

# Microservice Architecture

COMP2511, CSE, UNSW

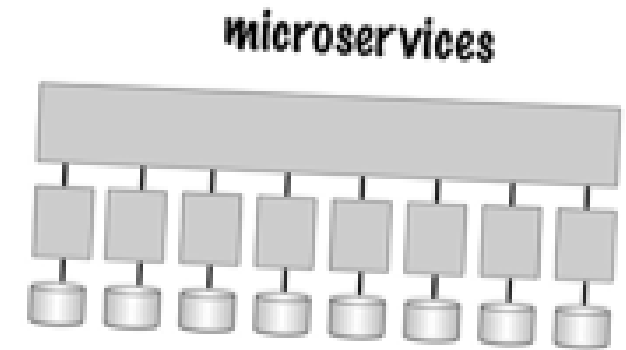
These lecture slides are from the book “*Head First Software Architecture*”,  
by Raju Gandhi, Mark Richards, Neal Ford, O'Reilly Media, Inc., March 2024

# Introduction to Microservices

- ❖ Microservices are **single-purpose**, independently deployed units.
- ❖ Ideal for environments requiring **frequent changes** and **scalability**.

## Examples:

- Netflix's streaming services
- Amazon's product catalogue.



# Defining Microservices

❖ Performs **one specific function** exceptionally **well**.

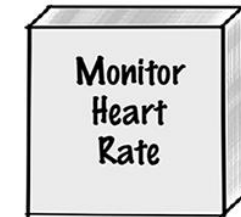
## Examples:

- Dedicated microservice like "*Monitor Heart Rate*."
- "Authenticate User" service, "*Generate Invoice*" service.
- "User Profile Management" service.
- "Shopping Cart" service.
- "Notification and Alert" service.
- "Recommendation Engine" service (e.g., Netflix recommendations).



↖ This large service monitors all of a patient's vital signs.

This is quite a small service because it only performs a single function—let's call it a "micro"-service.



# Exercise: Define Microservices

Identify single-purpose microservices below:

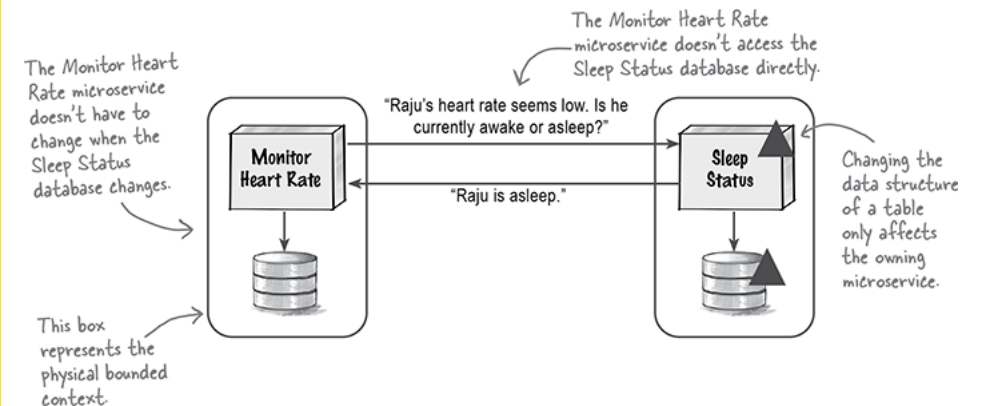
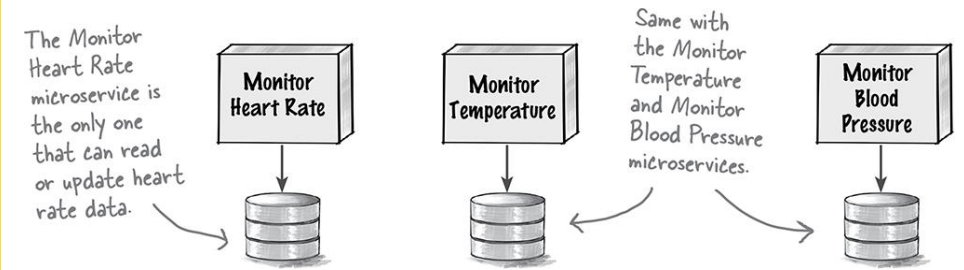
- ☐ Add a movie to your personal “to watch” list
- ☐ Pay for an order using your credit card
- ☐ Generate sales-forecasting and financial-performance reports
- ☐ Submit and process a loan application to get that new car you’ve always wanted
- ☐ Determining the shipping cost for an online order

# Key Characteristics of Microservices

- ❖ Own their **own data** (Physical bounded contexts).
- ❖ Direct data **access restricted** to owning microservice.

