

COMP2521 23T3

Sorting Algorithms (IV)

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non-comparison-based sorts

All of the sorting algorithms so far have been
comparison-based sorts.

That is, they work by comparing whole keys.
Knowing how to compare whole keys is *all* they need to be able to sort.

It can be shown that these algorithms require $\Omega(n \log n)$ comparisons.
That is, they require at least $kn \log n$ comparisons for some constant k .

Why?

Suppose we need to sort 3 items.



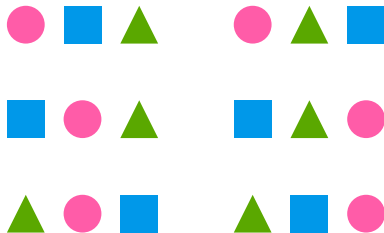
Obviously, one comparison is not sufficient to sort them.

Suppose we need to sort 3 items.



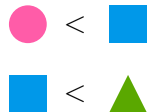
Even two comparisons are not sufficient to sort them. Why?

If we have 3 items, there are $3! = 6$ ways to order them:

























Assuming items are unique, one of these permutations is in sorted order.

Suppose we performed the following comparisons:



Four combinations of results are possible:
(true, true), (true, false), (false, true), (false, false)

The two comparisons create four buckets, and each permutation of items belongs to one of these buckets

 < 	true	true	false	false
 < 	true	false	true	false
	  	  	  	  
		  	  	

Mathematically,

If we have 3 items, then there are $3! = 6$ ways to order them.
In other words, 6 possible permutations.

But if we only perform 2 comparisons, then there are only $2^2 = 4$ buckets,
so at least one bucket will contain more than one permutation.

We need at least 3 comparisons, because this creates $2^3 = 8$ buckets,
so each permutation can sit in its own bucket.

If we have n items, then there are $n!$ permutations.

If we perform k comparisons, that creates up to 2^k buckets.

So given n items, we must perform enough comparisons k such that

$$2^k \geq n!$$

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Taking the \log_2 of both sides gives

$$\log_2 2^k \geq \log_2 n!$$

Since $\log_2 2^k = k$, we get

$$k \geq \log_2 n!$$

Using Stirling's approximation, we get

$$k \geq n \log_2 n - n \log_2 e + O(\log_2 n)$$

Removing lower-order terms gives

$$k = \Omega(n \log_2 n)$$

Therefore:

The theoretical lower bound on
worst-case execution time
for comparison-based sorts is $\Omega(n \log n)$.

If we aren't limited to just comparing keys,
we can achieve better than $O(n \log n)$ worst-case time.

Non-comparison-based sorting algorithms exploit specific properties
of the data to sort it.

Radix sort is a non-comparison-based sorting algorithm.

It requires us to be able to decompose our keys into individual symbols (digits, characters, bits, etc.), for example:

- The key 372 is decomposed into (3, 7, 2)
- The key “sydney” is decomposed into ('s', 'y', 'd', 'n', 'e', 'y')

Formally, each key k is decomposed into a tuple $(k_1, k_2, k_3, \dots, k_m)$.

Ideally, the range of possible symbols is reasonably small, for example:

- Numeric: 0-9
- Alphabetic: a-z

The number of possible symbols is known as the **radix**, and is denoted by R .

- Numeric: $R = 10$ (for base 10)
- Alphabetic: $R = 26$

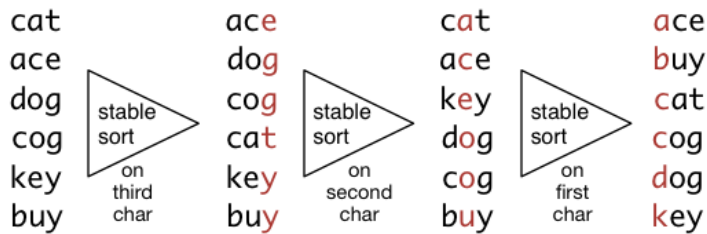
If the keys have different lengths, pad them with a suitable character, for example:

- Numeric: 123, 015, 007
- Alphabetic: "abc", "zz_", "t__"

Method:

- Perform stable sort on k_m
- Perform stable sort on k_{m-1}
- ...
- Perform stable sort on k_1

Example:



```
radixSort(A):
```

```
  Input: array A of keys where  
         each key consists of m symbols from an "alphabet"
```

```
  initialise m buckets // one for each symbol
```

```
  for i = m down to 1 do  
    empty all buckets  
    for key in A do  
      append key to bucket key[i]  
    end for
```

```
    clear A  
    for each bucket (in order) do  
      for each key in bucket do  
        append key to A  
      end for
```

```
    end for  
  end for
```


Assume alphabet is $\{ 'a', 'b', 'c' \}$, so $R = 3$.

We want to sort the array:

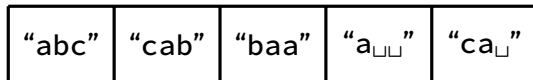
[“abc”, “cab”, “baa”, “a”, “ca”]

First, pad keys with blank characters:

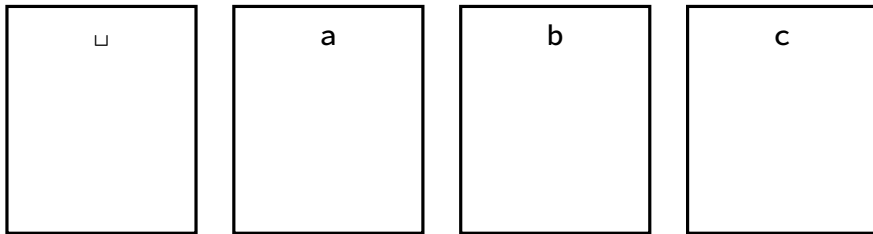
[“abc”, “cab”, “baa”, “a”, “ca”]

Each key contains three characters, so $m = 3$.

