

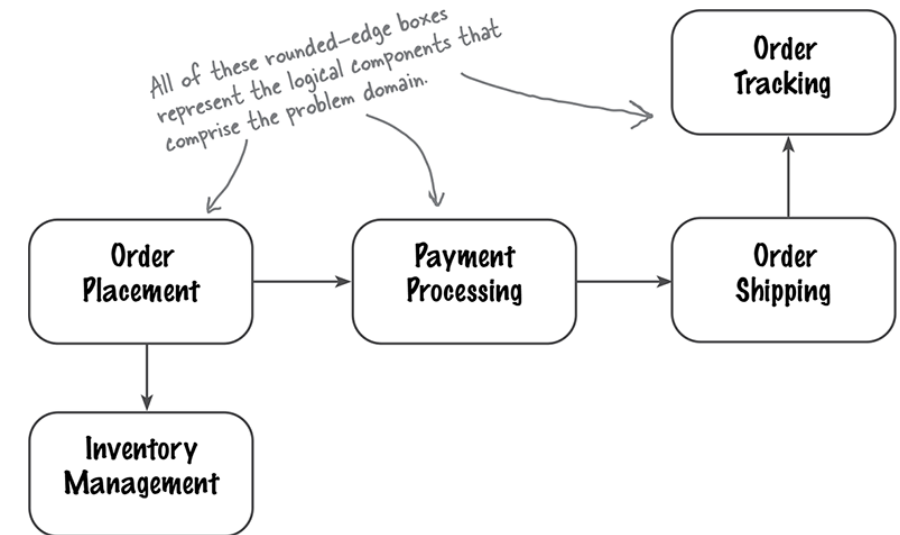
Logical Components and Modelling Using C4

COMP2511, CSE, UNSW

These lecture slides are from the book “*Head First Software Architecture*”,
by Raju Gandhi, Mark Richards, Neal Ford, O'Reilly Media, Inc., March 2024

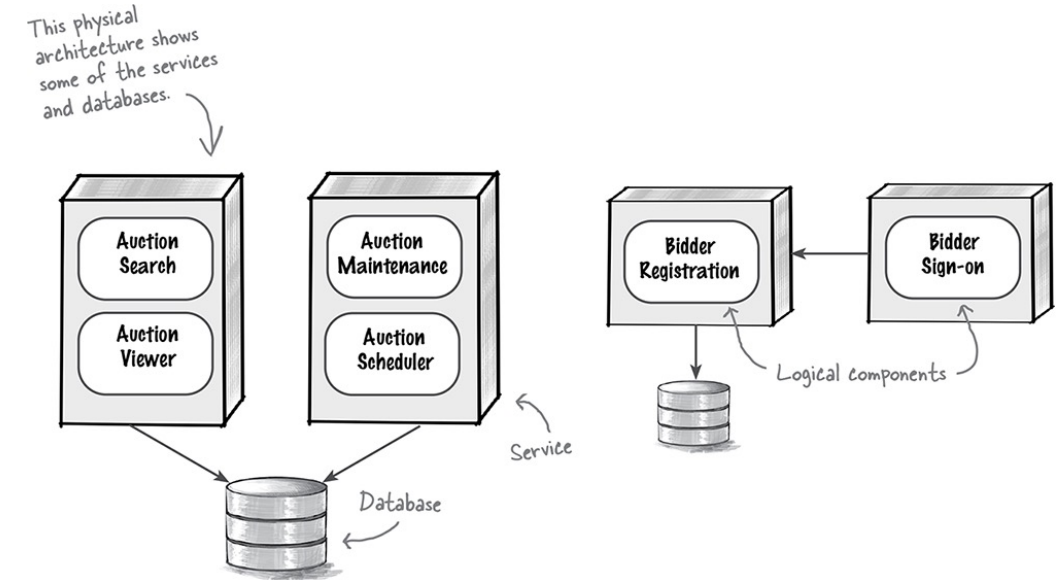
What Are Logical Components?

- ❖ **Functional building** blocks of the system
- ❖ Represent **major features** or responsibilities
- ❖ Typically **map to** folders or **modules** in the codebase



Logical vs Physical Architecture

- ❖ **Logical Architecture:** Describes what the system does (functional perspective)
- ❖ **Physical Architecture:** Describes how the system is built and deployed (technical perspective)
- ❖ Example:
 - **Logical:** Bidding, Registration, Payment
 - **Physical:** APIs, databases, gateways, services



Creating a Logical Architecture

Follow a 4-step process:

- ❖ Identify core components
 - ❖ Assign requirements
 - ❖ Analyse roles & responsibilities
 - ❖ Align with architectural characteristics
- Revisit this cycle whenever system changes are introduced

Align with Architectural Characteristics

❖ Break down or merge components based on:

- Scalability
- Availability
- Performance

❖ Example: Move bid logging to separate Bid Tracker to improve speed and availability

Component Coupling

- ❖ **Afferent** (incoming): How many depend on this component
- ❖ **Efferent** (outgoing): How many this component depends on
- ❖ **Total Coupling** = Afferent + Efferent

Goal: Keep coupling low for flexibility and maintainability

The Law of Demeter

- ❖ Also known as the **Principle of Least Knowledge**
- ❖ Each component should only interact with its **immediate neighbors**
- ❖ **Avoid tight coupling** caused by too much knowledge about the system

Coupling Trade-offs

- ❖ **Tightly Coupled** System: Easier to trace workflow, harder to change
- ❖ **Loosely Coupled** System: More maintainable, but harder to understand in one place