## Examples:

- Order service maintains its own order history database.
- Inventory service owns and manages product availability data.
- Payment service manages transaction records independently.
- User Authentication service securely stores user credentials separately.

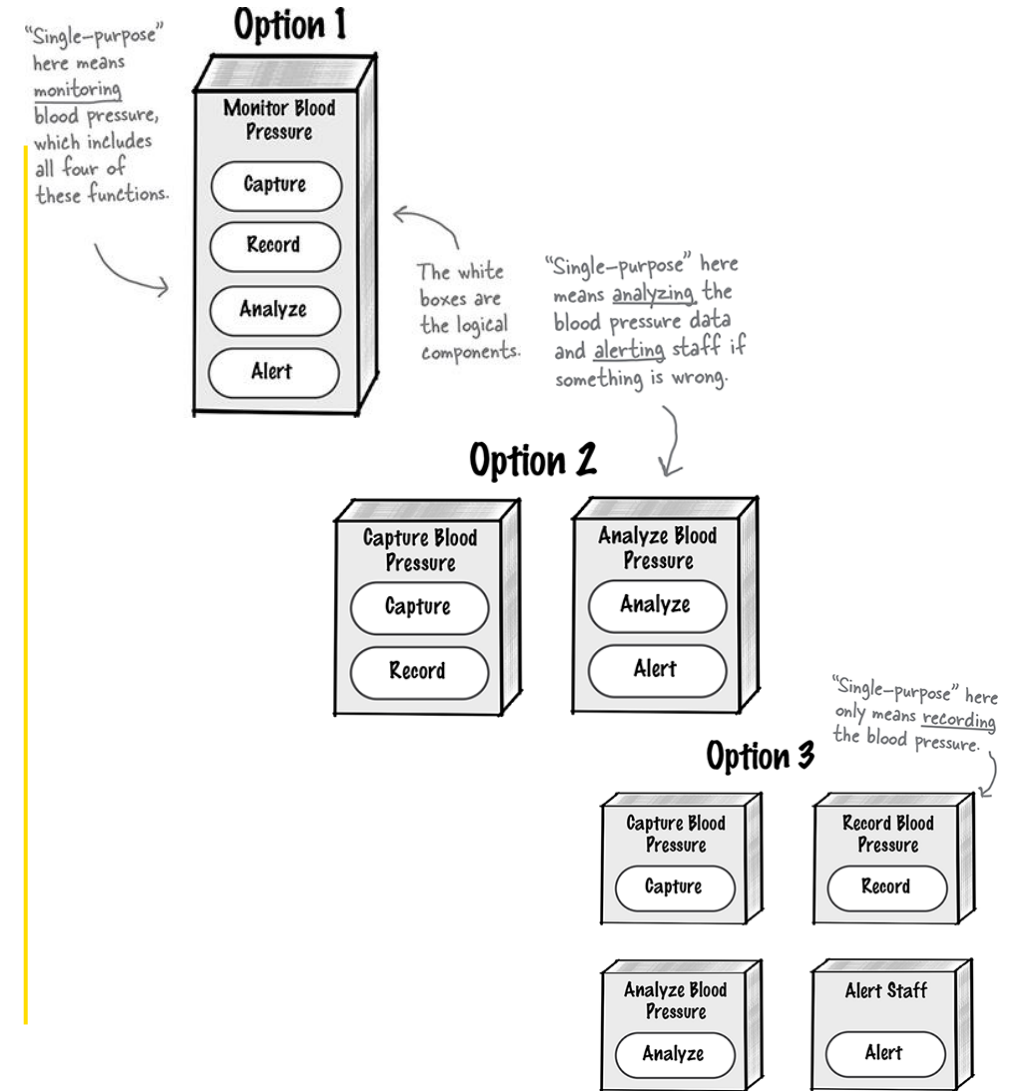


# Determining Granularity

- ❖ Granularity: The scope of a microservice's responsibility.
- ❖ Avoid too fine-grained ("Grains of Sand" antipattern).