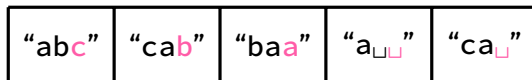
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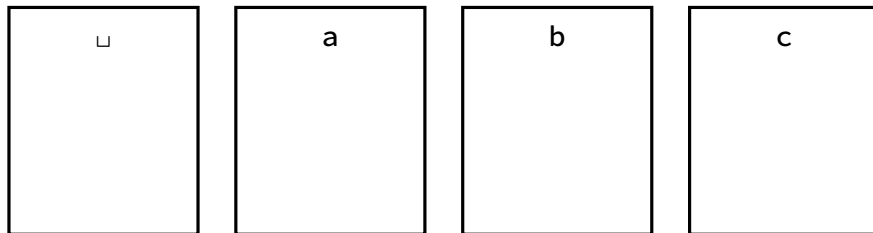
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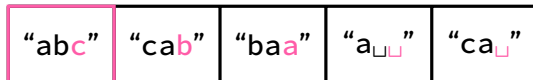
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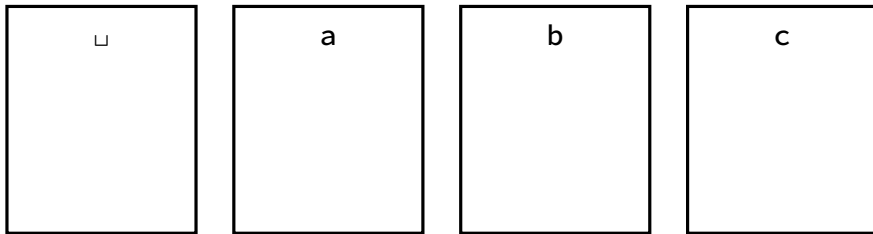
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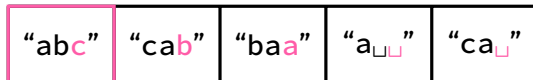
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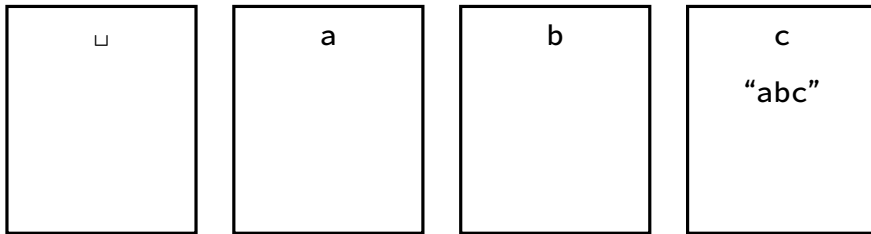
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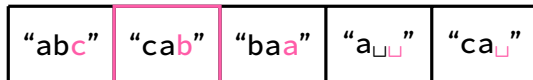
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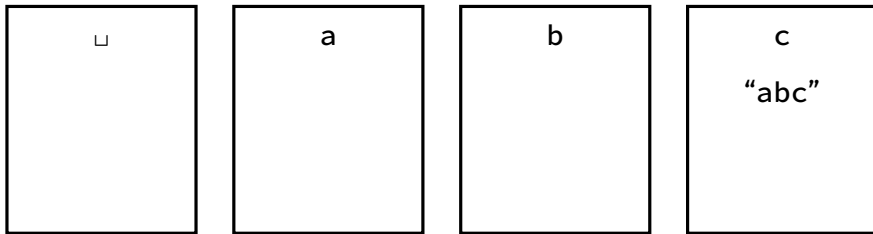
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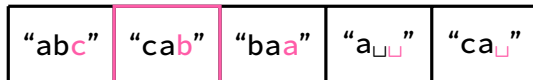
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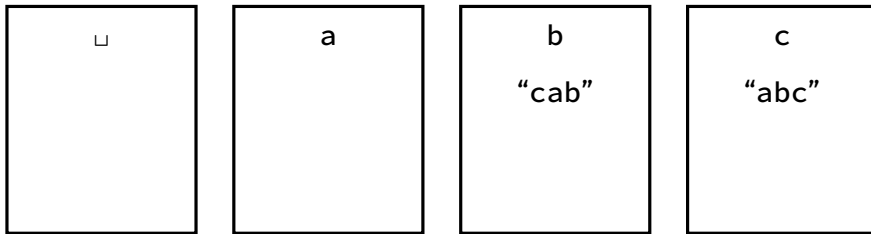
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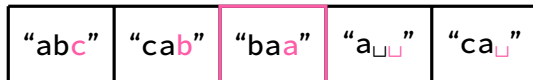
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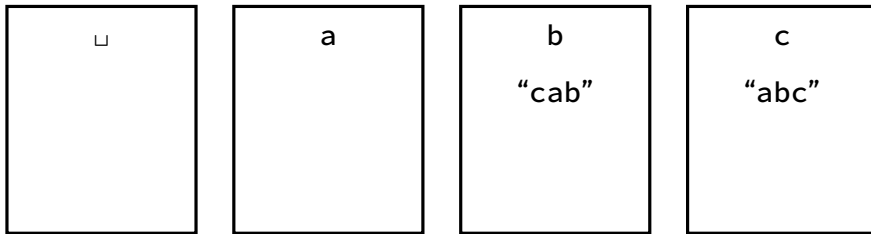
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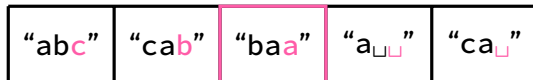
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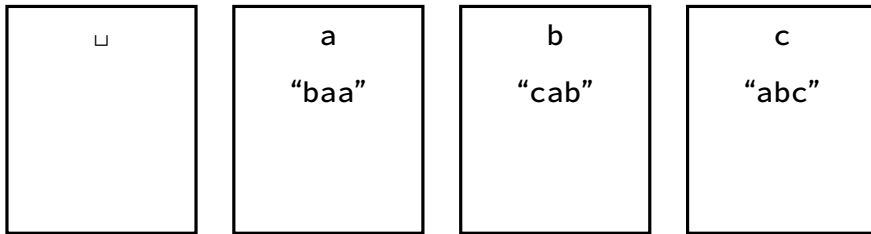
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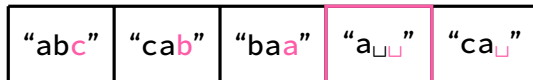
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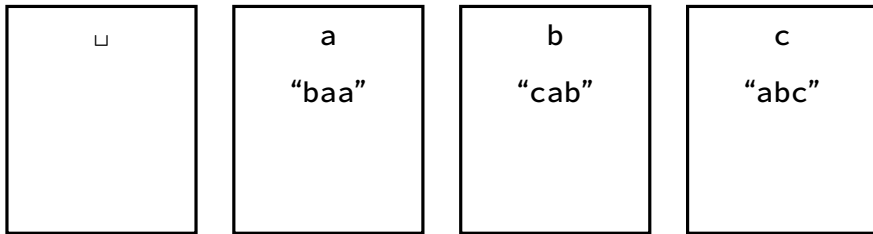
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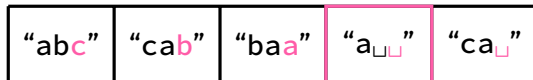
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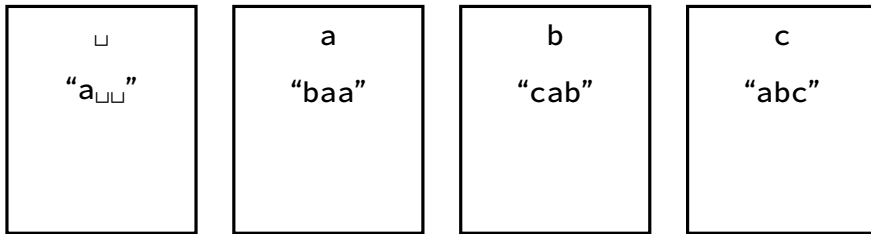