Remember: Everything is a **trade-off**

Logical Components: Summary

- ❖ Logical components are your system's **functional map**
- ❖ Use **descriptive names** based on responsibilities
- ❖ **Avoid** entity trap and generic components
- ❖ **Reduce** coupling using the Law of Demeter
- ❖ Regularly **reevaluate** components as requirements evolve

Introduction to C4 Architectural Modelling



Challenges in Architecture modelling

Its all about tradeoffs

- Addressing functional requirements
- Balancing non-functional requirements
- Finding a balance between “understandability” (by humans) and “correctness” (the code) is a complex undertaking, especially in cross-functional teams, where you’re explaining to a mixed group of technical and non-technical people

Iterative process

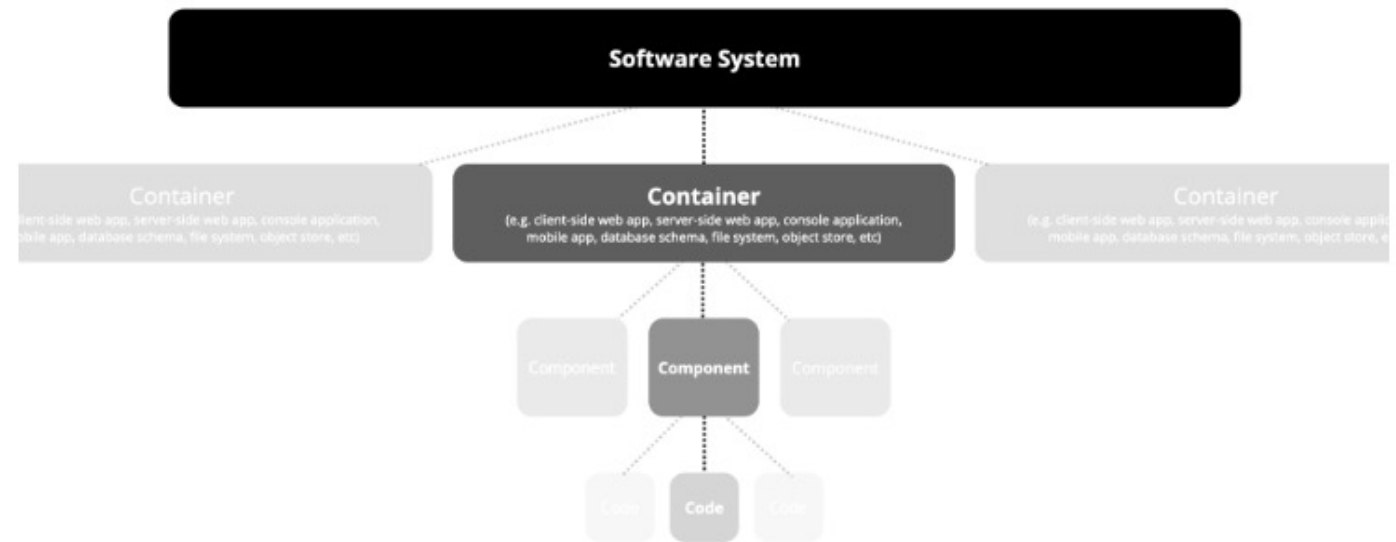
- There isn’t one but multiple software architectures
- High level architectures: closer to requirements
- Low level architectures: closer to implementations

Lack of standardization in modelling architectures

- Simple/informal => Ambiguity in meaning
- Formal (e.g. UML) => Learning curve / understandability

What is C4 ?

- ❖ Gives **names** to different design concepts
- ❖ Focuses on **intuitive visual** representations of these concepts
- ❖ Defines a set of **hierarchical diagram** arranged by levels
- ❖ **Lightweight** methodology for visual and verbal communication
- ❖ Allows more efficient conversations
- ❖ Notation independent
- ❖ Tooling independent



C4 Levels



System context level

Showing overall system + users + external systems.
Useful for Business stakeholders, execs and non-tech users



Containers level

Showing major application/components like web apps, APIs, DBs
Useful for developers, tech leads and architects.



Components level

Showing modules/services/classes within a container (e.g. routes, services, repositories)
Mainly for developers.