## Examples:

- Single microservice handling payment transactions.
- A microservice dedicated to shipping and tracking orders.
- Product review and rating as a distinct service separate from product information.
- User notification service isolated from user profile management



# Granularity Disintegrators

## (Reasons to Make Services Smaller)

**Cohesion:** Functions within a service should be closely related.

- Payment processing separate from user authentication.

**Fault Tolerance:** Separating unstable functions for better reliability.

- Isolating an unstable email notification service.

**Access Control:** Easier management of sensitive data.

- Isolating financial data access.

**Code Volatility:** Isolating frequently changing parts.

- User interface components separated from stable backend logic.

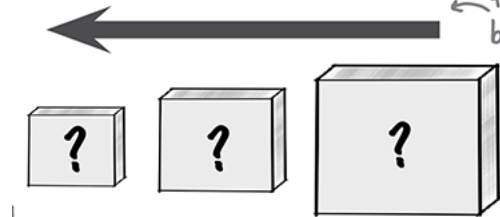
**Scalability:** Independent scaling for high-demand components.

- High-traffic "search" feature isolated for scaling.

### Granularity Disintegrators

When should you consider making your services smaller, with less functionality?

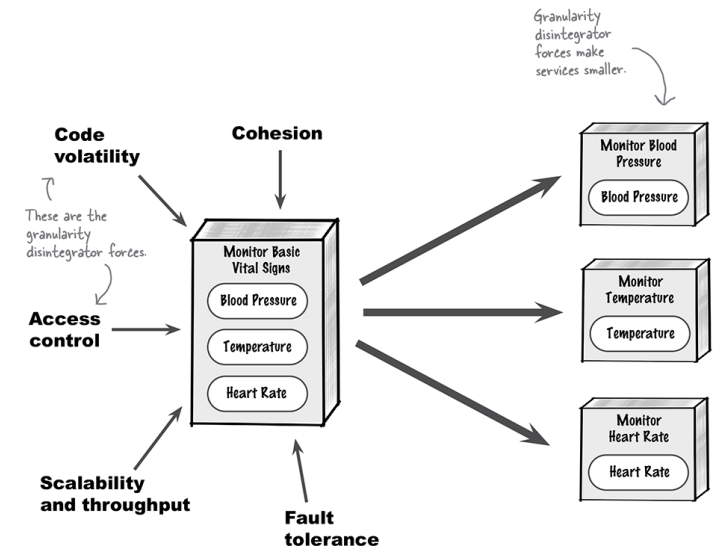
Disintegrators force services to break apart.



### Granularity Integrators

When should you consider making your services bigger, with more functionality?

Integrators force services to come together.

