

COMP 4161

NICTA Advanced Course

Advanced Topics in Software Verification

Gerwin Klein, June Andronick, Toby Murray

type classes & locales

Last Time



- more C verification
- preventing undefined execution
- finite machine words
- concrete C data types
- C memory model and pointers

Content

Rough timeline

- Intro & motivation, getting started [1]

- Foundations & Principles
 - Lambda Calculus, natural deduction [2,3,4^a]
 - Higher Order Logic [5,6^b,7]
 - Term rewriting [8,9,10^c]

- Proof & Specification Techniques
 - Isar [11,12^d]
 - Inductively defined sets, rule induction [13^e,15]
 - Datatypes, recursion, induction [16,17^f,18,19]
 - Calculational reasoning, mathematics style proofs [20]
 - Hoare logic, proofs about programs [21^g,22,23]

^a a1 out; ^b a1 due; ^c a2 out; ^d a2 due; ^e session break; ^f a3 out; ^g a3 due

Type Classes

Common pattern in Mathematics:

- Define abstract structures (semigroup, group, ring, field, etc)
- Study and derive properties in these structures
- Instantiate to concrete structure: (nats with + and * from a ring)
- Can use all abstract laws for concrete structure

Type classes in functional languages:

- Declare a set of functions with signatures (e.g. plus, zero)
- give them a name (e.g. c)
- Have syntax 'a :: c for: type 'a supports the operations of c
- Can write abstract polymorphic functions that use plus and zero
- Can instantiate specific types like nat to c

Isabelle supports both.

Type Class Example

Example:

```
class semigroup =  
  fixes mult :: 'a ⇒ 'a ⇒ 'a (infix · 70)  
  assumes assoc:  $(x \cdot y) \cdot z = x \cdot (y \cdot z)$ 
```

Declares:

- a name (semigroup)
- a set of operations (fixes mult)
- a set of properties/axioms (assumes assoc)

Type Class Use

Can constrain type variables 'a with a class:

definition sq :: ('a :: semigroup) \Rightarrow 'a **where** sq x \equiv x · x

More than one constraint allowed. Sets of class constraints are called **sort**.

Can reason abstractly:

lemma "sq x · sq x = x · x · x · x"

Can instantiate:

instantiation nat :: semigroup

begin

definition "(x::nat) · y = x * y"

instance < *proof* >

end

DEMO: TYPE CLASSES

Type constructors

Basic type instantiation is a special case.

In general:

Type constructors can be seen as functions from classes to classes.

Example:

product type `prod :: (semigroup, semigroup) semigroup`

(or: pairs of semigroup elements again form a semigroup)

Declarations such as *(semigroup, semigroup) semigroup* are called **arities**.

Fully integrated with automatic type inference.

Subclasses

Type classes can be extended:

```
class rmonoid = semigroup +  
  fixes one :: 'a  
  assumes x · one = x
```

rmonoid is a **subclass** of semigroup

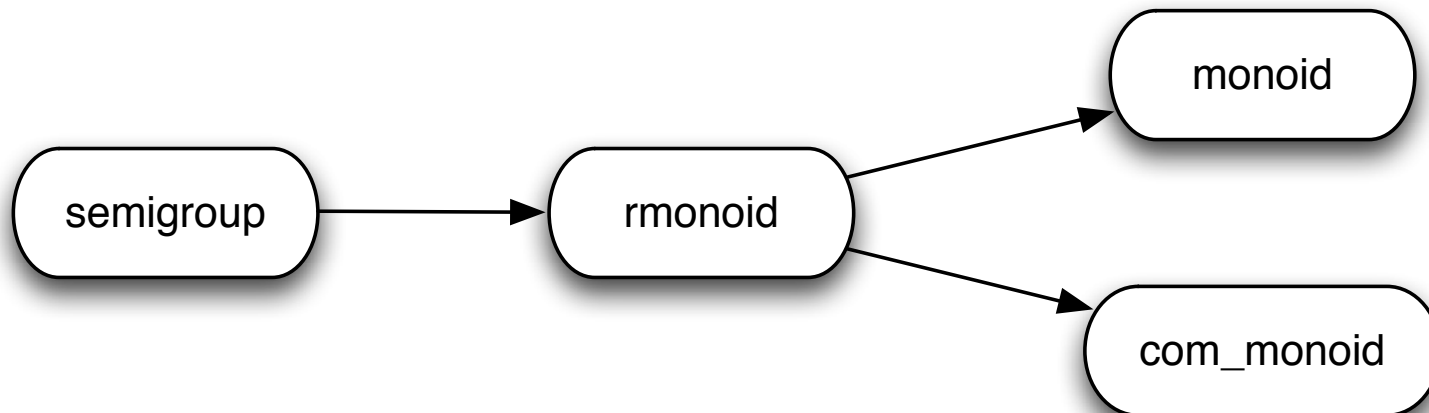
Has all operations & assumptions of semigroup + additional ones.

Can build hierarchies of abstract structures.

