

COMP2521 23T3

Directed and Weighted Graphs

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directed graphs
weighted graphs

In graphs representing real-world scenarios,
edges are often **directional**
and have a sense of **cost**

Thus, we need to consider **directed** and **weighted** graphs

Directed
GraphsApplications
Terminology
Representation
DAGsWeighted
Graphs

We've mostly considered *undirected* graphs:
an edge relates two vertices equivalently.

Some applications require us to consider
directional edges: $v \rightarrow w \neq w \rightarrow v$
e.g., 'follow' on Twitter, one-way streets, etc.

In an **directed graph** or **digraph**:
edges have direction;
self-loops are allowed.

Each edge (v, w) has a **source** v and a **destination** w .

Directed
Graphs

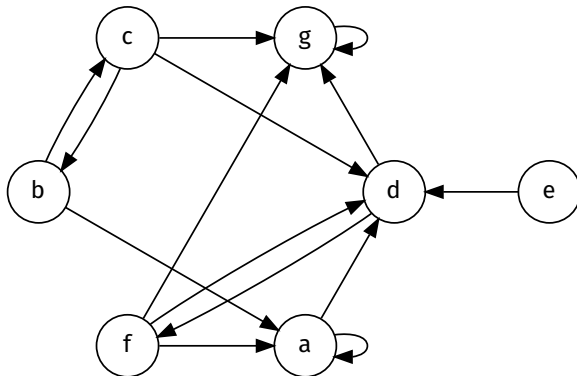
Applications

Terminology

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domain	vertex is...	edge is...
WWW	web page	hyperlink
chess	board state	legal move
scheduling	task	precedence
program	function	function call
journals	article	citation

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in-degree or $d^{-1}(v)$: the number of directed edges leading **into** a vertex
out-degree or $d(v)$: the number of directed edges leading **out of** a vertex

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directed path a sequence of vertices v_1, v_2, \dots, v_n
such that v_i has an outgoing edge to v_{i+1}

directed cycle a directed path where the first and last vertices are the same

reachability indicates existence of directed path:
if a directed path v, \dots, w exists,
 w is reachable from v

strongly connected indicates mutual reachability:
if both paths v, \dots, w and w, \dots, v exist,
 v and w are strongly connected

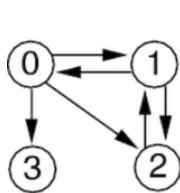
strong connectivity every vertex reachable from every other vertex;

strongly-connected component maximal strongly-connected subgraph

Similar choices as for undirected graphs:

- adjacency matrix ... asymmetric, sparse; less space efficient
- adjacency lists ... fairly common solution
- edge lists ... order of edge components matters

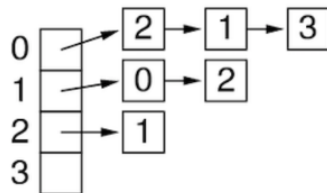
Can we make our undirected graph implementations directed? Yes!



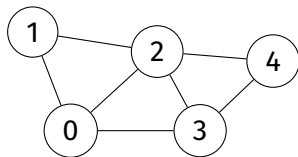
digraph

	0	1	2	3
0	0	1	1	1
1	1	0	1	0
2	0	1	0	0
3	0	0	0	0

adj matrix

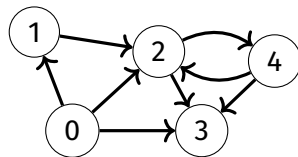


adj lists



$$\begin{bmatrix} 0 & 1 & 1 & 1 & 0 \\ 1 & 0 & 1 & 0 & 0 \\ 1 & 1 & 0 & 1 & 1 \\ 1 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1 & 0 \end{bmatrix}$$

unweighted, undirected



$$\begin{bmatrix} 0 & 1 & 1 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \end{bmatrix}$$