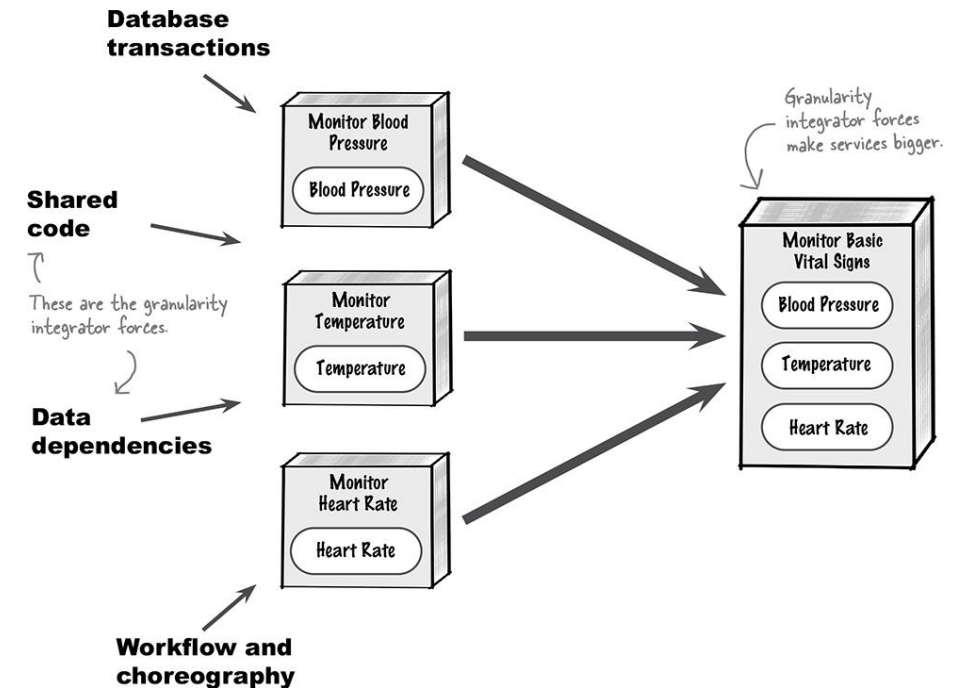




# Granularity Integrators

## (Reasons to Make Services Larger)

- ❖ **Database Transactions:** Easier to manage single commit/rollback operations.
  - Order creation and inventory deduction in one service.
- ❖ **Data Dependencies:** Maintain tightly coupled data together.
  - User profiles and preferences managed together.
- ❖ **Workflow Efficiency:** Reduce excessive inter-service communication.
  - Checkout service combining cart, pricing, and payment functionalities.



# It's about a right balance!

You guessed it—there are trade-offs between these two forces, which is why you have to find the right balance between them.

## Granularity disintegrators

When should you consider making your services smaller and separating functionalities?



## Granularity integrators

When should you consider making your services bigger and combining functionalities?

Making our microservices smaller would give us better **scalability**, which is important to us.

Making our microservices bigger would give us better **data integrity**, which is important to us.

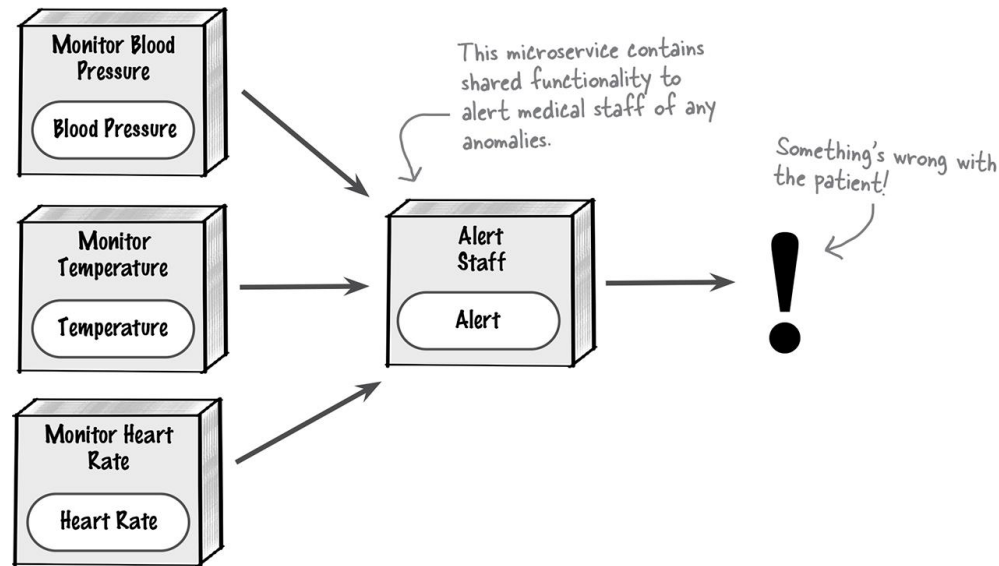
Good job! The next step is figuring out which is more important: scalability or data integrity. As the saying goes, you can't have your cake and eat it too.