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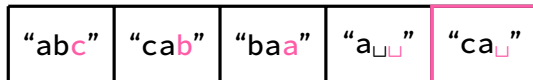
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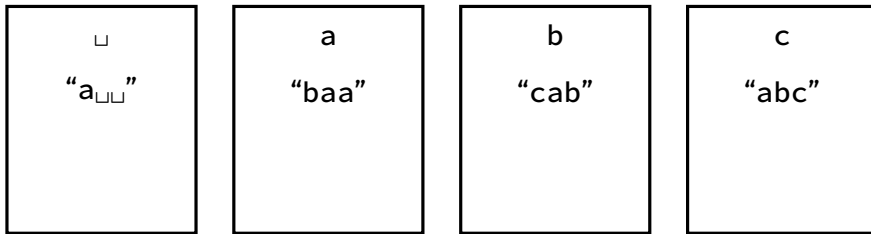
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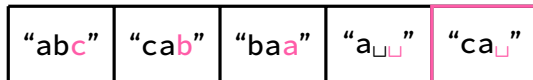
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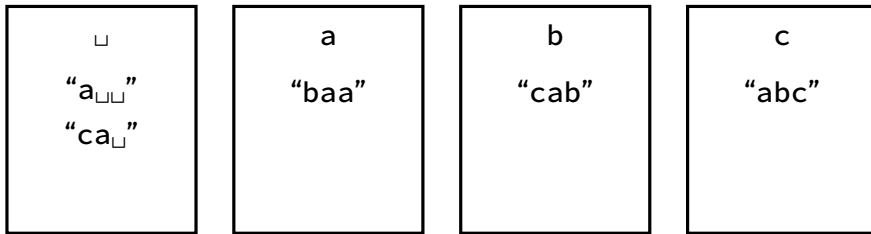
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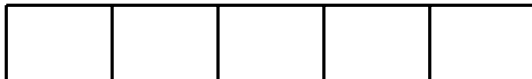
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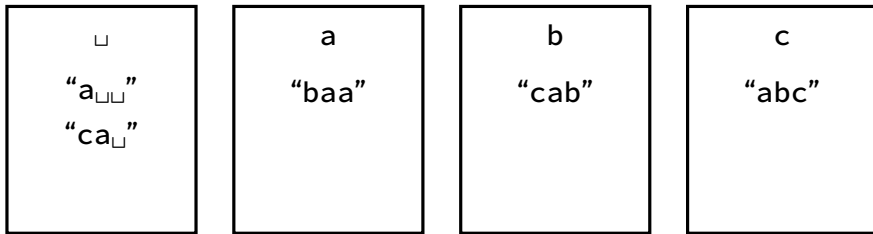
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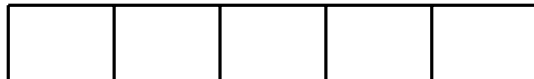
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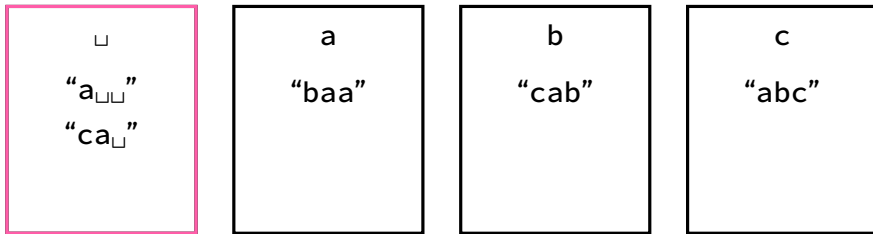
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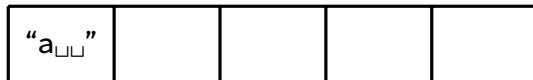
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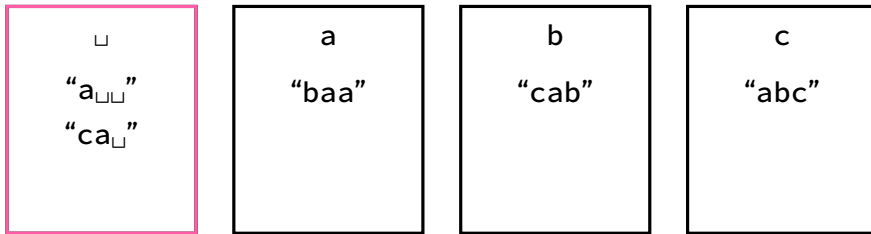
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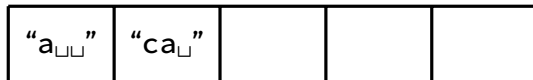
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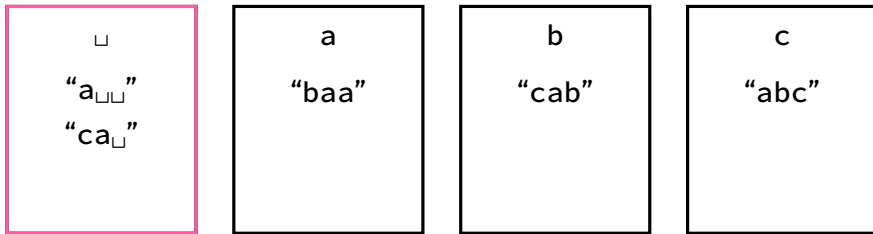
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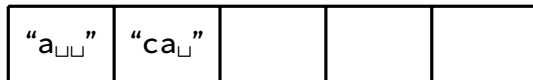
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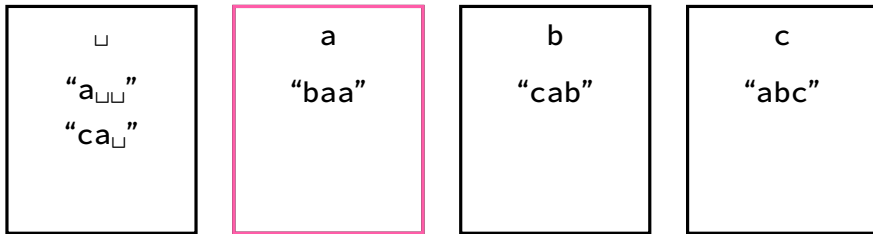
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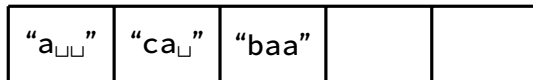
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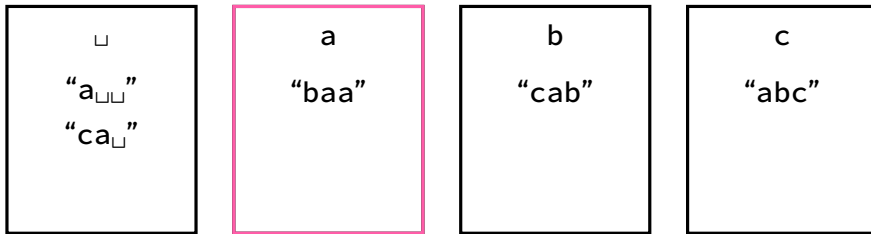
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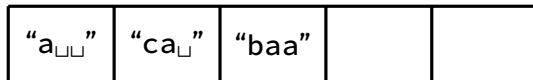
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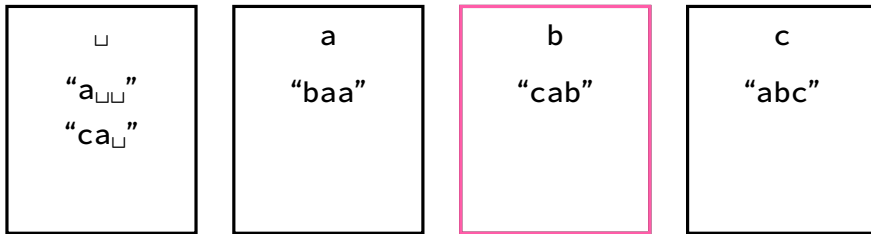
