

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Simplify and count: `while ( $\lambda x. x < 2$ ) Suc 0`.

returns:  $(\vdash \text{while } (\lambda x. x < 2) \text{ Suc } 0 = 2, 2 \text{ rewrites})$

(Actually: 216 primitive inference steps.)

# Counting steps inside the logic



## Question

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## Totally different approach

Formalise simplification within the logic.

# Counting steps inside the logic



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How about *reasoning about* the number of steps?

## Problem

The simplifier is outside the logic, just using the kernel API.  
Inside the logic, the number of steps is completely invisible.

## Totally different approach

Formalise simplification within the logic.  
Use a deep embedding.



# Deep embeddings



## Question

What might this datatype be used for?

```
lit =  
  IntLit int  
  | Char char  
  | StrLit string  
  | Word8 byte  
  | Word64 word64
```

# Deep embeddings



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What might this datatype be used for?

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```

## Answer

```
exp =  
  Lit lit  
  | Var (string id)  
  | Con (string id option) (exp list)  
  | Fun string exp  
  | App op (exp list)
```

# Functional semantics



## Some meanings

$\text{evaluate } st \text{ env } [Lit \ l] = (st, Rval [Litv \ l])$

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`evaluate st env [Lit l] = (st, Rval [Litv l])`

`evaluate st env [Fun x e] = (st, Rval [Closure env x e])`

`evaluate st env [Var n] =  
 case lookup_var_id n env of`

# Functional semantics



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$\text{evaluate } st \text{ env } [\text{Lit } l] = (st, \text{Rval } [\text{Litv } l])$

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$\text{evaluate } st \text{ env } [\text{Var } n] =$

case  $\text{lookup\_var\_id } n \text{ env}$  of

None  $\Rightarrow (st, \text{Rerr } (\text{Rabort } \text{Rtype\_error}))$

| Some  $v \Rightarrow (st, \text{Rval } [v])$

# Functional semantics



## Some meanings

evaluate  $st\ env\ [Lit\ l] = (st, Rval\ [Lit\ v\ l])$

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## Pulling apart closures

`do_call [Closure env n e; v2]` =

Some (*env with*  $v := (n, v_2) \# env.v, e$ )

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`| Some v ⇒ (st, Rval [v])`

## Pulling apart closures

`do_call [Closure env n e; v2] =`

`Some (env with v := (n, v2) # env.v, e)`

`do_call [Litv l; v2] = None`

`...`



# Functional semantics has a clock



## Function applications tick

$\text{evaluate } st \text{ env } [\text{Call } e_1 \ e_2] =$   
case  $\text{evaluate } st \text{ env } [e_1; e_2]$  of

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## Function applications tick

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evaluate st env [Call e1 e2] =  
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        None => (st', Rerr (Rabort Rtype_error))
      | Some (env', e) =>
        if st'.clock = 0 then
          (st', Rerr (Rabort Rtimeout_error))
        else
          evaluate (st' with clock := st'.clock - 1) env' [e])
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The clock lets us prove termination for evaluate.



## Language features

- functions: higher-order, polymorphic, mutually recursive

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let  
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in f end
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A real programming language.  
But many similarities to HOL.

# Interlude: ML

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Nowadays a general programming language, and used in industry.



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## Characteristics

Functional, strict, impure, type safe, modular.

# Deep map



Remember this?

$$\text{map } f [] = []$$
$$\text{map } f (h \# t) = f h \# \text{map } f t$$

# Deep map



## Remember this?

```
map f [] = []  
map f (h # t) = f h # map f t
```

## Compare

```
Dletrec  
  [("map", "v3",  
   Fun "v4"  
     (Mat (VarS "v4")  
          [(Pcons "nil" [], Cons "nil" []);  
           (Pcons " :: " [Pvar "v2"; Pvar "v1"],  
            Cons " :: "  
              [Call (VarS "v3") (VarS "v2");  
               Call (Call (VarS "map") (VarS "v3")) (VarS "v1")])])])])
```

# Deep map, pretty-printed



Easier to read in concrete syntax

```
fun map v3 v4 =  
  case v4  
  of [] => []  
  | v2::v1 => (v3 v2::(map v3 v1));
```

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```

Let us name this deeply-embedded declaration `map_dec`.

