



## COMP 4161

NICTA Advanced Course

### Advanced Topics in Software Verification

Simon Winwood, Toby Murray, June Andronick, Gerwin Klein

Slide 1

## Binary Search (java.util.Arrays)

```
1: public static int binarySearch(int[] a, int key) {
2:     int low = 0;
3:     int high = a.length - 1;
4:
5:     while (low <= high) {
6:         int mid = (low + high) / 2;
7:         int midVal = a[mid];
8:
9:         if (midVal < key)
10:             low = mid + 1;
11:         else if (midVal > key)
12:             high = mid - 1;
13:         else
14:             return mid; // key found
15:     }
16:     return -(low + 1); // key not found.
17: }
```

6: `int mid = (low + high) / 2;`

<http://googleresearch.blogspot.com/2006/06/extra-extra-read-all-about-it-nearly.html>

Slide 2

## Organisatorials



**When** Wed 9:00 – 10:30  
Fri 9:00 – 10:30

**Where** Mon: MatSc G10  
Fri: MatSc G11

<http://www.cse.unsw.edu.au/~cs4161/>

Slide 3

## About us



Members of the seL4 verification team

- Functional correctness of a C microkernel
  - [Isabelle/HOL model](#) ↔ [Haskell model](#) ↔ [C code](#)
- 10 000 KLOC / 300 000 lines of proof script (!)
- 25 person years / \$6 million

Read all about it: <http://ertos.nicta.com.au/publications/>

Slide 4

## What you will learn



- how to use a theorem prover
- background, how it works
- how to prove and specify
- how to reason about programs

## Health Warning Theorem Proving is addictive

Slide 5

## Content — Using Theorem Provers



- Intro & motivation, getting started (today)
- Foundations & Principles
  - Lambda Calculus
  - Higher Order Logic, natural deduction
  - Term rewriting
- Proof & Specification Techniques
  - Datatypes, recursion, induction
  - Inductively defined sets, rule induction
  - Calculational reasoning, mathematics style proofs
  - Hoare logic, proofs about programs

Slide 6

## Credits



some material (in using-theorem-provers part) shamelessly stolen from



Tobias Nipkow, Larry Paulson, Markus Wenzel



David Basin, Burkhardt Wolff

**Don't blame them, errors are mine**

Slide 7

## What is a proof?



### to prove

(Marriam-Webster)

- from Latin probare (test, approve, prove)
- to learn or find out by experience (archaic)
- to establish the existence, truth, or validity of (by evidence or logic)  
*prove a theorem, the charges were never proved in court*

### pops up everywhere

- politics (weapons of mass destruction)
- courts (beyond reasonable doubt)
- religion (god exists)
- science (cold fusion works)

Slide 8

## What is a mathematical proof?



In mathematics, a proof is a demonstration that, given certain axioms, some statement of interest is necessarily true. (Wikipedia)

**Example:**  $\sqrt{2}$  is not rational.

Proof: assume there is  $r \in \mathbb{Q}$  such that  $r^2 = 2$ .

Hence there are mutually prime  $p$  and  $q$  with  $r = \frac{p}{q}$ .

Thus  $2q^2 = p^2$ , i.e.  $p^2$  is divisible by 2.

2 is prime, hence it also divides  $p$ , i.e.  $p = 2s$ .

Substituting this into  $2q^2 = p^2$  and dividing by 2 gives  $q^2 = 2s^2$ . Hence,  $q$  is also divisible by 2. Contradiction. Qed.

Slide 9

## Nice, but..



- still not rigorous enough for some
  - what are the rules?
  - what are the axioms?
  - how big can the steps be?
  - what is obvious or trivial?
- informal language, easy to get wrong
- easy to miss something, easy to cheat

**Theorem.** A cat has nine tails.

**Proof.** No cat has eight tails. Since one cat has one more tail than no cat, it must have nine tails.

Slide 10

## What is a formal proof?



### A derivation in a formal calculus

**Example:**  $A \wedge B \rightarrow B \wedge A$  derivable in the following system

**Rules:**  $\frac{X \in S}{S \vdash X}$  (assumption)     $\frac{S \cup \{X\} \vdash Y}{S \vdash X \rightarrow Y}$  (impl)  
 $\frac{S \vdash X \quad S \vdash Y}{S \vdash X \wedge Y}$  (conjI)     $\frac{S \cup \{X, Y\} \vdash Z}{S \cup \{X \wedge Y\} \vdash Z}$  (conjE)

**Proof:**

1.  $\{A, B\} \vdash B$  (by assumption)
2.  $\{A, B\} \vdash A$  (by assumption)
3.  $\{A, B\} \vdash B \wedge A$  (by conjI with 1 and 2)
4.  $\{A \wedge B\} \vdash B \wedge A$  (by conjE with 3)
5.  $\{\} \vdash A \wedge B \rightarrow B \wedge A$  (by impl with 4)

Slide 11

## What is a theorem prover?



### Implementation of a formal logic on a computer.

- fully automated (propositional logic)
- automated, but not necessarily terminating (first order logic)
- with automation, but mainly interactive (higher order logic)
- based on rules and axioms
- can deliver proofs

There are other (algorithmic) verification tools:

- model checking, static analysis, ...
- usually do not deliver proofs

Slide 12

## Why theorem proving?

- Analysing systems/programs thoroughly
- Finding design and specification errors early
- High assurance (mathematical, machine checked proof)
- it's not always easy
- it's fun



Slide 13

## Main theorem proving system for this course



Isabelle

- used here for applications, learning how to prove



Slide 14

## What is Isabelle?

### A generic interactive proof assistant

- **generic:**
  - not specialised to one particular logic
  - (two large developments: HOL and ZF, will mainly use HOL)
- **interactive:**
  - more than just yes/no, you can interactively guide the system
- **proof assistant:**
  - helps to explore, find, and maintain proofs



Slide 15

## Why Isabelle?

- free
- widely used systems
- active development
- high expressiveness and automation
- reasonably easy to use
- (and because we know it best ;-))



Slide 16



If I prove it on the computer, it is correct, right?

Slide 17



If I prove it on the computer, it is correct, right?

No, but:

probability for

- OS and H/W issues reduced by using different systems
- runtime/compiler bugs reduced by using different compilers
- faulty implementation reduced by right architecture
- inconsistent logic reduced by implementing and analysing it
- wrong theorem reduced by expressive/intuitive logics

No guarantees, but assurance immensely higher than manual proof

Slide 19



If I prove it on the computer, it is correct, right?

No, because:

- ① hardware could be faulty
- ② operating system could be faulty
- ③ implementation runtime system could be faulty
- ④ compiler could be faulty
- ⑤ implementation could be faulty
- ⑥ logic could be inconsistent
- ⑦ theorem could mean something else

Slide 18



If I prove it on the computer, it is correct, right?

Soundness architectures

careful implementation	PVS
LCF approach, small proof kernel	HOL4 Isabelle
explicit proofs + proof checker	Coq Twelf Isabelle HOL4

Slide 20

## Meta Logic



### Meta language:

The language used to talk about another language.

### Examples:

English in a Spanish class, English in an English class

### Meta logic:

The logic used to formalize another logic

### Example:

Mathematics used to formalize derivations in formal logic

Slide 21

## Meta Logic – Example



Formulae:  $F ::= V \mid F \rightarrow F \mid F \wedge F \mid False$

Syntax:  $V ::= [A - Z]$

Derivable:  $S \vdash X$   $X$  a formula,  $S$  a set of formulae

logic / meta logic

$$\frac{X \in S}{S \vdash X}$$

$$\frac{S \cup \{X\} \vdash Y}{S \vdash X \rightarrow Y}$$

$$\frac{S \vdash X \quad S \vdash Y}{S \vdash X \wedge Y}$$

$$\frac{S \cup \{X, Y\} \vdash Z}{S \cup \{X \wedge Y\} \vdash Z}$$

Slide 22

## Isabelle's Meta Logic



$\wedge \quad \Rightarrow \quad \lambda$

Slide 23

## $\wedge$



Syntax:  $\wedge x. F$  ( $F$  another meta level formula)

in ASCII: `!!x. F`

- universal quantifier on the meta level
- used to denote parameters
- example and more later

Slide 24

$\implies$



**Syntax:**  $A \implies B$  ( $A, B$  other meta level formulae)  
in ASCII:  $A ==> B$

**Binds to the right:**

$$A \implies B \implies C = A \implies (B \implies C)$$

**Abbreviation:**

$$[[A; B] \implies C = A \implies B \implies C$$

- read:  $A$  and  $B$  implies  $C$
- used to write down rules, theorems, and proof states

Slide 25

Example: a rule



**logic:**  $\frac{X \quad Y}{X \wedge Y}$

**variation:**  $\frac{S \vdash X \quad S \vdash Y}{S \vdash X \wedge Y}$

**Isabelle:**  $[X; Y] \implies X \wedge Y$

Slide 27

Example: a theorem



**mathematics:** if  $x < 0$  and  $y < 0$ , then  $x + y < 0$

**formal logic:**  $\vdash x < 0 \wedge y < 0 \longrightarrow x + y < 0$

**variation:**  $x < 0; y < 0 \vdash x + y < 0$

**Isabelle:** **lemma** " $x < 0 \wedge y < 0 \longrightarrow x + y < 0$ "

**variation:** **lemma** " $[[x < 0; y < 0]] \implies x + y < 0$ "

**variation:** **lemma**  
assumes " $x < 0$ " and " $y < 0$ " shows " $x + y < 0$ "

Slide 26

Example: a rule with nested implication



**logic:**  $\frac{X \quad Y \quad \frac{X \vee Y \quad Z \quad Z}{Z}}{Z}$

**variation:**  $\frac{S \cup \{X\} \vdash Z \quad S \cup \{Y\} \vdash Z}{S \cup \{X \vee Y\} \vdash Z}$

**Isabelle:**  $[X \vee Y; X \implies Z; Y \implies Z] \implies Z$

Slide 28

$\lambda$

---



**Syntax:**  $\lambda x. F$  ( $F$  another meta level formula)

in ASCII: `%x . F`

- lambda abstraction
- used for functions in object logics
- used to encode bound variables in object logics
- more about this in the next lecture

Slide 29



---

**ENOUGH THEORY!**  
**GETTING STARTED WITH ISABELLE**

Slide 30