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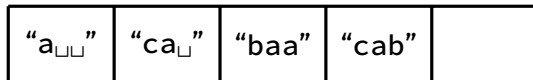
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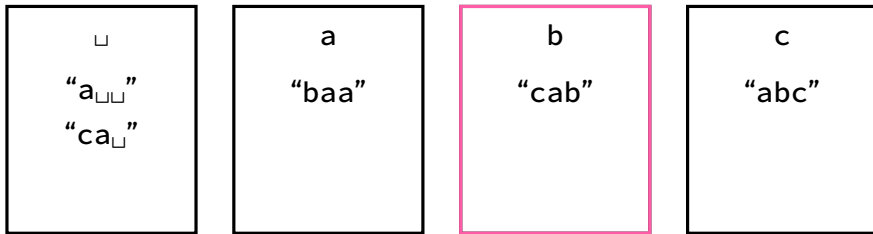
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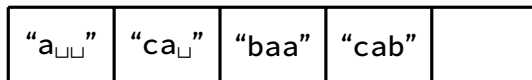
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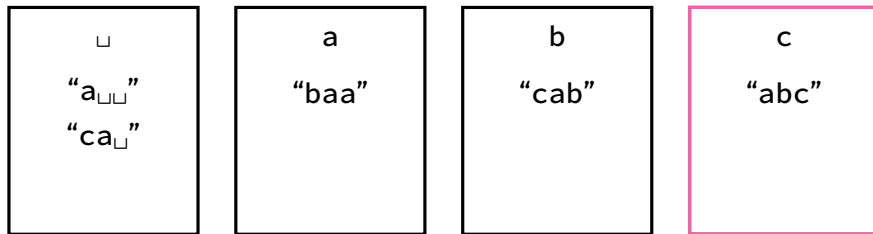
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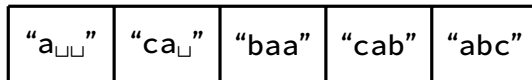
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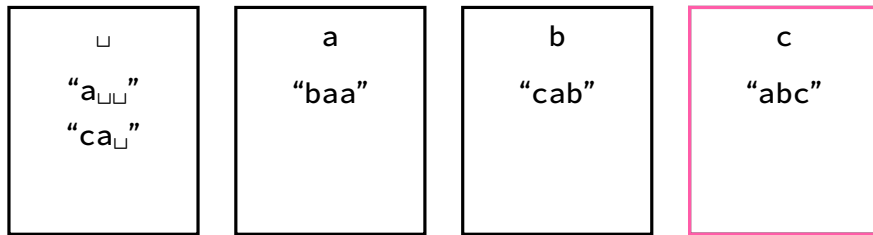
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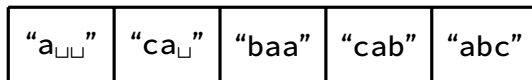
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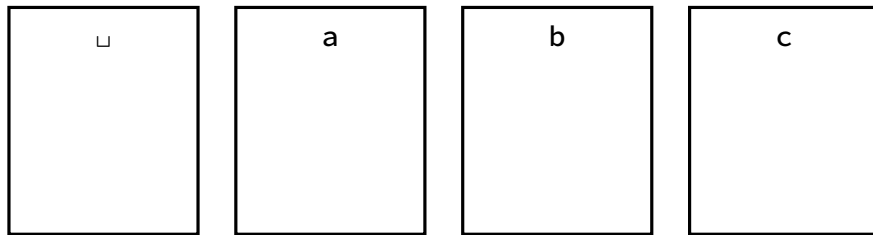
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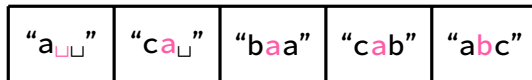
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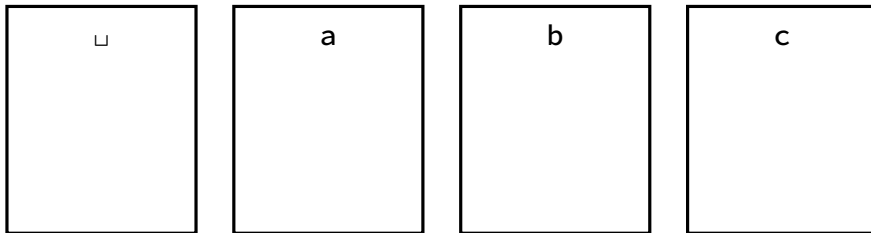
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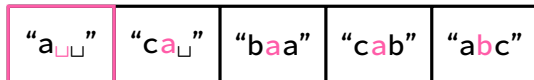
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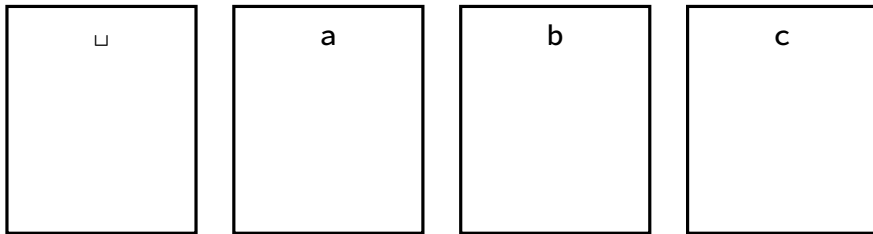
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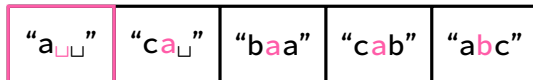
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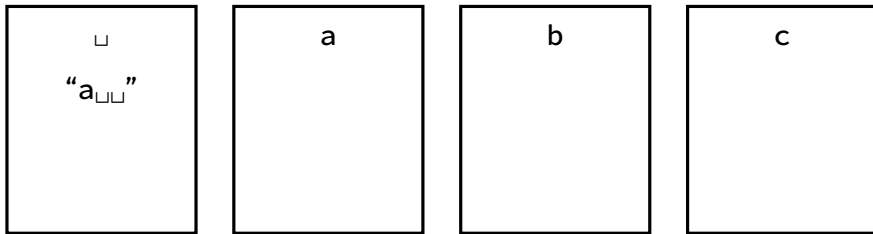
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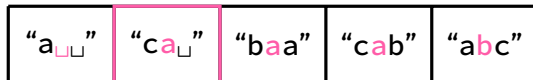
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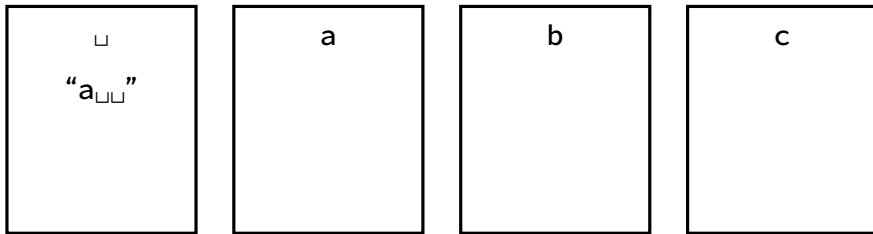
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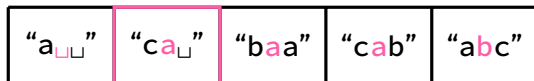
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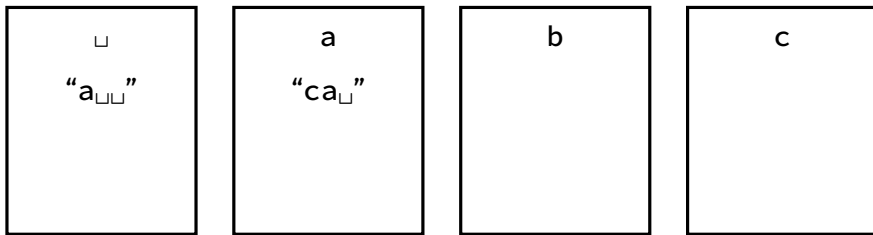