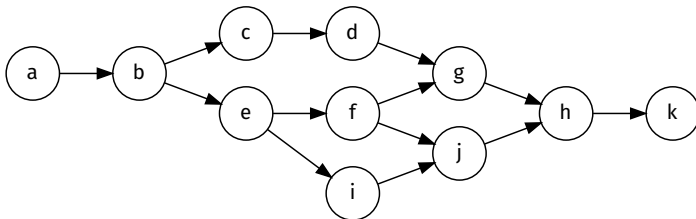
unweighted, **directed**

	storage	edge add	has edge	outdegree
adjacency matrix	$O(V^2)$	$O(1)$	$O(1)$	$O(V)$
adjacency list	$O(V + E)$	$O(d(v))$	$O(d(v))$	$O(d(v))$
array of edges	$O(E)$	$O(E)$	$O(E)$	$O(E)$

Overall, adjacency lists tend to be ideal:
real digraphs tend to be sparse
(large V , small average $d(v)$);
algorithms often iterate over v 's edges

- Is there a directed path from s to t ? (**transitive closure**)
- What is the shortest path from s to t ? (**shortest path search**)
- Are all vertices mutually reachable? (**strong connectivity**)

- How can I organise a set of tasks? (**topological sort**)
- How can I crawl the web? (**graph traversal**)
- Which web pages are important? (**PageRank**)



Is it a tree? Is it a graph?

No: it's a DAG, a directed acyclic graph.

Tree-like: each vertex has 'children'.

Graph-like: a child vertex may have multiple parents.

NOT EXAMINABLE (and not taught until '4128)

The most common application of a DAG is *topological sorting*:
ordering vertices such that, for any vertices u and v ,
if u has a directed edge to v , then v comes after u in the ordering.

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 \Rightarrow a valid topological ordering

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dependency problems: *make(1)*, spreadsheets
version-control systems: Git, Fossil, etc.

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Mostly the same algorithms as for undirected graphs:
DFS and BFS should all Just Work

e.g., Web crawling: visit every page on the web.

BFS with implicit graph;

on visit, scans page for content, keywords, links

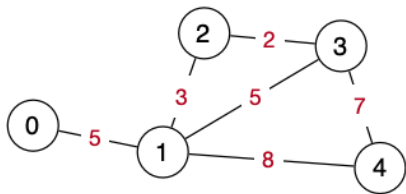
... assumption: www is fully connected.

Weighted Graphs

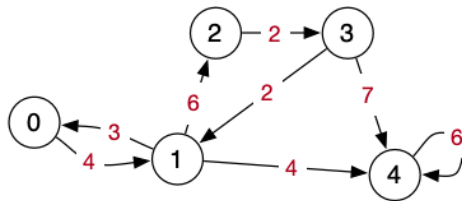
Some applications require us to consider a **cost** or **weight** assigned to a relation between two nodes.

In a **weighted graph**, each edge (s, t, w) has a weight w .

Weights can be used in both directed and undirected graphs.

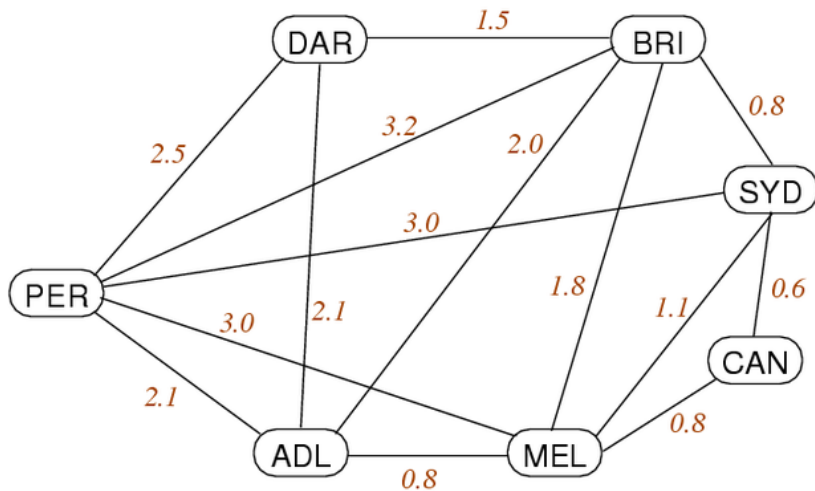


Weighted Graph



Directed Weighted Graph

Example: Major airline routes in Australia



Adjacency matrix:

- store *weight* in each cell, not just true/false.
- need some “no edge exists” value: zero might be a valid weight.