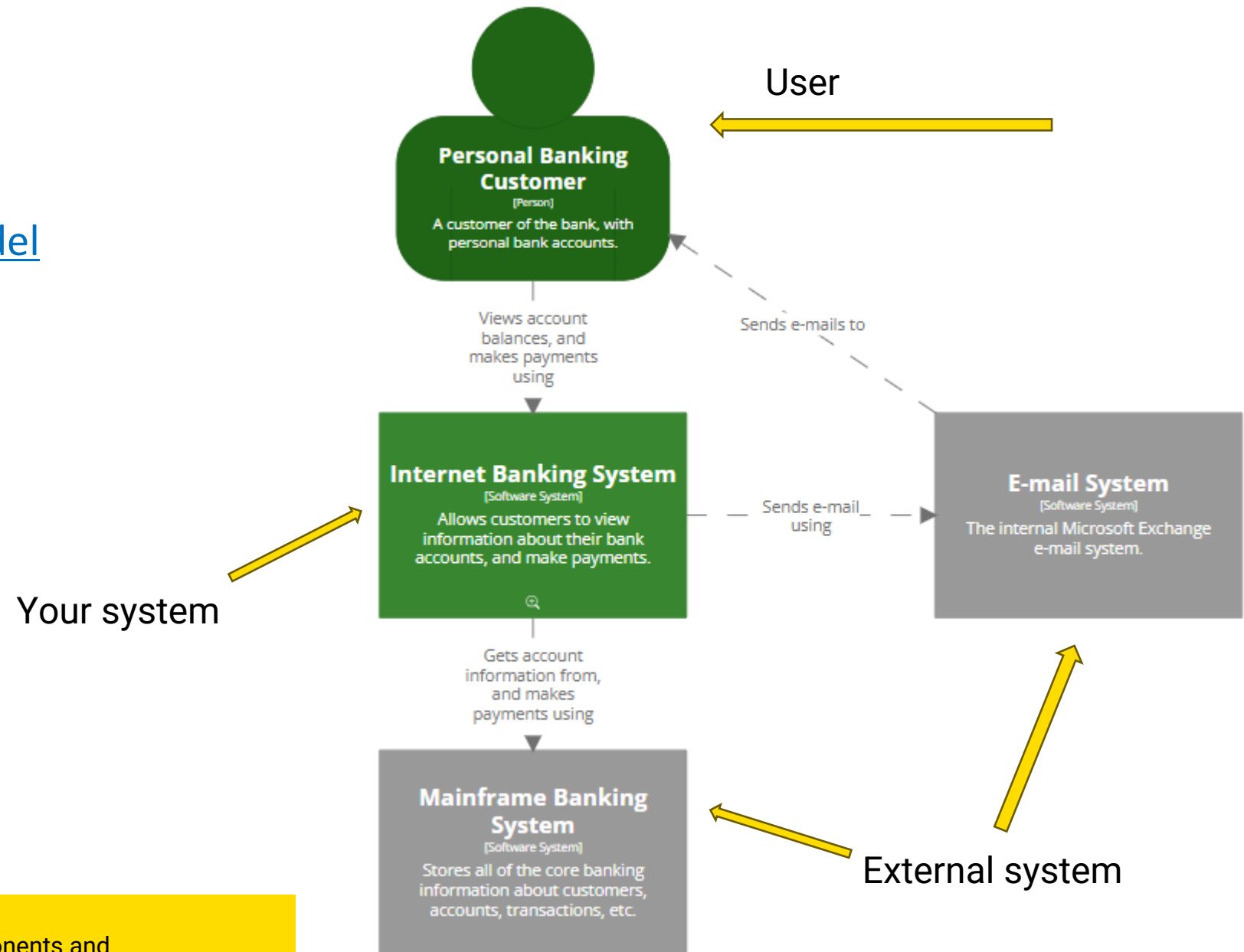
Code level

Level 1

- ❖ A context diagram is the most **general description** of what your system does
- ❖ Shows who will use it, and what other **systems it will interact with**.
- ❖ Will help you describe the **scope of your project** and help you pinpoint who the user is and what problem you're going to solve

Example

From [Example | C4 model](#)