# Sharing Functionality

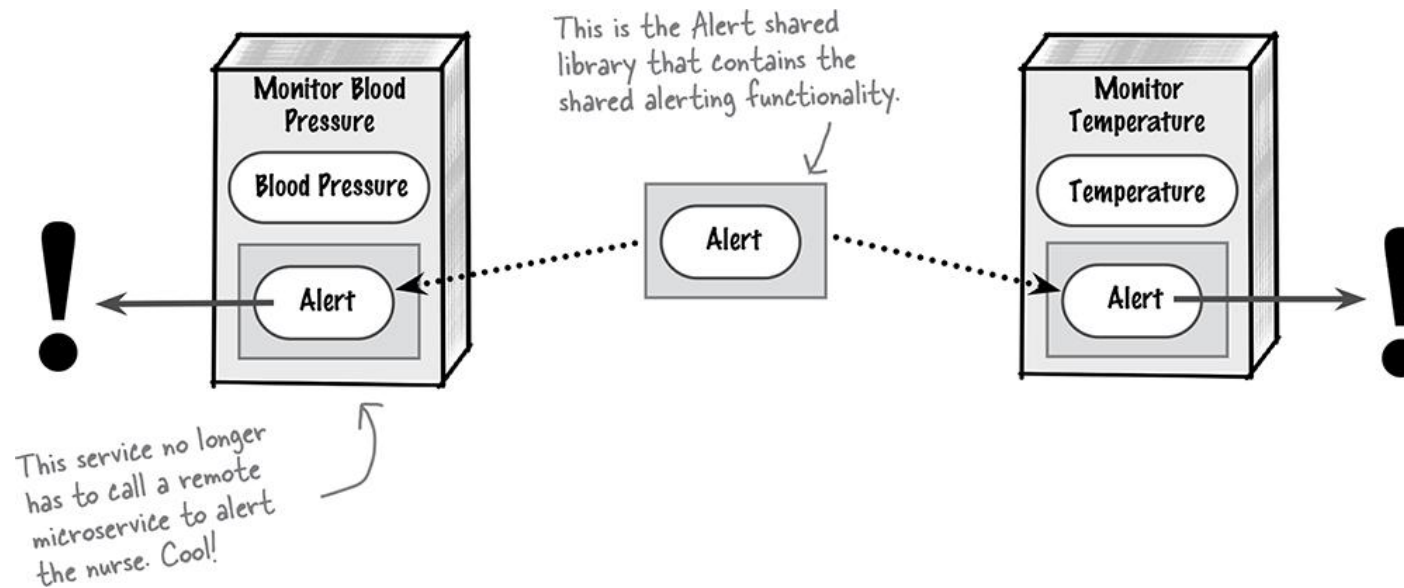
❖ **Shared Services:** Standalone microservices accessed remotely.

- Authentication service used by multiple microservices.
- Shared alert functionality in *MonitorMe* medical alerts



# Sharing Functionality

- ❖ **Shared Libraries:** Embedded at compile-time, deployed with each service.
  - Logging and error handling libraries.



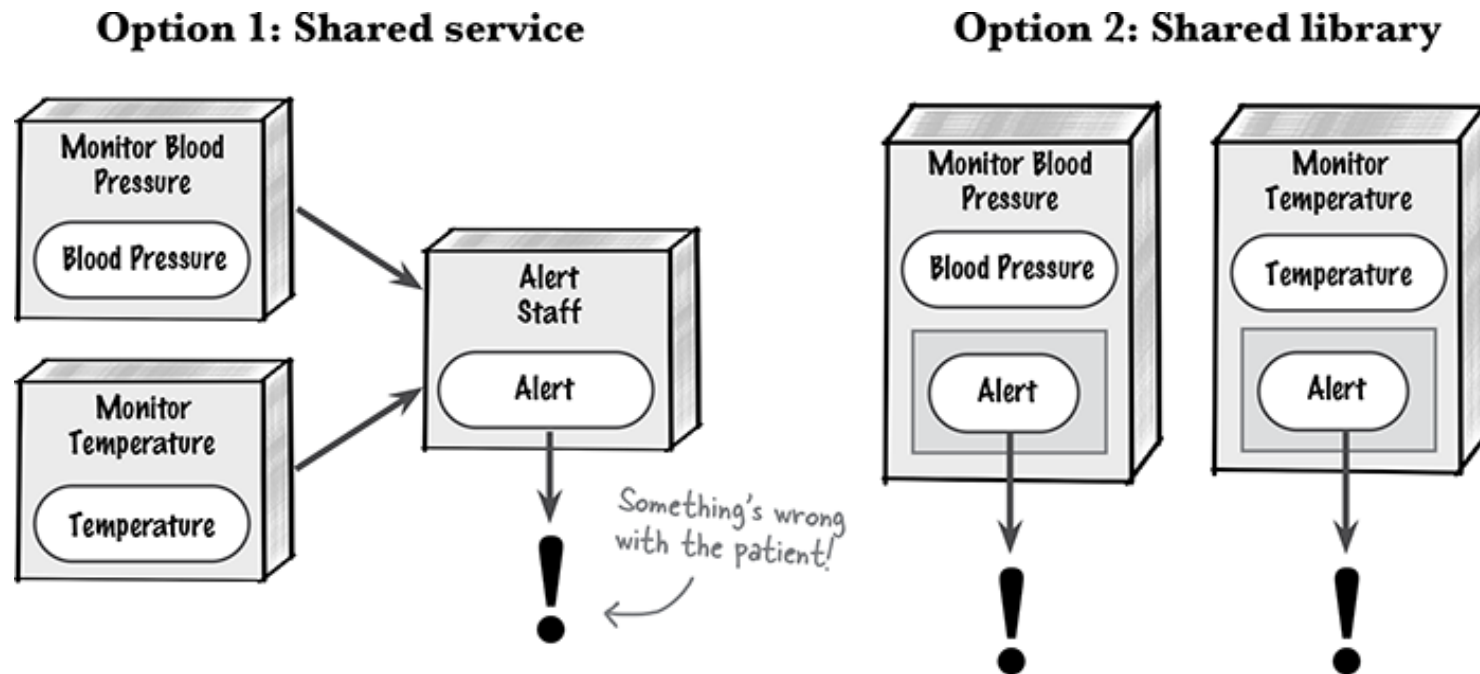
# Shared Services **vs.** Shared Libraries