# Proofs about deep embeddings



## Another declaration

```
val it = map (fn x => (x + 1)) [1,2,0];
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# Proofs about deep embeddings



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Call this `map_suc_dec`.

# Proofs about deep embeddings



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## Clock bound

As promised, we can now reason about the number of steps.



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$$\vdash \text{evaluate\_decs } st \text{ env } [\text{map\_dec}; \text{map\_suc\_dec}] =$$
$$(st', \_, \text{Rval } res) \Rightarrow$$
$$st.\text{clock} \geq 10$$

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How hard was this to prove?

# Proofs about deep embeddings



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How hard was this to prove?

Using EVAL the proof is short, but takes many seconds to run.

# More general proofs



Deep embeddings let us reason about the semantics in general.

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Type safety

# More general proofs



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## Type safety

- We can define a type system over deeply-embedded syntax.

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- We can prove that well-typed programs never crash

# More general proofs



Deep embeddings let us reason about the semantics in general.

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- You may have seen relational big-step semantics, as well as small-step operational semantics.

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- We can define a type system over deeply-embedded syntax.
- We can prove that well-typed programs never crash (they only diverge or terminate with a value or un-handled exception).

## Alternative semantics

- You may have seen relational big-step semantics, as well as small-step operational semantics.
- We can prove equivalences between different versions of the semantics, and obtain a solid understanding of our language.

# Deep proofs are hard



Remember this?

$$\vdash \forall f. \text{length} (\text{map } f \ l) = \text{length } l$$

# Deep proofs are hard



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Nope: the deep embedding gets in the way.

It is possible, but much more cumbersome.

But can we get it automatically from the shallow proof?

(You may have seen a similar thing before, e.g., Autocorres.)

# Connecting shallow to deep



## Question

What is the deep counterpart of this term?

Suc (Suc (Suc 0))

# Connecting shallow to deep



## Question

What is the deep counterpart of this term?

```
Suc (Suc (Suc 0))
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## Answer

```
Litv (IntLit (toInt (Suc (Suc (Suc 0)))))
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## Answer

```
Litv (IntLit (toInt (Suc (Suc (Suc 0)))))  
(of type v, rather than nat)
```

# Connecting shallow to deep



## Question

How about the unit value?

()

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## Question

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Conv None []

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## Refinement invariants

We can characterise these relationships:



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$$\text{INT } i \ v \iff v = \text{Lit } v \ (\text{IntLit } i)$$

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We can characterise these relationships:

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$$\text{NAT } n \ v \iff \text{INT } (\text{toInt } n) \ v$$

# Connecting shallow to deep



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How about the unit value?

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We can characterise these relationships:

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$$\text{UNIT } u \ v \iff v = \text{Conv None } []$$

# Shallow to deep datatypes



## Question

What is the deep counterpart of this term?

[0; 2; 1]

# Shallow to deep datatypes



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## Answer