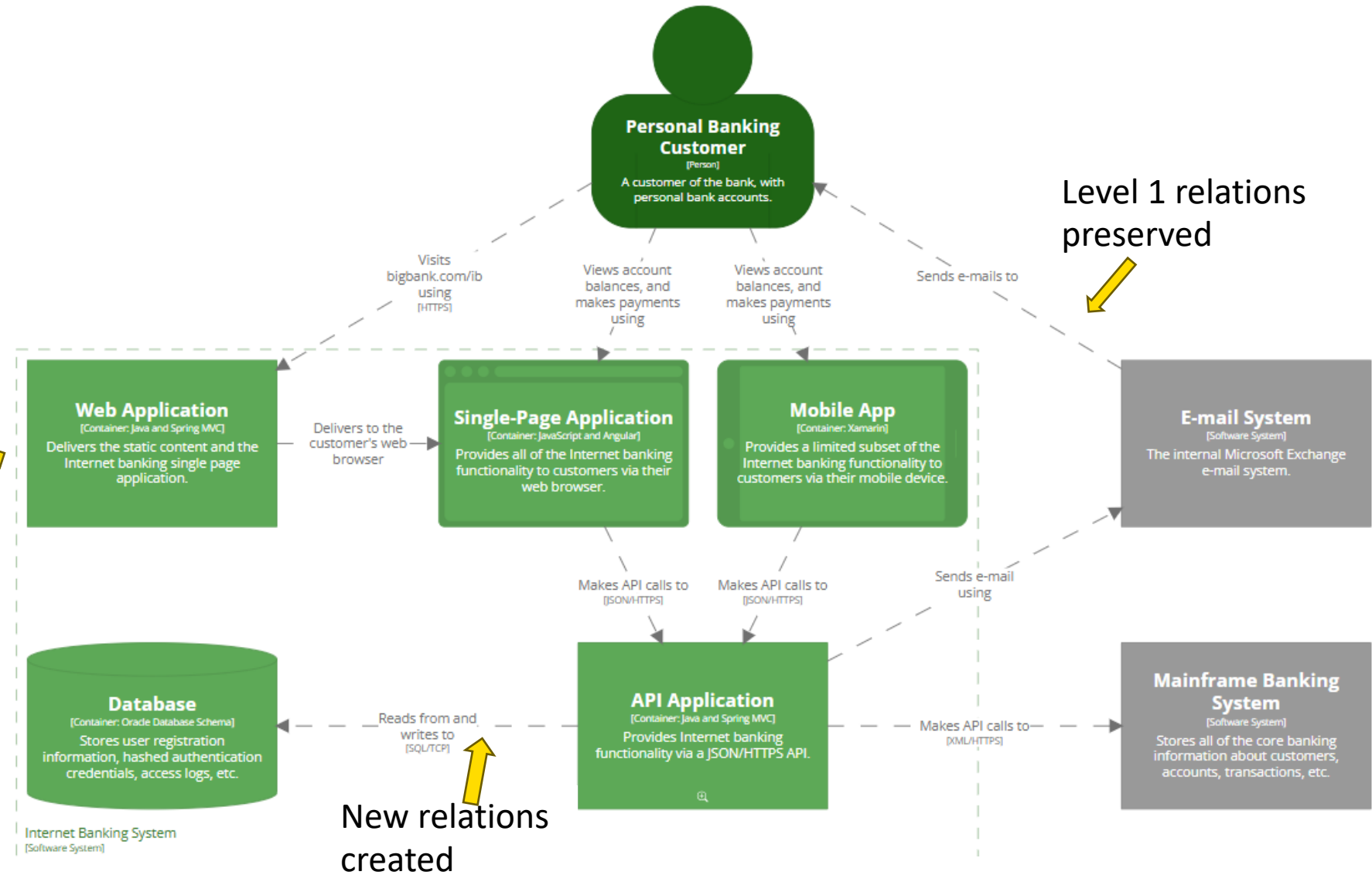


Level 2

- ❖ Container diagram takes the first step into **describing the software system** and shows the APIs, applications, databases, and microservices that the system will use.
- ❖ Each of these applications or services is represented with a **container** and the **interactions** between them are shown **at a high level**.

Example

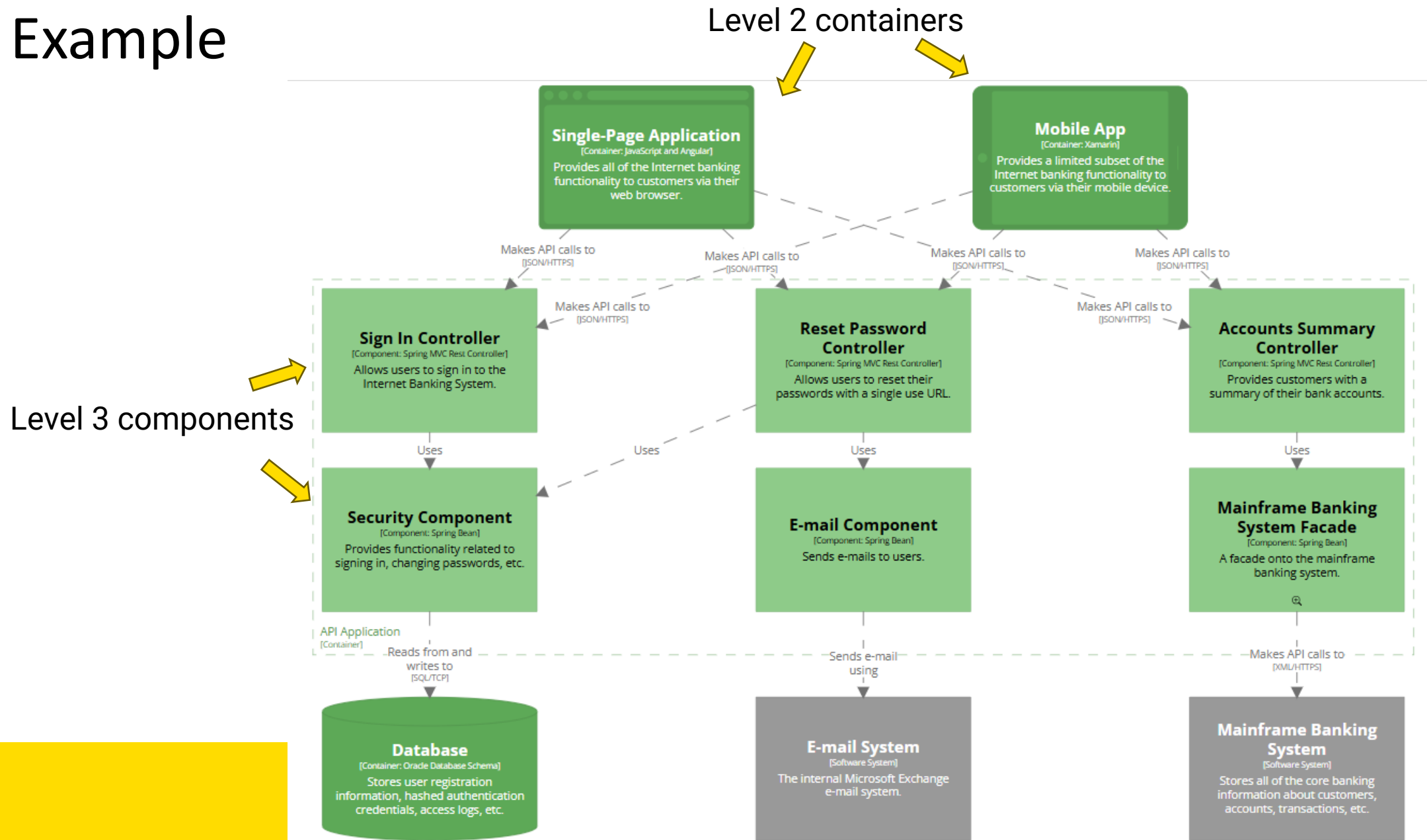
Your system decomposed into several containers



Level 3

- ❖ One step **deeper than the container** diagram, the component diagram details groups of code within a single container.
- ❖ These components represent **abstractions of your codebase**.
- ❖ Comparable to a UML component diagram but follows a **less-strict set of “rules”** in order to create the software architecture diagram.