More Subclasses



Example structure:

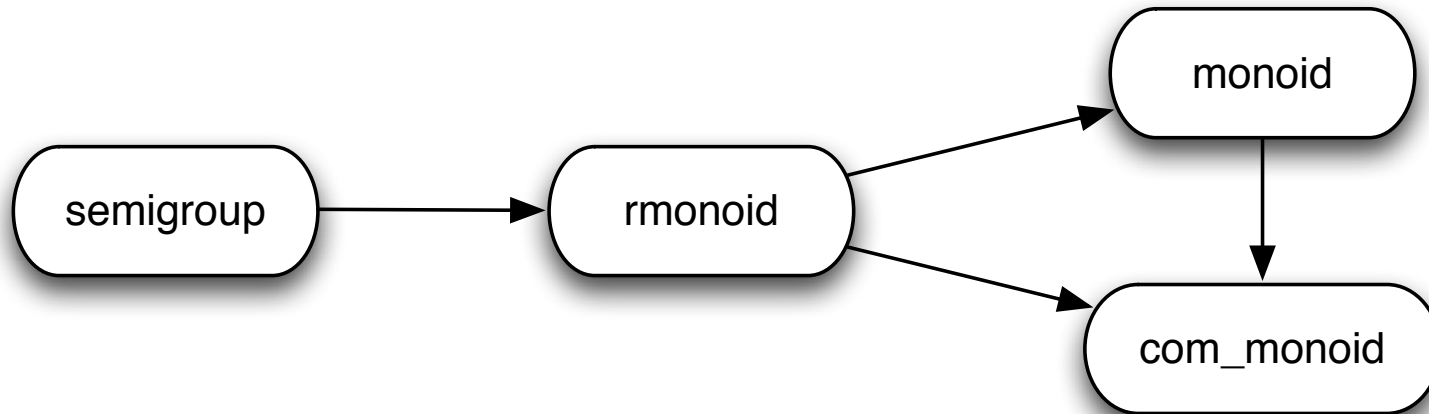


Can prove: every com_monoid is also a monoid.

Can tell Isabelle that connection:

subclass (in com_monoid) monoid < *proof* >

Result:



Limitations

Operations (fixes) are implemented by overloading

→ each type constructor can implement each operation only once

Type inference must remain automatic, with unique most general types

→ type classes can mention only one type variable

→ type constructor arities must be co-regular:

$$K :: (c_1, \dots, c_n)c \quad \text{and} \quad K :: (c'_1, \dots, c'_n)c' \quad \text{and} \quad c \subseteq c' \quad \Longrightarrow \quad \forall i. c_i \subseteq c'_i$$

DEMO: SUBCLASSES

theorem $\bigwedge x. A \implies C$

proof -

fix x

assume $Ass: A$

\vdots

from Ass **show** $C \dots$

qed

x and Ass are visible
inside this context

Beyond Isar Contexts

Locales are extended contexts, look similar to type classes

- Locales are **named**
- Fixed variables may have **syntax**
- It is possible to **add** and **export** theorems
- It is possible to **instantiate** locales
- Locale expression: **combine** and **modify** locales
- No limitation on type variables
- Term level, not type level: no automatic inference

Context Elements



Locales consist of **context elements**.

fixes Parameter, with syntax

assumes Assumption

defines Definition

notes Record a theorem

Declaring Locales

Declaring **locale** (named context) *loc*:

locale *loc* =

loc1 +

Import

fixes ...

Context elements

assumes ...

Declaring Locales

Theorems may be stated relative to a named locale.

```
lemma (in loc) P [simp]: proposition  
  proof
```

or

```
context loc begin  
  lemma P [simp]: proposition  
    proof  
end
```

- Adds theorem P to context loc .
- Theorem P is in the simpset in context loc .
- Exported theorem $loc.P$ visible in the entire theory.

DEMO: LOCALES 1

Parameters Must Be Consistent!

- Parameters in **fixes** are distinct.
- Free variables in **defines** occur in preceding **fixes**.
- Defined parameters cannot occur in preceding **assumes** nor **defines**.

Locale Expressions

Locale name: n

Rename: $n : e q_1 \dots q_n$

Change names of parameters in e ,

Give new locale the name prefix n (optional)

Merge: $e_1 + e_2$

Context elements of e_1 , then e_2 .

DEMO: LOCALES 2

Normal Form of Locale Expressions

Locale expressions are converted to flattened lists of locale names.

- With full parameter lists
- **Duplicates removed**

Allows for **multiple inheritance!**

Instantiation

Move from **abstract** to **concrete**.

interpretation label: loc "parameter 1" ... "parameter n"

- Instantiates locale **loc** with provided parameters.
- Imports all theorems of **loc** into current context.
 - Instantiates theorems with provided parameters.
 - Interprets attributes of theorems.
 - Prefixes theorem names with **label**
- version for local Isar proof: **interpret**

Sublocales



Similar to type classes:

sublocale (in sub_loc) parent_loc < *proof* >

makes facts of parent_loc available in sub_loc.

DEMO: LOCALES 3

We have seen today ...

- Type Classes + Instantiation
- Locale Declarations + Theorems in Locales
- Locale Expressions + Inheritance
- Locale Instantiation