```
ConvS "list" "::-"  
  [Litv (IntLit 0);  
   ConvS "list" "::-"  
     [Litv (IntLit 1);  
      ConvS "list" "::-" [Litv (IntLit 2); ConvS "list" "nil" []]]]
```

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LIST  $A$   $ls$   $v$  means  $v$  relates to  $ls$ , if  $A$  relates the elements.

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LIST  $A$  []  $v \iff v = \text{ConvS "list" "nil" []}$

LIST  $A$  ( $h \# t$ )  $v \iff$

$\exists v_1 v_2. v = \text{ConvS "list" "::<" [v_1; v_2]} \wedge A h v_1 \wedge \text{LIST } A t v_2$



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## Question

What is the deep counterpart of this term?

$\lambda x. x + x$

# Connecting shallow to deep



## Question

What is the deep counterpart of this term?

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## Answer

Closure *env* "x" (App (Opn Plus) [VarS "x"; VarS "x"])

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There are many answers, for many *envs*.

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There are many answers, for many *envs*.

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## Refinement invariant

How can we characterise this relationship?

# Shallow to deep functions



## Refinement invariant

$(\text{NAT} \rightarrow \text{NAT}) f \ v$  means:

# Shallow to deep functions



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$(\text{NAT} \rightarrow \text{NAT}) f \ v$  means:

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## Definition

$$(A \rightarrow B) f v \iff$$

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$$(A \rightarrow B) f v \iff$$

$$\forall x v_1.$$

$$A x v_1 \Rightarrow$$

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## Definition

$(A \rightarrow B) f v \iff$

$\forall x v_1.$

$A x v_1 \Rightarrow$

$\exists v_2 \text{ env exp } k.$

$(\text{do\_call } [v; v_1] = \text{Some } (\text{env}, \text{exp}) \wedge$   
 $\text{evaluate } (\text{st}_0 \text{ with clock } := k) \text{ env } [\text{exp}] =$   
 $(\text{st}_0, \text{Rval } [v_2])) \wedge B (f x) v_2$

# Shallow to deep map



## Question

What is the deep counterpart of this term?  
map

# Shallow to deep map



## Question

What is the deep counterpart of this term?

map

## Answer

Any closure,  $\text{map}_v$ , satisfying this refinement invariant:

$((A \rightarrow B) \rightarrow \text{LIST } A \rightarrow \text{LIST } B) \text{ map map}_v$

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Any closure,  $\text{map}_v$ , satisfying this refinement invariant:

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Is that enough?

# Shallow to deep map



## Question

What is the deep counterpart of this term?

`map`

## Answer

Any closure, `mapv`, satisfying this refinement invariant:

$((A \rightarrow B) \rightarrow \text{LIST } A \rightarrow \text{LIST } B) \text{ map } \text{map}_v$

## Is that enough?

Yes, only closures that behave like `map` satisfy this invariant.

# Shallow to deep expressions



## Question

What is the deep counterpart of this term?

$(\lambda x. x + x) 3$



# Shallow to deep expressions



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That term does not correspond to a value (it can be simplified).

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The deep counterpart is an expression, not a value:

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That term does not correspond to a value (it can be simplified).

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The deep counterpart is an expression, not a value:

```
Call (Fun "x" (App (Opn Plus) [VarS "x"; VarS "x"]))  
  (Lit (IntLit 3))
```

# Shallow to deep expressions



## Correctness

What constitutes correspondence between shallow and deep?

# Shallow to deep expressions



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The semantics justifies the connection.



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## Answer

The semantics justifies the connection.

$\vdash \exists k \text{ res.}$