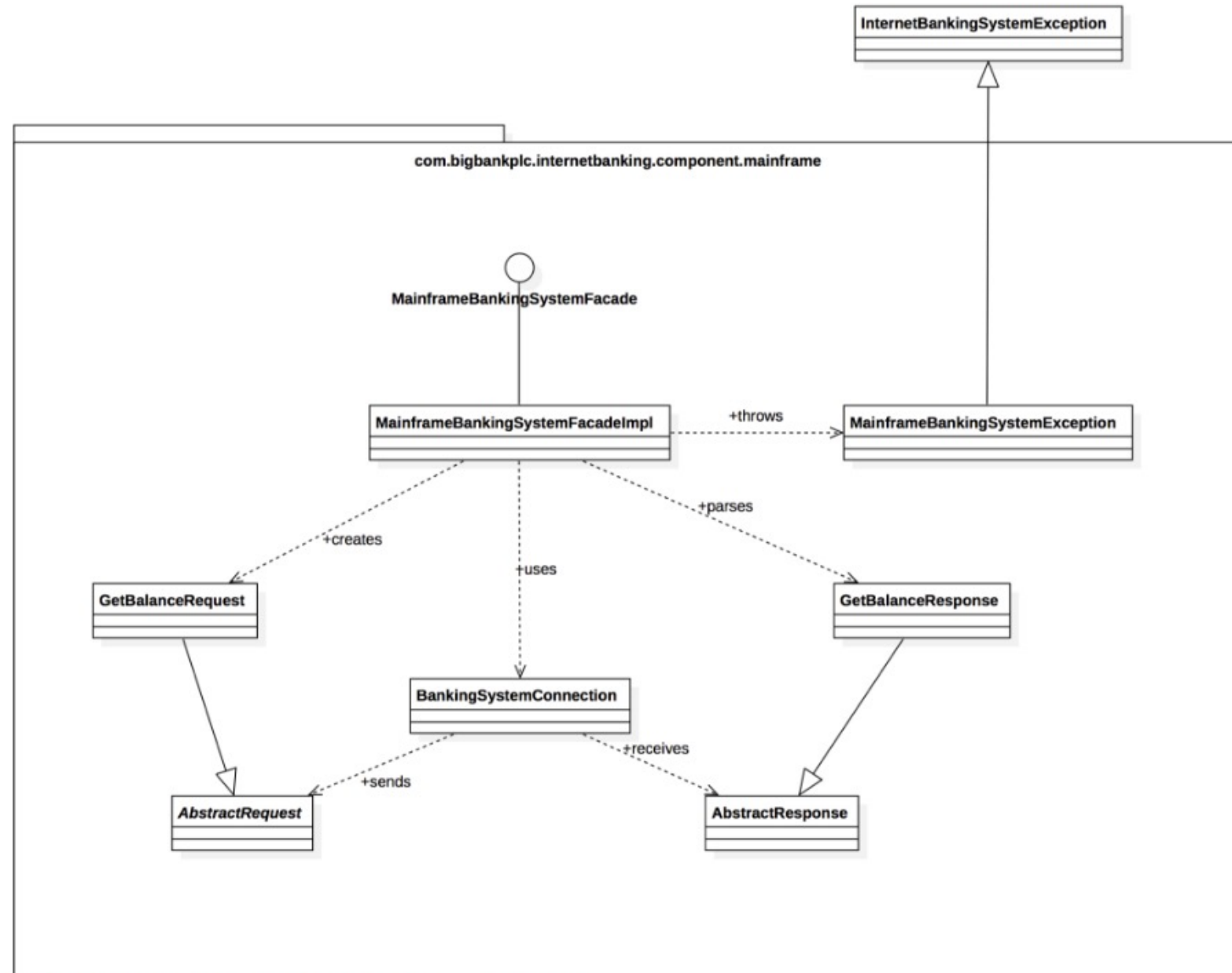
Example



Level 4

- ❖ Has **lots of detail** to show how the code of a single component is actually implemented.
- ❖ Can use a **UML** class diagram **or entity relationship** diagram that describes the component.