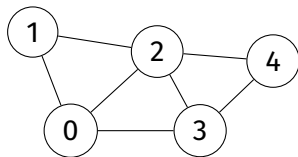
Adjacency list

- add weight to each list node

Edge list:

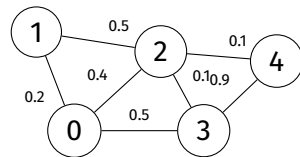
- add weight to each edge

Works for directed and undirected graphs!



$$\begin{bmatrix} 0 & 1 & 1 & 1 & 0 \\ 1 & 0 & 1 & 0 & 0 \\ 1 & 1 & 0 & 1 & 1 \\ 1 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1 & 0 \end{bmatrix}$$

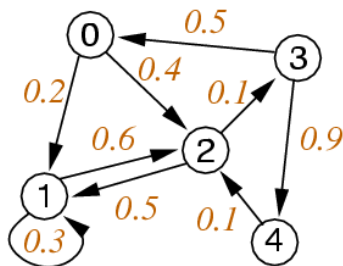
unweighted, undirected



$$\begin{bmatrix} - & 0.2 & 0.4 & 0.5 & - \\ 0.2 & - & 0.5 & - & - \\ 0.4 & 0.5 & - & 0.1 & 0.1 \\ 0.5 & - & 0.1 & - & 0.9 \\ - & - & 0.1 & 0.9 & - \end{bmatrix}$$

weighted, undirected

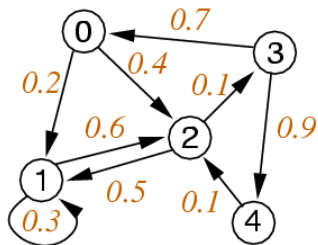
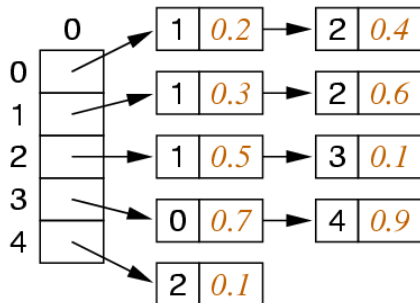
Weighted directed graph:

*Weighted Digraph*

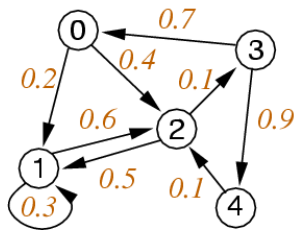
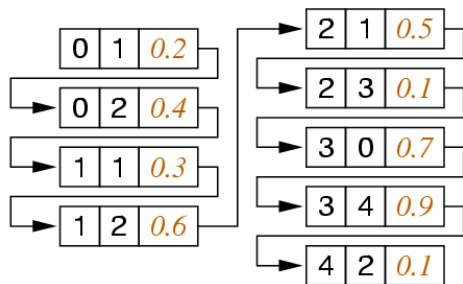
	0	1	2	3	4
0	*	0.2	0.4	*	*
1	*	0.3	0.6	*	*
2	*	0.5	*	0.1	*
3	0.5	*	*	*	0.9
4	*	*	0.1	*	*

Adjacency Matrix

Weighted directed graph:

*Weighted Digraph**Adjacency Lists*

Weighted directed graph:

*Weighted Digraph**Edge List*

<https://forms.office.com/r/aPF09YHZ3X>