```
evaluate (st0 with clock := k) env  
  [Call (Fun "x" (App (Opn Plus) [VarS "x"; VarS "x"]))  
    (Lit (IntLit 3))] =  
  (st0, Rval [res])  $\wedge$  NAT (( $\lambda x. x + x$ ) 3) res
```

# Certificate theorems



## Definition

A *certificate theorem* for deep embedding  $exp$  and refinement invariant  $A$  states:

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We abbreviate this by  $\text{Cert env } exp A$ .

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 $A \text{ res}$

We abbreviate this by  $\text{Cert env } exp \ A.$

## Example

$\vdash \text{Cert env } (\text{ConS " :: " } [\text{Con None } []; \text{ConS "nil" } []])$   
 $(\text{LIST UNIT } [()])$

# Certificate theorem for map



## Question

What is the deep counterpart of `map`, considered as an expression?

# Certificate theorem for map



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## Answer

Just a variable: `VarS "map"`.

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$$\vdash \text{lookup\_var "map" env} = \text{Some map}_v \Rightarrow \\ \text{Cert env (VarS "map")} (((a \rightarrow b) \rightarrow \text{LIST } a \rightarrow \text{LIST } b) \text{ map})$$

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Now, how can we use this certificate theorem?

# Deep results for shallow proofs



Remember this?

$\vdash \text{length} (\text{map } f \ l) = \text{length } l$

# Deep results for shallow proofs



Remember this?

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The deep version

# Deep results for shallow proofs



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The deep version

$\vdash \text{lookup\_var } \text{"map"} \ env = \text{Some } \text{map}_v \wedge$   
 $\text{lookup\_var } \text{"length"} \ env = \text{Some } \text{length}_v \Rightarrow$

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## The deep version

$\vdash \text{lookup\_var } \text{"map"} \ env = \text{Some } \text{map}_v \wedge$   
 $\text{lookup\_var } \text{"length"} \ env = \text{Some } \text{length}_v \Rightarrow$   
 $\text{lookup\_var } \text{"l"} \ env = \text{Some } l_v \wedge \text{LIST } a \ l_v \Rightarrow$

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# Deep results for shallow proofs



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## The deep version

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 $\text{lookup\_var } \text{"f"} \ env = \text{Some } f_v \wedge (a \rightarrow b) \ f \ f_v \Rightarrow$   
 $\text{Cert } env \ (\text{Call } (\text{VarS } \text{"length"}) \ (\text{VarS } \text{"l"}))$   
 $\quad (\text{NAT } (\text{length } l)) \wedge$   
 $\text{Cert } env$   
 $\quad (\text{Call } (\text{VarS } \text{"length"})$   
 $\quad \quad (\text{Call } (\text{Call } (\text{VarS } \text{"map"}) \ (\text{VarS } \text{"f"})) \ (\text{VarS } \text{"l"})))$   
 $\quad (\text{NAT } (\text{length } (\text{map } f \ l)))$



# Deep results for shallow proofs



## Remember this?

$\vdash \text{length } (\text{map } f \ l) = \text{length } l$

## The deep version

$\vdash \text{lookup\_var } \text{"map"} \ env = \text{Some } \text{map}_v \wedge$   
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 $\text{Cert } env \ (\text{Call } (\text{VarS } \text{"length"}) \ (\text{VarS } \text{"l"}))$   
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 $\quad (\text{Call } (\text{VarS } \text{"length"})$   
 $\quad \quad (\text{Call } (\text{Call } (\text{VarS } \text{"map"}) \ (\text{VarS } \text{"f"})) \ (\text{VarS } \text{"l"})))$   
 $\quad \quad (\text{NAT } (\text{length } (\text{map } f \ l))))$

Follows directly from the certificate theorems for map and length.

# Certificate theorems compose



## Derived rules

$\vdash \text{Cert env (Lit (IntLit (toInt } n))) \text{ (NAT } n)}$

# Certificate theorems compose



## Derived rules

$\vdash \text{Cert env (Lit (IntLit (toInt } n))) (NAT } n)$

$\vdash \text{Cert env } e_1 ((A \rightarrow B) f) \Rightarrow$

$\text{Cert env } e_2 (A x) \Rightarrow \text{Cert env (Call } e_1 e_2) (B (f x))$

# Certificate theorems compose



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- $\vdash \text{Cert env } e_1 (\text{BOOL } b_1) \Rightarrow$   
     $\text{Cert env } e_2 (\text{BOOL } b_2) \Rightarrow$   
     $\text{Cert env}$   
     $(\text{If } e_1 e_2$   
     $(\text{App (Opb Leq) [Lit (IntLit 0); Lit (IntLit 0)]}))$   
     $(\text{BOOL } (b_1 \Rightarrow b_2))$

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- $\vdash A x v \Rightarrow$   
     $\text{lookup\_var } n \text{ env} = \text{Some } v \Rightarrow \text{Cert env (VarS } n) (A x)$

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- $\vdash A x v \Rightarrow$   
 $\text{lookup\_var } n \text{ env} = \text{Some } v \Rightarrow \text{Cert env (VarS } n) (A x)$

By composing certificates, we can generate a certified deep embedding by traversing a shallow term.

# Proof-producing code generation



## That is the idea

From shallow embeddings we can *automatically* generate *certified* deep embeddings.

# Proof-producing code generation



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- Automatic certified code generation.



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“Certified implementations from verified algorithms”

# What we have seen so far



## Evaluation problems

Fast simplification within the logic using EVAL.

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Fast simplification within the logic using EVAL.

“Evaluate” HOL terms as if with a functional-program interpreter.

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## Certified deep embeddings



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“Evaluate” HOL terms as if with a functional-program interpreter.

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Automatic generation of a *real* functional program from a HOL term, *plus...*

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## Next up

Verified compilation

# What else can we do with syntax?



## Functions on syntax

Within the logic, we have defined semantic functions.

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(You saw something like this in Assignment 2)



# Anatomy of a compiler



## Compiler definition

Would something like this work