Example

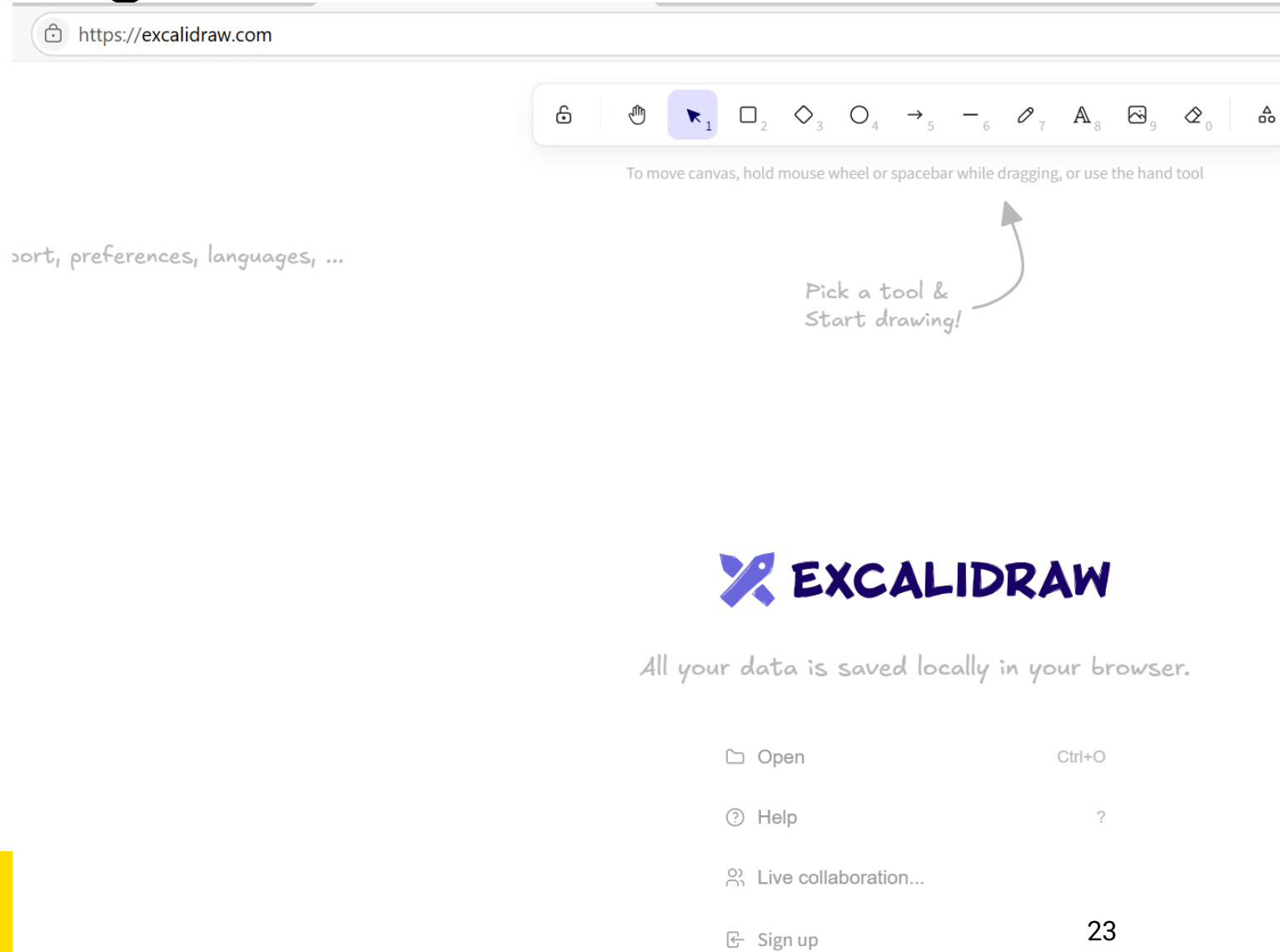


Class diagram for the Mainframe Banking System Facade component

Recommended Modelling tool

Simple one

<https://excalidraw.com/>



Excalidraw Libraries

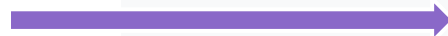
A directory of public libraries that you can easily add to [Excalidraw](#).

Follow the [instructions](#) if you want to **add your own library** into this list.

All the following libraries are under [MIT License](#).

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1. Enter C4



(tip: you can type anywhere to start searching)

Hexagonal Architecture

@Armando Cordova Pelaez

↓ 7582

Created: 24 Sep 2021



Useful to diagram and learn more about Hexagonal (aka Ports and Adapters) Architecture by Alistair Cockburn and implementation by Jakub Nabrdalik. More information: <https://gist.github.com/corlaez/32707a1c41485d056c00251206435c89>

➔ Add to Excalidraw

↓ Download

C4 Architecture

@Dmitry Burnyshev

↓ 3080

Created: 24 May 2022

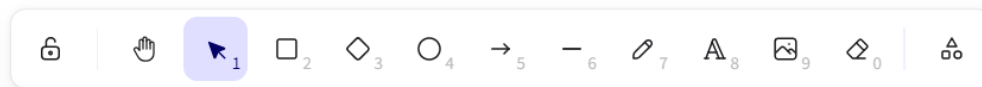
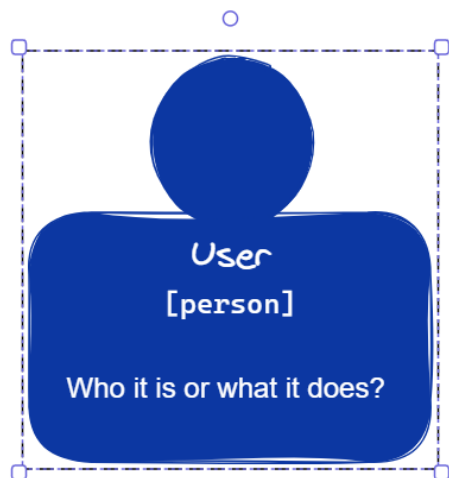


C4 Simon's Brown concept elements based on <https://c4model.com/>

Items: C4 elements, Person, Web App, Mobile App, Component, System, Existing System, Database, Group, Relation