- ❖ **Services:** Agile, suitable for diverse environments, slower, less fault-tolerant.
  - Central user authentication service.
- ❖ **Libraries:** Faster, scalable, robust, but challenging dependency management.
  - JSON parsing libraries used across multiple microservices.

# Exercise

Should the alert functionality in *MonitorMe* be a [shared library](#) or a [shared service](#)?

➤ [Justify](#) your decision.



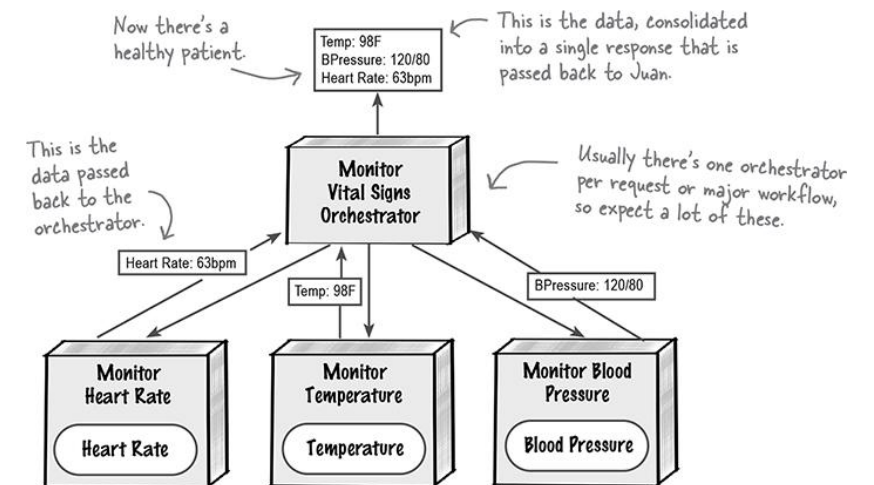
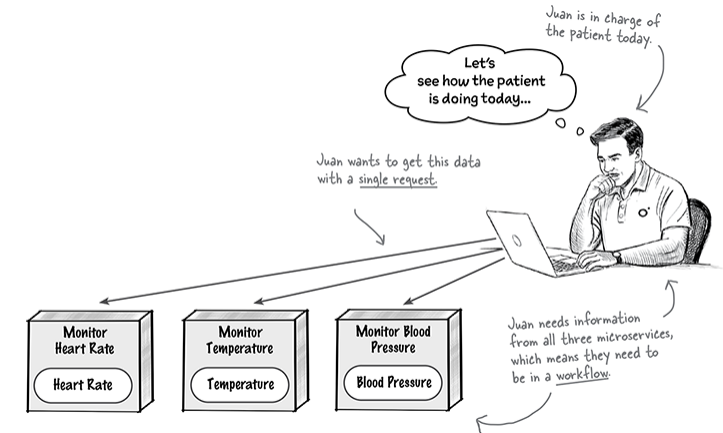
# Workflow Management: Orchestration

❖ **Central orchestration** manages workflow, akin to a symphony conductor.