```
compile_exp cs (Lit (IntLit 2)) = (cs,[184w; 2w; 0w; 0w; 0w])  
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Compilation is rather more involved than the semantics.

# Intermediate languages



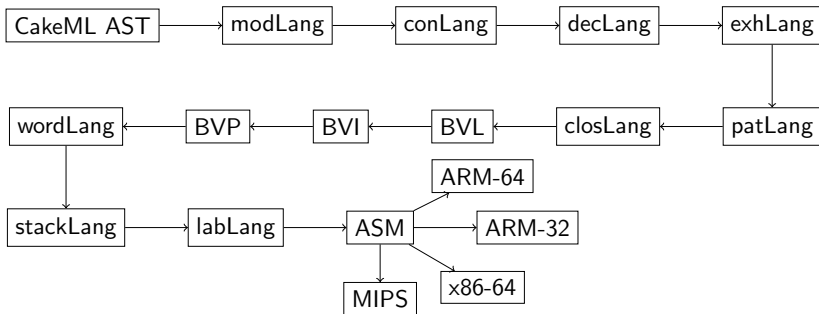
Many phases

# Intermediate languages



## Many phases

CakeML compiler backend:



# Compiling pattern matching



A small peek

exhLang → patLang compiles case to nested if.

# Compiling pattern matching



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Example

```
case (C0 1) of C1 => raise C2 | (C0 x) => x
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## Or, in the deep embedding