2. Add to Excalidraw

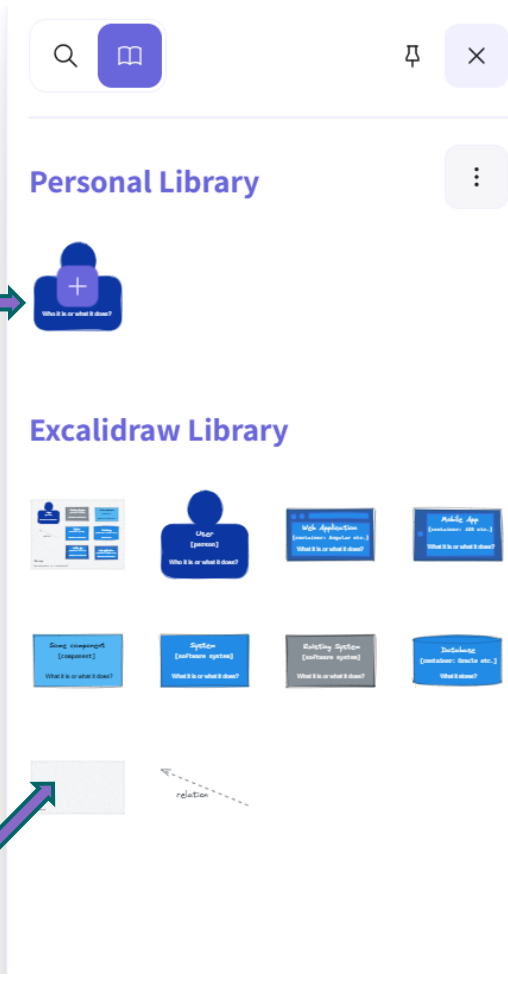
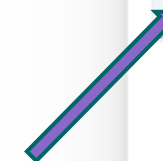




You can create
your own
shapes



You can drag
shapes into the
canvas



You can use
these shapes



Open Ctrl+O

Save to...

Export image... Ctrl+Shift+E

Live collaboration...

Command palette Ctrl+/
Find on canvas Ctrl+F

Help ?

Reset the canvas

✂ Excalidraw+

GitHub

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[Sign up](#)