- **Pros:** Centralized management, clear state/error handling.
- **Cons:** Bottlenecks, high coupling, performance concerns.

❖ **Example:**

- Centralised order processing orchestrating payment, inventory, and shipment services.



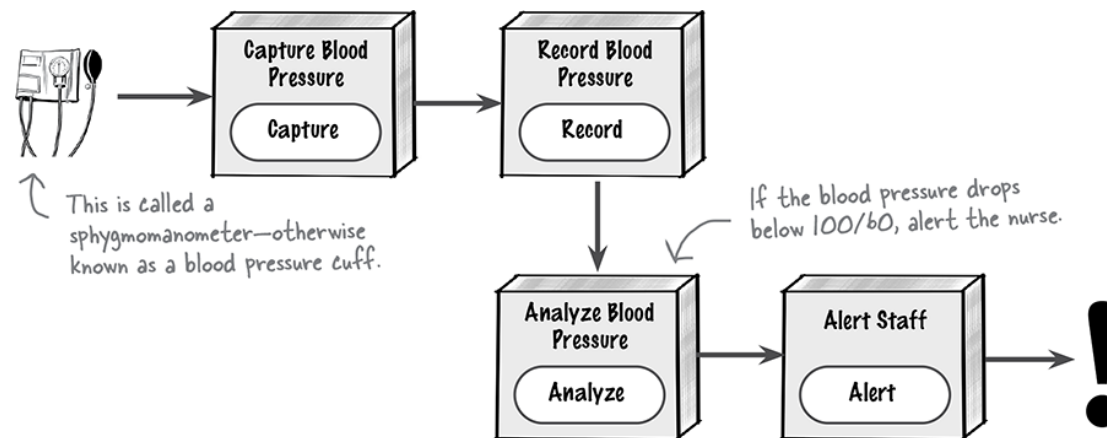
# Workflow Management: Choreography

❖ **Peer-to-peer** service communication, like coordinated dance.

- **Pros:** Scalable, loosely coupled, high responsiveness.
- **Cons:** Complex error and state management.