```
⊢ compile []
  (Mat (Con 0 [Lit (IntLit 1)])
    [(Pcon 1 [], Raise (Con 2 []));
     (Pcon 0 [Pvar "x"], Var "x")]) =
  Let (Con 0 [Lit (IntLit 1)])
    (If (App (Op Eq) [Vardb 0; Con 1 []])
      (Raise (Con 2 [])) (App (E1 0) [Vardb 0]))
```

# Compiling patterns correctly



## Question

What do we need to prove about compile?

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$$\vdash \text{evaluate}_{\text{exh}} \text{env}_{\text{exh}} s_{\text{exh}} [\text{exp}_{\text{exh}}] = (s'_{\text{exh}}, r_{\text{exh}}) \Rightarrow$$

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# Verified compilation



## Compiler correctness theorem shape

- If the source program  $e$  evaluates in  $s_1$  to result  $r_1$ ,

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## Compiler correctness theorem shape

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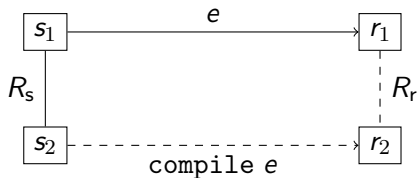
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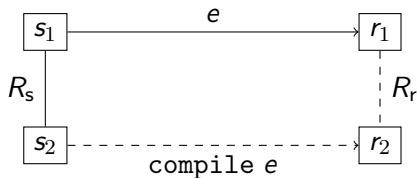
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Proof idea:

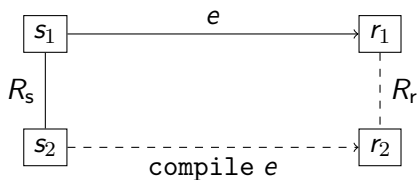
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Proof idea: induction on source semantics.



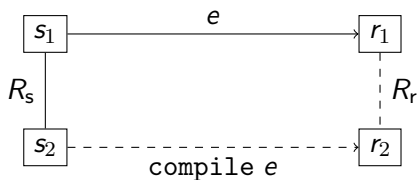
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Proof idea: induction on source semantics. A natural fit.

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- Programs that diverge (loop forever)...
- It depends on what style of semantics you use.



# Functional big-step



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- Big-step semantics are defined inductively over the syntax.
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## The clock enables divergence preservation

- If we prove the compiler preserves timeouts,

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## The clock enables divergence preservation

- If we prove the compiler preserves timeouts,
- then the compiled code diverges if and only if the source code diverges.

# Divergence preservation



## Definition (or theorem)

*exp* diverges iff:

$\forall k.$

$\exists s'.$

evaluate (*s* with clock := *k*) env [*exp*] =  
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(As long as both source and target semantics are *deterministic*.)

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- Lexing and parsing: from concrete syntax to abstract syntax.

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```
where compiler_result =
```

```
    ParseError
```

```
    | TypeError
```

```
    | Success cs (byte list)
```

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## Source semantics

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- The latest version of CakeML adds a trace of I/O events to each of these options.

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- Specifies a machine state (memory, registers, etc.), and a “next state” relation for each instruction.
- Validated (in some cases) by evaluation of the model compared with execution of real hardware.



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- Furthermore the I/O events match up with the semantics.

Shorthand: “`compile cs prog` implements  $prog$ ”

# What we have seen so far



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Fast simplification within the logic using EVAL.

“Evaluate” HOL terms as if with a functional-program interpreter.

## Certified deep embeddings

Automatic generation of a *real* functional program from a HOL term, *plus...* a certificate theorem stating that the CakeML code correctly implements the HOL term.

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An algorithm turning CakeML code into machine code, *plus...* a theorem stating that the semantics of the compiled code is permitted by the semantics of the source code.

# Compiler as shallow embedding



## Question

How can we run the verified compiler?

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Recall, the compiler is a function in HOL...

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Running the compiler is an *evaluation problem*.

We can use  `EVAL`  to run the compiler in the logic.

# Evaluating the compiler



## Remember this?

map\_suc\_dec, pretty-printed:

```
val it = map (fn x => (x + 1)) [1,2,0];
```

# Evaluating the compiler



## Remember this?

map\_suc\_dec, pretty-printed:

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## Example

Input term:

```
compile_ast cs0 [Tdec map_dec; Tdec map_suc_dec].
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Produces:

$$\vdash \text{compile\_ast } cs_0 [\text{Tdec map\_dec}; \text{Tdec map\_suc\_dec}] =$$

Success cs<sub>1</sub> map\_suc\_code

for some cs<sub>1</sub> and map\_suc\_code.

# Compiler as deep embedding



## Question

But how can we run the compiler quicker?

# Compiler as deep embedding



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## Recall

The compiler is a function in HOL...

# Compiler as deep embedding



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## Possible answer

Can we use proof-producing code generation?

# Compiler as deep embedding



## Question

But how can we run the compiler quicker?

## Recall

The compiler is a function in HOL...

## Possible answer

Can we use proof-producing code generation?

Yes, to produce CakeML code implementing the compiler.



# Compiler as deep embedding



Generating code implementing the compiler

What is the deep counterpart of compile?

# Compiler as deep embedding



## Generating code implementing the compiler

What is the deep counterpart of compile?

Some declaration

```
compile_dec = Dletrec [("compile", "cs", Fun "prog" ...)]  
satisfying...
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$$\vdash \text{EnvContains } env \text{ compiler\_decs} \Rightarrow$$
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## But how do we run it?