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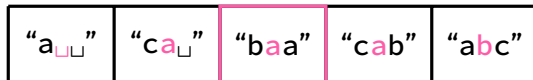
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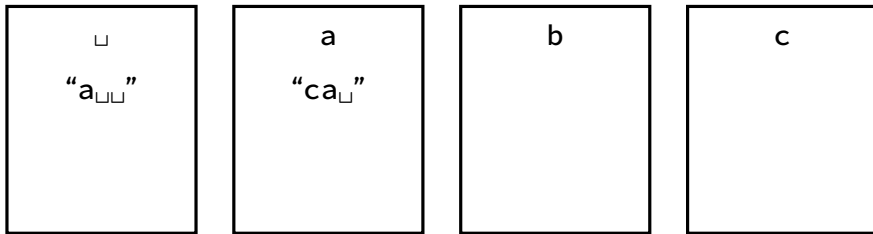
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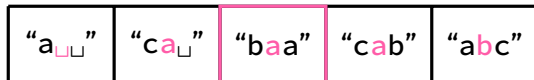
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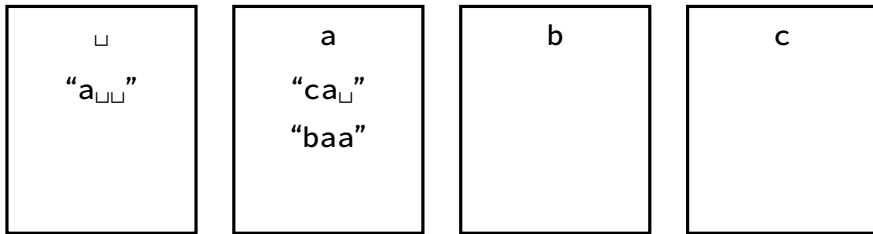
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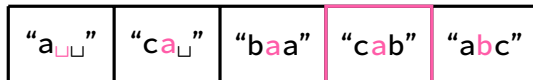
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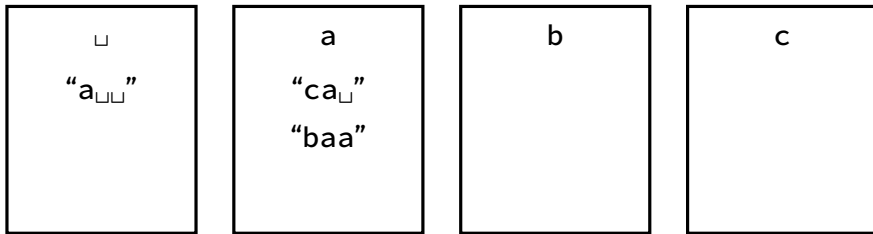
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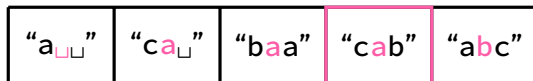
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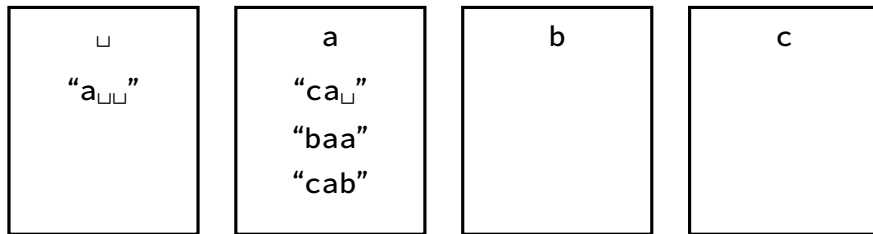
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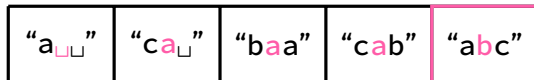
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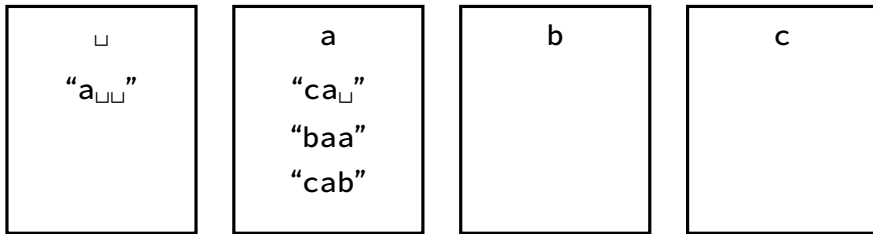
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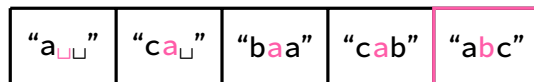
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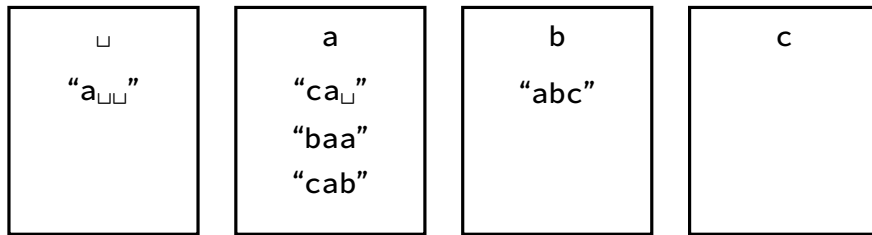
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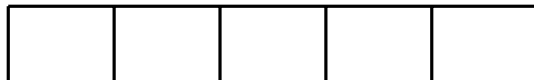
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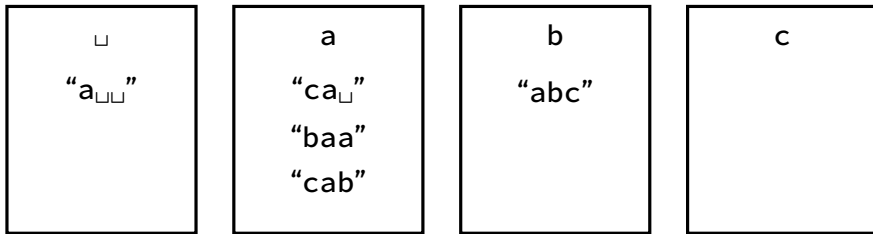
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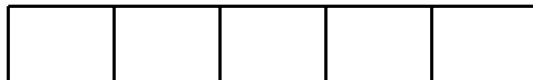
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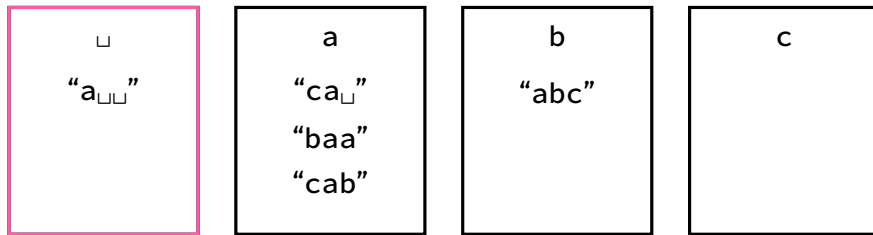
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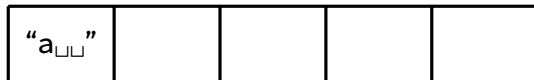
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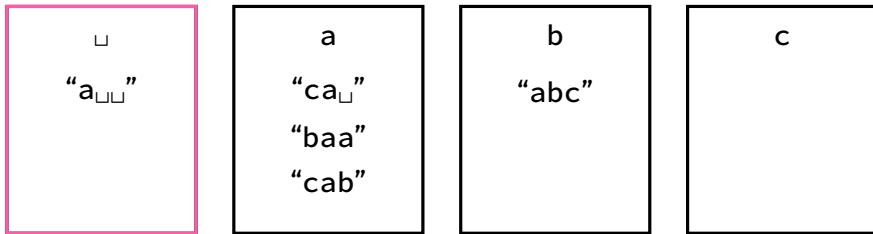
