

**COMP 4161**

NICTA Advanced Course

**Advanced Topics in Software Verification**

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Formal Methods

**a = b = c = . . .**

# CONTENT

- Intro & motivation, getting started with Isabelle
- Foundations & Principles
  - Lambda Calculus
  - Higher Order Logic, natural deduction
  - Term rewriting
- **Proof & Specification Techniques**
  - Inductively defined sets, rule induction
  - Datatypes, recursion, induction
  - **Calculational reasoning**
  - Hoare logic, proofs about programs
  - Locales, Presentation

## LAST TIME ...

- fun, function
- Well founded recursion

**DEMO  
MORE FUN**

# CALCULATIONAL REASONING

# THE GOAL

$$\begin{aligned}
 x \cdot x^{-1} &= 1 \cdot (x \cdot x^{-1}) \\
 \dots &= 1 \cdot x \cdot x^{-1} \\
 \dots &= (x^{-1})^{-1} \cdot x^{-1} \cdot x \cdot x^{-1} \\
 \dots &= (x^{-1})^{-1} \cdot (x^{-1} \cdot x) \cdot x^{-1} \\
 \dots &= (x^{-1})^{-1} \cdot 1 \cdot x^{-1} \\
 \dots &= (x^{-1})^{-1} \cdot (1 \cdot x^{-1}) \\
 \dots &= (x^{-1})^{-1} \cdot x^{-1} \\
 \dots &= 1
 \end{aligned}$$

## Can we do this in Isabelle?

- Simplifier: too eager
- Manual: difficult in apply style
- Isar: with the methods we know, too verbose

# CHAINS OF EQUATIONS

## The Problem

$$\begin{aligned}
 a &= b \\
 \dots &= c \\
 \dots &= d
 \end{aligned}$$

shows  $a = d$  by transitivity of  $=$

Each step usually nontrivial (requires own subproof)

## Solution in Isar:

- Keywords **also** and **finally** to delimit steps
- $\dots$ : predefined schematic term variable,  
refers to right hand side of last expression
- Automatic use of transitivity rules to connect steps

## ALSO/FINALLY

**have** " $t_0 = t_1$ " [proof]

**also**

**have** " $\dots = t_2$ " [proof]

**also**

⋮

**also**

**have** " $\dots = t_n$ " [proof]

**finally**

**show** P

— 'finally' pipes fact " $t_0 = t_n$ " into the proof

calculation register

" $t_0 = t_1$ "

" $t_0 = t_2$ "

⋮

" $t_0 = t_{n-1}$ "

$t_0 = t_n$



## MORE ABOUT ALSO

- Works for all combinations of  $=$ ,  $\leq$  and  $<$ .
- Uses all rules declared as `[trans]`.
- To view all combinations in Proof General:  
Isabelle/Isar → Show me → Transitivity rules

# DESIGNING [TRANS] RULES

**calculation** = " $l_1 \odot r_1$ "

**have** " $\dots \odot r_2$ " [proof]

**also**  $\Leftarrow$

## Anatomy of a [trans] rule:

- Usual form: plain transitivity  $\llbracket l_1 \odot r_1; r_1 \odot r_2 \rrbracket \Longrightarrow l_1 \odot r_2$
- More general form:  $\llbracket P l_1 r_1; Q r_1 r_2; A \rrbracket \Longrightarrow C l_1 r_2$

## Examples:

- pure transitivity:  $\llbracket a = b; b = c \rrbracket \Longrightarrow a = c$
- mixed:  $\llbracket a \leq b; b < c \rrbracket \Longrightarrow a < c$
- substitution:  $\llbracket P a; a = b \rrbracket \Longrightarrow P b$
- antisymmetry:  $\llbracket a < b; b < a \rrbracket \Longrightarrow P$
- monotonicity:  $\llbracket a = f b; b < c; \bigwedge x y. x < y \Longrightarrow f x < f y \rrbracket \Longrightarrow a < f c$

**DEMO**

# HOL AS PROGRAMMING LANGUAGE

We have

- numbers, arithmetic
- recursive datatypes
- constant definitions, recursive functions
- = a functional programming language
- can be used to get fully verified programs

Executed using the simplifier. But:

- slow, heavy-weight
- does not run stand-alone (without Isabelle)

# GENERATING ML CODE

Generate stand-alone ML code for

- datatypes
- function definitions
- inductive definitions (sets)

Syntax (simplified):

**code\_module** <structure-name> [**file** <name>]

**contains**

<ML-name> = <term>

⋮

<ML-name> = <term>

Generates ML structure, puts it in own file or includes in current context

# VALUE AND QUICKCHECK

Evaluate big terms quickly:

**value** "<term>"

- generates ML code
- runs ML
- converts back into Isabelle term

Try some values on current proof state:

**quickcheck**

- generates ML code
- runs ML on random values for numbers and datatypes
- increasing size of data set until limit reached

# CUSTOMISATION

→ lemma instead of definition: **[code]** attribute

**lemma** [code]: "(0 < Suc n) = True" by simp

→ provide own code for types: **types\_code**

**types\_code** "×" ("(- \*/ -)")

→ provide own code for consts: **consts\_code**

**consts\_code** "Pair" ("(-,/ -)")

→ complex code template: patterns + **attach**

**consts\_code** "wfrec" ("\< <module>wfrec?")

**attach** { \* fun wfrec f x = f (wfrec f) x; \* }

# CODE FOR INDUCTIVE DEFINITIONS

Inductive definitions are Horn clauses:

$$(0, \text{Suc } n) \in L$$

$$(n, m) \in L \implies (\text{Suc } n, \text{Suc } m) \in L$$

**Can be evaluated like Prolog**

**code\_module** T

**contains**  $x = \text{"}\lambda x y. (x, y) \in L\text{"}$

$y = \text{"}(-, 5) \in L\text{"}$

generates

→ something of type bool for x

→ a possibly infinite sequence for y, enumerating all suitable  $-$  in  $(-, 5) \in L$



**DEMO**

## WE HAVE SEEN TODAY ...

- More fun
- Calculations: also/finally
- [trans]-rules
- Code generation