Now we have the compiler as CakeML code...

# The perhaps obvious next step



To run CakeML code, first compile it

- Evaluation problem:

```
compile_ast cs0 [Struct "CakeML" compiler_decs]
```

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⊢ compile_ast cs0 [Struct "CakeML" compiler_decs] =  
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To run machine code, print and execute

- At this point we must step out of the logic.

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To run machine code, print and execute

- At this point we must step out of the logic.
- We assume our machine model (and loader etc.) is correct.

# Bootstrapping



## What we have

1. Correctness theorem:

# Bootstrapping



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## Put them together

- 1 and 3:  $\vdash \text{ compiler\_code} \text{ implements } \text{ compiler\_decs}$ .

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1. Correctness theorem:  
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## Put them together

- 1 and 3:  $\vdash \text{ compiler\_code} \text{ implements } \text{ compiler\_decs}$ .
- plus 2:  $\vdash \text{ compiler\_code} \text{ implements } \text{ compile}$ .

# Compiler verification



## Result

We have verified machine code implementing the compiler.

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## Dimensions of compiler verification

- How far the compiler goes:

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string  $\rightarrow$  AST  $\rightarrow$  ILs  $\rightarrow \dots \rightarrow$  asm  $\rightarrow$  bytes



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We have verified machine code implementing the compiler.

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- Which level of the compiler is verified:

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We have verified machine code implementing the compiler.

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algorithm (shallow), high-level code (deep), machine code

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We have verified machine code implementing the compiler.

## Dimensions of compiler verification

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string  $\rightarrow$  AST  $\rightarrow$  ILs  $\rightarrow \dots \rightarrow$  asm  $\rightarrow$  bytes
- Which level of the compiler is verified:  
algorithm (shallow), high-level code (deep), machine code
- CakeML covers the full spectrum of both dimensions.

# A loose end



## Alternative to simplification outside the logic

- Can we use the verified compiler to get *fast* evaluation without needing to assert axioms?

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- Still need to run the machine code outside the logic, and lose the connection.

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## Alternative to simplification outside the logic

- Can we use the verified compiler to get *fast* evaluation without needing to assert axioms?

## Yes, but not yet

- Still need to run the machine code outside the logic, and lose the connection.
- Work in progress: building a verified theorem prover that includes evaluation by compilation...

# What we have seen



## Evaluation problems

Fast simplification within the logic using EVAL.

“Evaluate” HOL terms as if with a functional-program interpreter.

## Certified deep embeddings

Automatic generation of a *real* functional program from a HOL term, *plus...* a certificate theorem stating that the CakeML code correctly implements the HOL term.

## Verified compilation

An algorithm turning CakeML code into machine code, *plus...* a theorem stating that the semantics of the compiled code is permitted by the semantics of the source code.

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Fast simplification within the logic using EVAL.

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Automatic generation of a *real* functional program from a HOL term, *plus...* a certificate theorem stating that the CakeML code correctly implements the HOL term.

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An algorithm turning CakeML code into machine code, *plus...* a theorem stating that the semantics of the compiled code is permitted by the semantics of the source code.

## Bootstrapping

Combining the above to get a verified compiler in machine code.

# CakeML



People involved

# CakeML



## People involved

Currently: Anthony Fox (Cambridge),

# CakeML



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Currently: Anthony Fox (Cambridge), Armaël Guéneau (ENS Lyon),

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## Effort

Started in 2012. 3-6 people working on it. Builds on lots of previous work (mainly HOL4).

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You can be involved!

<https://cakeml.org>