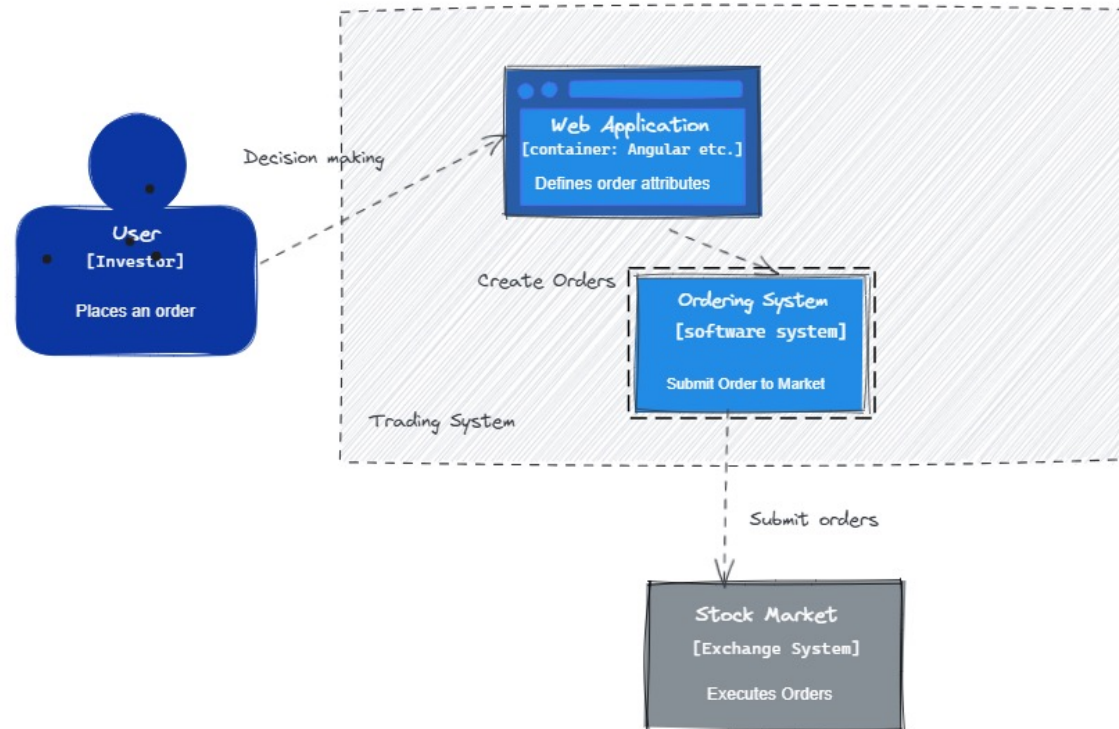
Theme



English

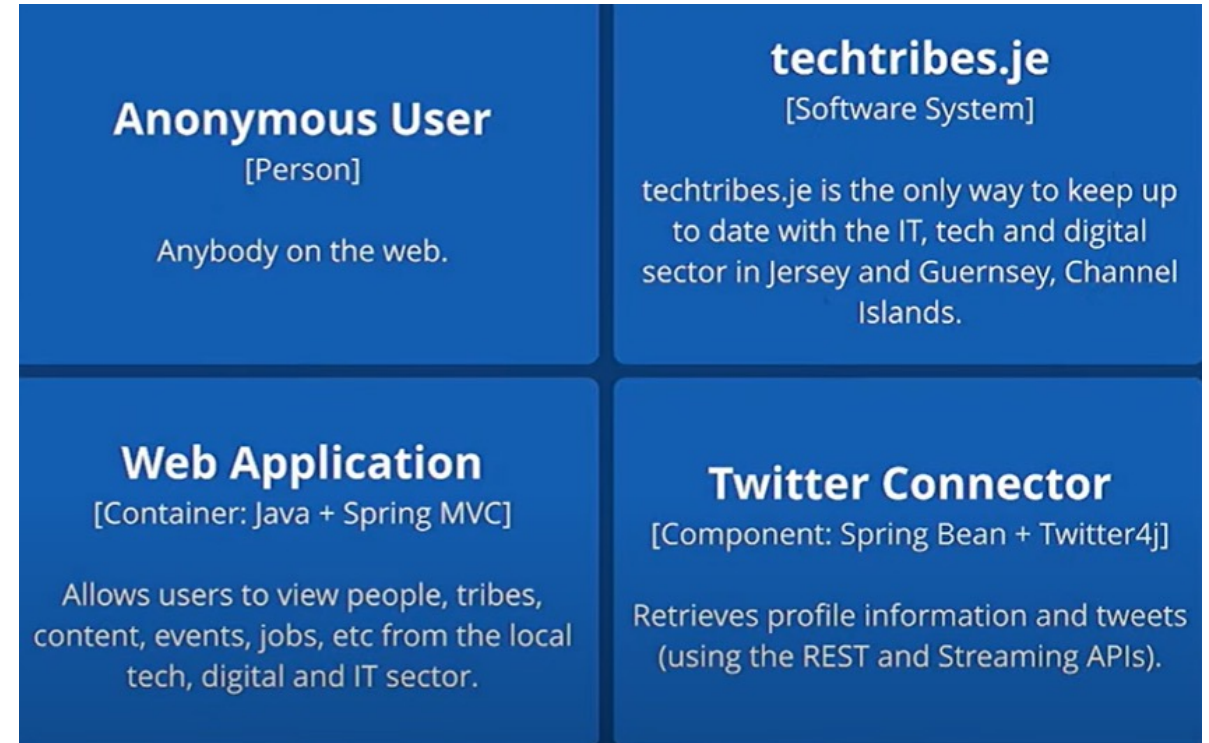


Canvas background



Good modelling practices

- ❖ Add a title to your diagram
- ❖ Avoid acronyms for business terms
- ❖ Consistent naming of components



Good modelling practices (cont.)

❖ Lines

- Clearly labelled
- Undirectional (follows words in boxes)

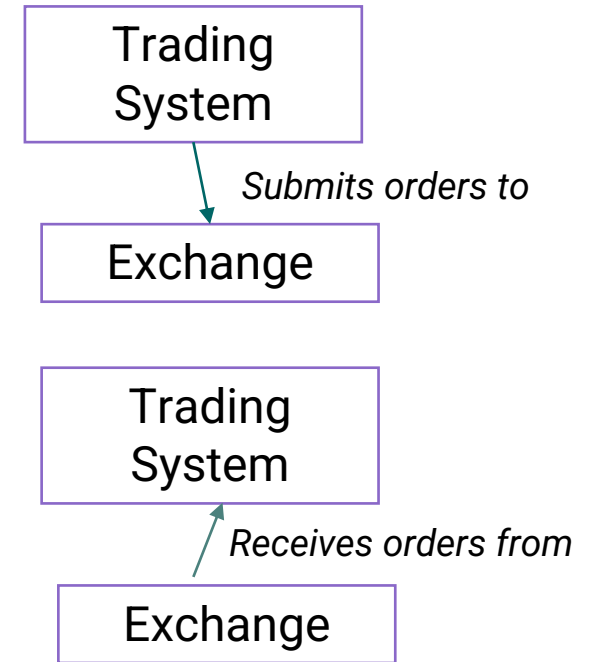
❖ Legend

- Use it for additional shapes/colours you introduce
- Also additional icons that describe components (AWS-style)
- Use it to enhance only (if remove them, diagram still makes sense)

❖ A good diagram should be self-explanatory

❖ More details in Simon Brown's video at:

<https://www.youtube.com/watch?v=x2-rSnhpw0g&t=785s>



[Review checklist | C4 model](#)

C4 Model Checklist

Software architecture diagram review checklist

General

| | | |
|--|-----|----|
| Does the diagram have a title? | Yes | No |
| Do you understand what the diagram type is? | Yes | No |
| Do you understand what the diagram scope is? | Yes | No |
| Does the diagram have a key/legend? | Yes | No |

Elements

| | | |
|--|-----|----|
| Does every element have a name? | Yes | No |
| Do you understand the type of every element? (i.e. the level of abstraction; e.g. software system, container, etc) | Yes | No |
| Do you understand what every element does? | Yes | No |
| Where applicable, do you understand the technology choices associated with every element? | Yes | No |
| Do you understand the meaning of all acronyms and abbreviations used? | Yes | No |
| Do you understand the meaning of all colours used? | Yes | No |
| Do you understand the meaning of all shapes used? | Yes | No |
| Do you understand the meaning of all icons used? | Yes | No |

Resources

C4 Model: <https://c4model.com/abstractions>

Tutorial video: https://www.youtube.com/watch?v=x2-rSnhpw0g&t=785s&ab_channel=AgileontheBeach

Articles

- Should you use the C4 model for system architecture design? <https://icepanel.medium.com/c4-model-for-system-architecture-design-225e00ebbd9>
- C4 model for system architecture design <https://icepanel.medium.com/c4-model-for-system-architecture-design-225e00ebbd9>

Other tools

- Flowchart maker <https://app.diagrams.net/>
- Open source tool <https://plantuml.com/>
- Lucid Charts <https://www.lucidchart.com/blog/c4-model>
- Gliffy <https://www.gliffy.com/blog/c4-model>

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