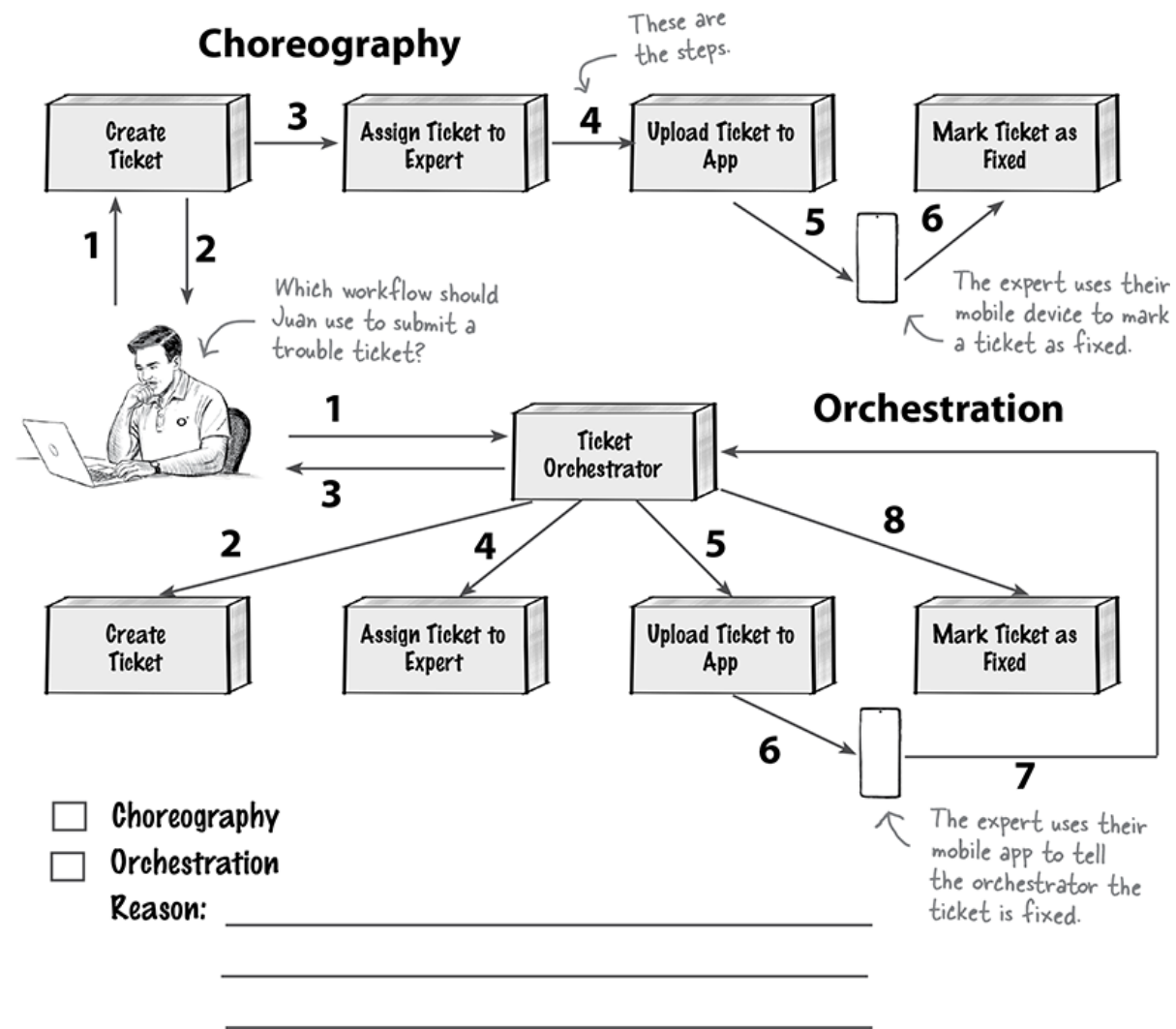
❖ **Example:**

- Event-driven updates between cart, inventory, and shipping services in an e-commerce site.





# Exercise



# Advantages of Microservices

❖ [Maintainability](#), Testability, [Deployability](#), [Evolvability](#).

❖ Exceptional [scalability](#) and [fault tolerance](#).

❖ Examples:

- Continuous deployment at [Spotify](#)
- Scalable services at [Netflix](#)

# Limitations of Microservices

- ❖ **Complexity**, especially in workflow management.
- ❖ **Performance issues** due to inter-service communications.
- ❖ **Example:**
  - Increased latency in highly interactive systems like gaming or real-time analytics platforms.

# Balancing Microservices Architecture

## ❖ Decision criteria:

- Business agility
- Complexity handling
- Team structure

## ❖ Optimal balance between granular control and practical maintainability.

## ❖ Example:

- Amazon's product catalog services balancing granularity and maintainability.

# Case Study - StayHealthy MonitorMe

- ❖ **Successful** real-world implementation of microservices.
  - ❖ **Insights**: Balance granularity, effectively manage shared resources.
  - ❖ Continuous focus on **agility** and operational **stability**.
- 
- ❖ Example:
    - **Reliable** and **scalable** health monitoring system for critical patient data.

# Microservices Star Ratings

Architectural Characteristic	Star Rating
Maintainability	★ ★ ★ ★ ★
Testability	★ ★ ★ ★ ★
Deployability	★ ★ ★ ★ ★
Simplicity	★
Evolvability	★ ★ ★ ★ ★
Performance	★ ★
Scalability	★ ★ ★ ★ ★
Elasticity	★ ★ ★ ★
Fault Tolerance	★ ★ ★ ★ ★
Overall Cost	\$ \$ \$ \$ \$

These characteristics contribute to agility—the ability to respond quickly to change.

We can scale microservices at a function level.

Microservices are HARD.

Too much communication betw microservices slows down requests.

# Summary

- ❖ Microservices offer high **flexibility** but involve significant **complexity**.
  - ❖ **Requires crucial** granularity and communication decisions.
  - ❖ Evaluate and **manage trade-offs** carefully.
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- ❖ **Example:**
    - Transitioning from monoliths to microservices at Uber.