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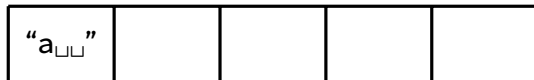
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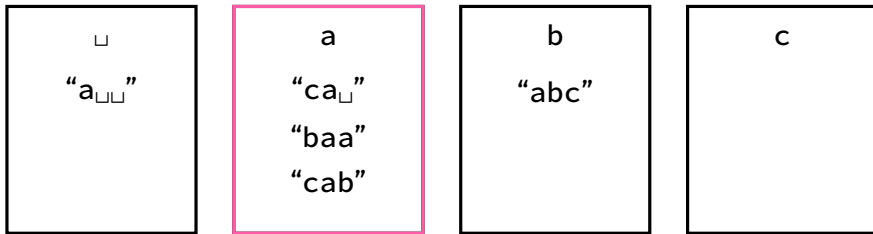
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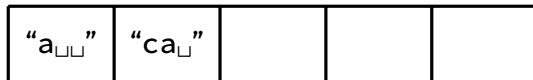
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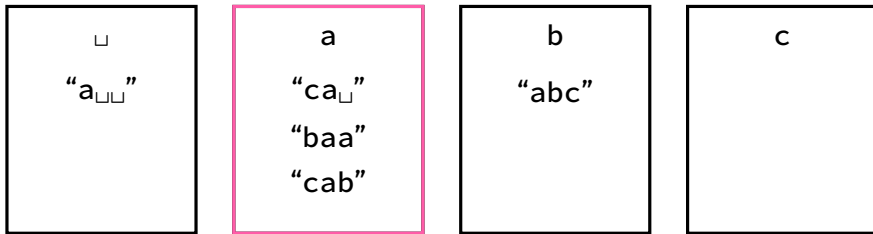
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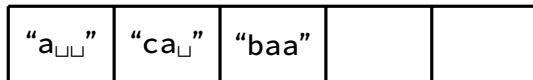
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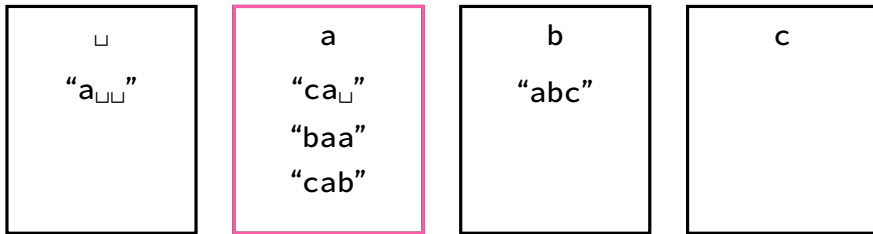
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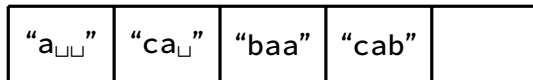
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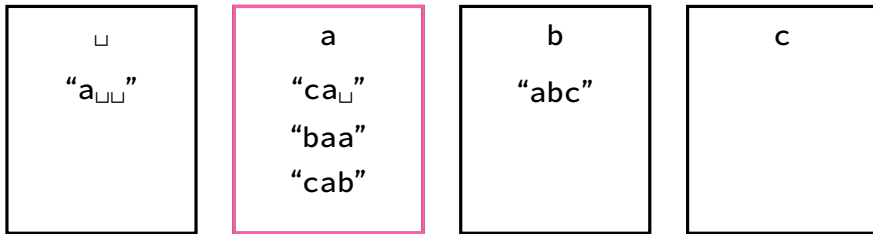
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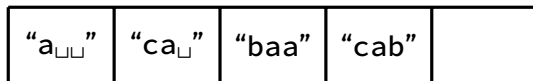
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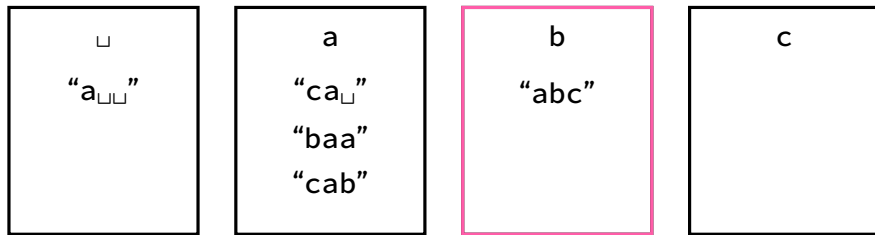
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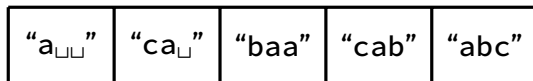
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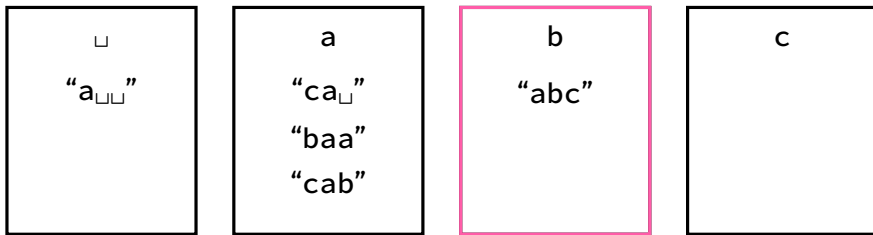
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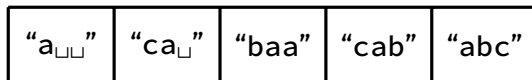
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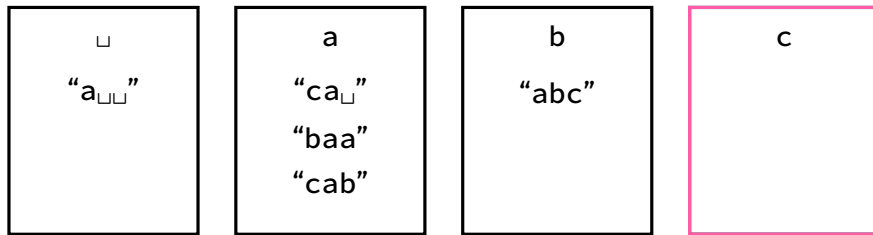
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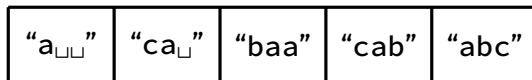
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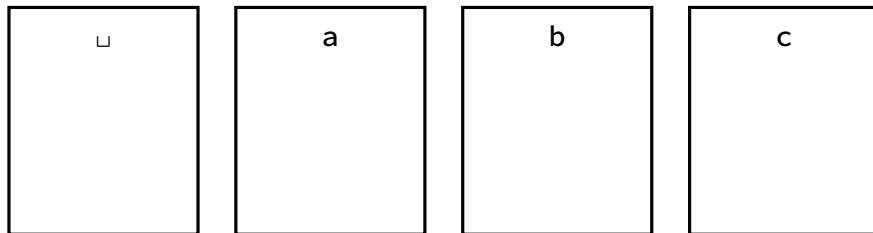
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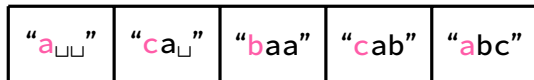
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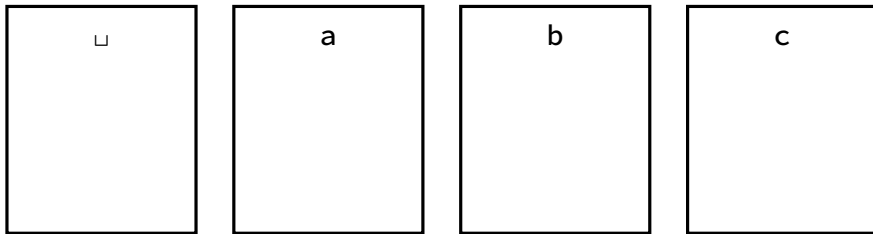
Buckets:



Array:



Buckets:



$n \log n$ Lower
Bound

Radix Sort

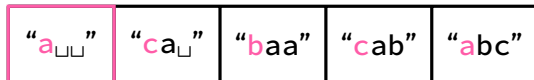
Pseudocode

Example

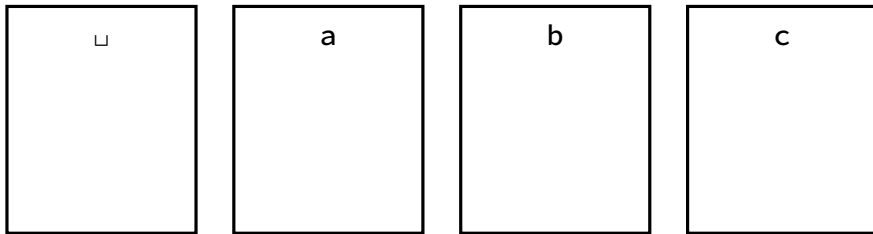
Analysis

Properties

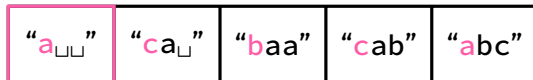
Array:



Buckets:



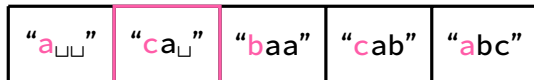
Array:



Buckets:



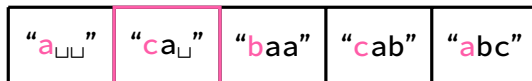
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Buckets:



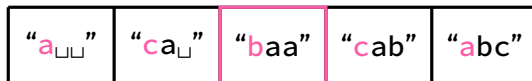
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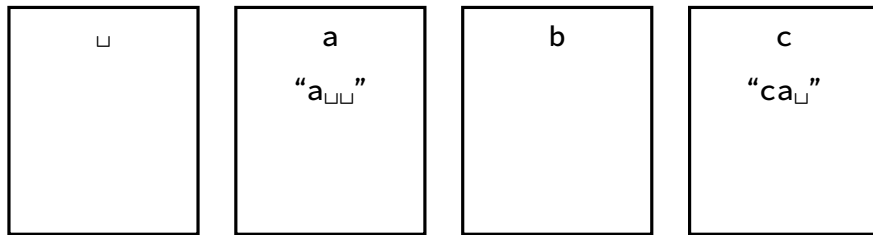
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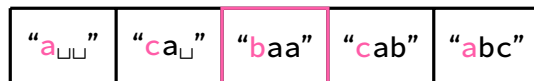
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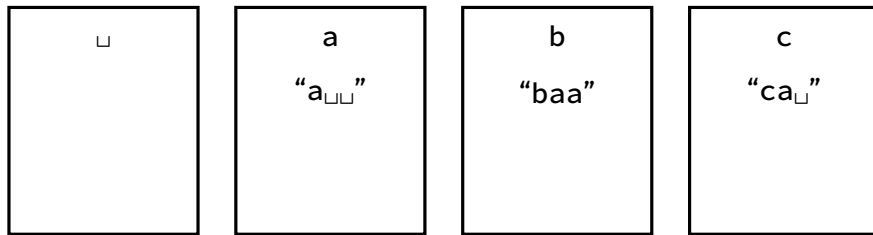
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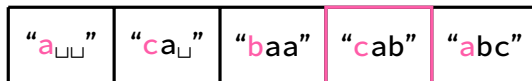
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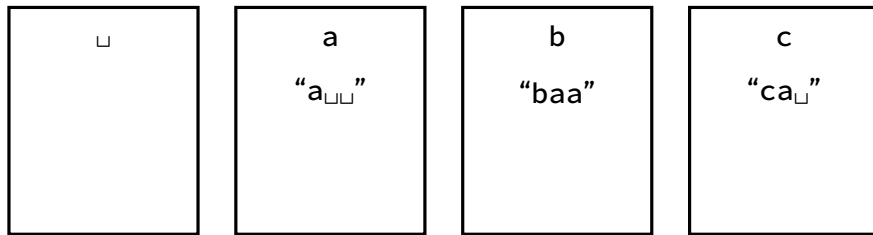
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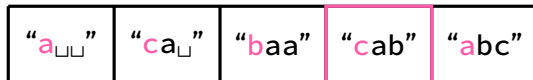
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Buckets:



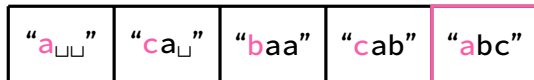
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Buckets:



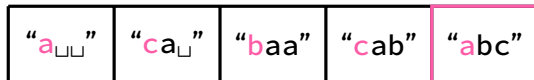
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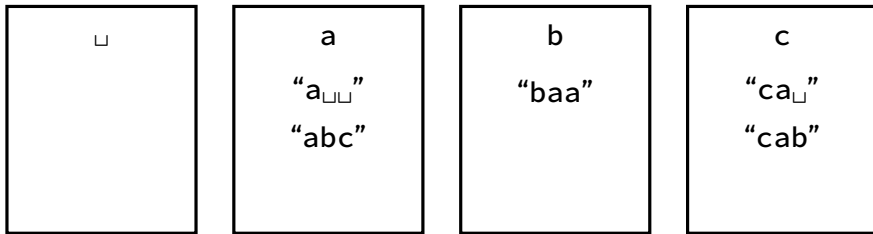
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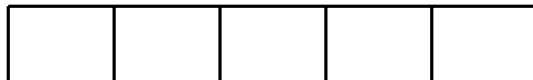
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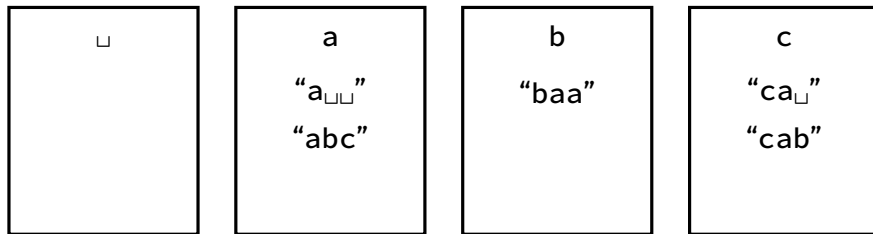
Buckets:



Array:



Buckets:



$n \log n$ Lower
Bound

Radix Sort

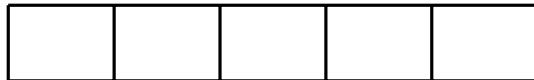
Pseudocode

Example

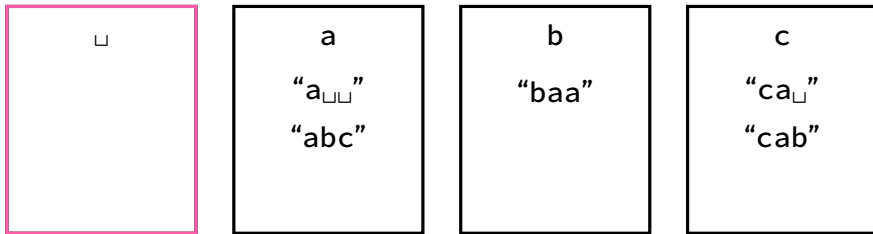
Analysis

Properties

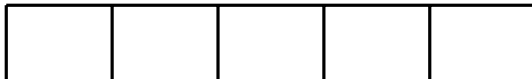
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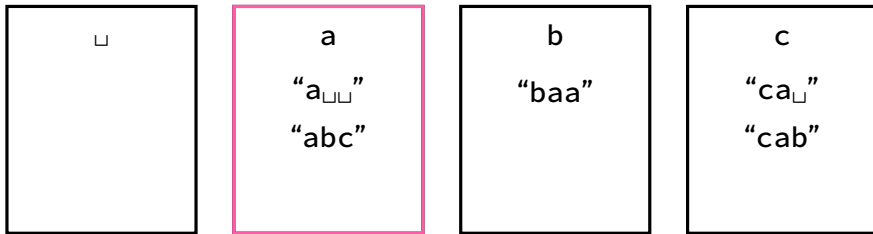
Buckets:



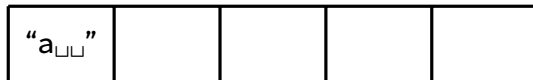
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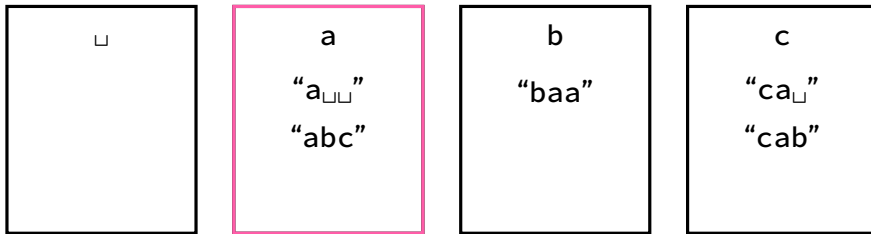
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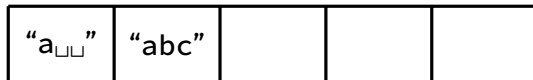
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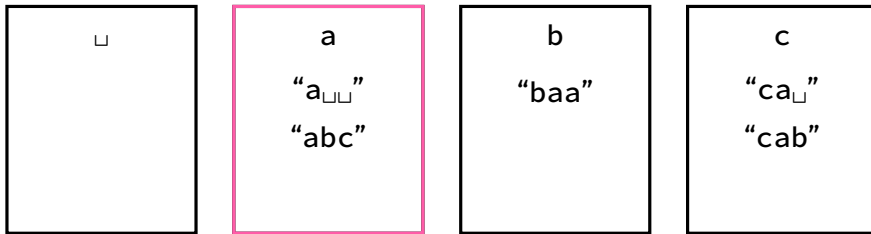
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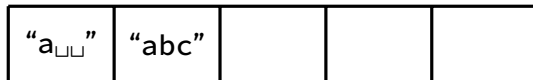
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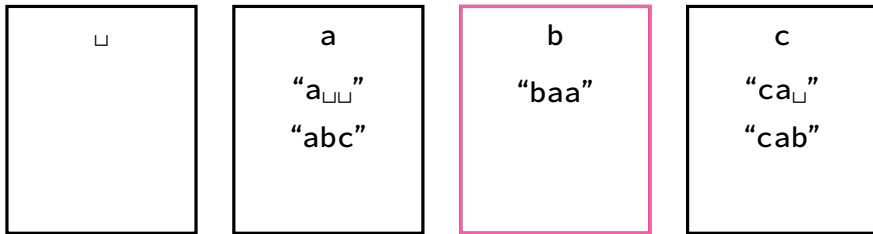
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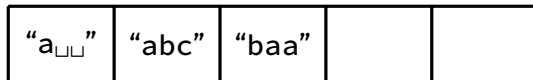
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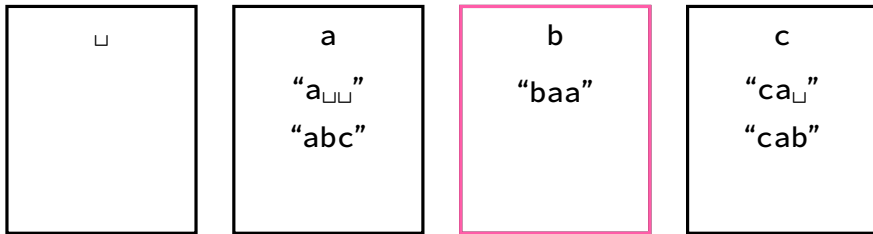
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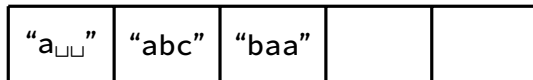
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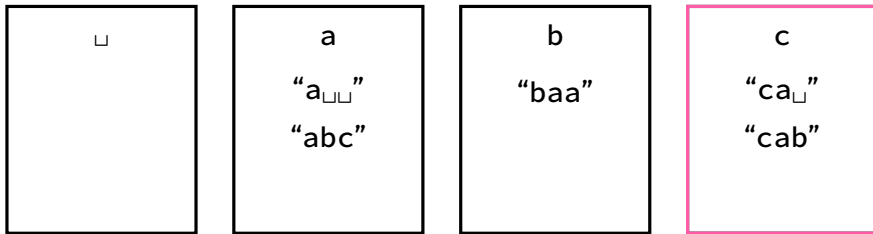
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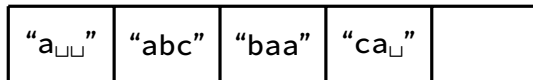
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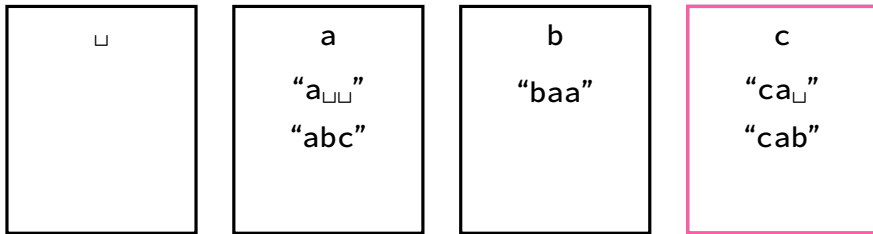
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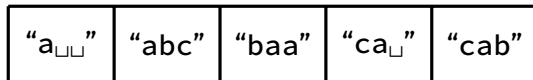
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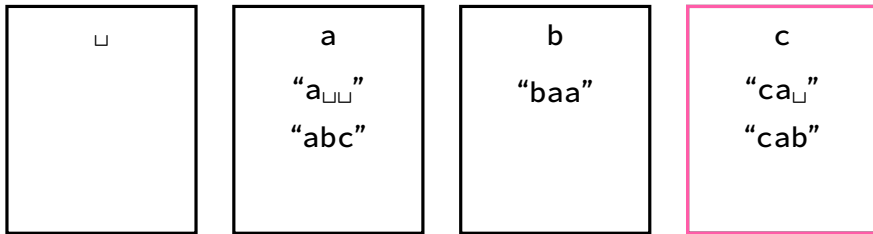
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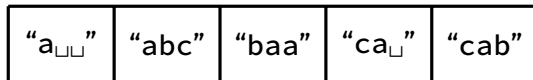
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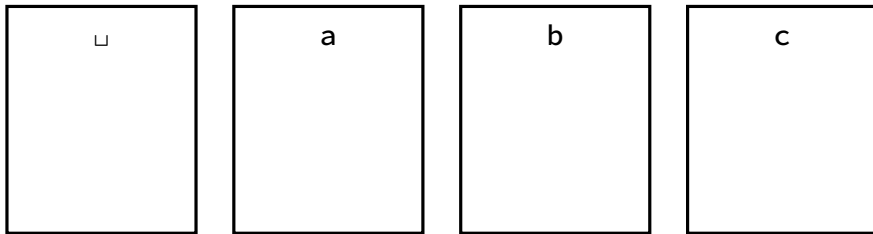
Buckets:



Array:



Buckets:



Analysis:

- Array contains n keys
- Each key contains m symbols
- Radix sort uses R buckets
- A single stable sort runs in time $O(n + R)$
- Radix sort uses stable sort m times

Hence, time complexity for radix sort is $O(m(n + R))$.

- $\approx O(mn)$, assuming R is small

Therefore, radix sort performs better than comparison-based sorting algorithms:

- When keys are short (i.e., m is small) and arrays are large (i.e., n is large)

Stable

All sub-sorts performed are stable

Non-adaptive

Same steps performed, regardless of sortedness

Not in-place

Uses $O(R + n)$ additional space for buckets
and storing keys in buckets

$n \log n$ Lower
Bound

Radix Sort

Pseudocode

Example

Analysis

Properties

- Bucket sort
- MSD Radix Sort
 - The version shown was LSD
- Key-indexed counting sort
- ...and others

n log *n* Lower
Bound

Radix Sort

Pseudocode

Example

Analysis

Properties

<https://forms.office.com/r/aPF09YHZ3X>

