

COMP1917: Computing 1

4. Loops

Reading: Moffat, Chapter 4.

Loops

One thing you often need to do in procedural programs is to perform a series of statements repeatedly, for as long as certain conditions are satisfied.

C has two different `while` loop constructs:

```
// while loop
while( expression ) {
    statements;
}

// do .. while loop
do {
    statements;
} while( expression );
```

(The `do .. while` loop ensures the statements will be executed at least once.)

Printing Squares of Numbers from 1 to 10

```
x = 1;
while( x <= 10 ) {
    printf( "%d\n", x * x );
    x = x + 1; // or x++;
}
```

```
1
4
9
16
25
36
49
64
81
100
```

Increment and Decrement Operators

- The operators `++` and `--` can be used to increment a variable (add 1) or decrement a variable (subtract 1)
- It is recommended to put the increment or decrement operator **after** the variable:


```
// suppose k=7 initially
n = k--; // first assign k to n, then decrement k by 1
// afterwards, k=6 but n=7
```
- It is also possible (but NOT recommended) to put the operator **before** the variable:


```
// again, suppose k=7 initially
n = --k; // first decrement k by 1, then assign k to n
// afterwards, k=6 and n=6
```

The for loop

There is also a construct called the for Loop:

```
for( expr1; expr2; expr3 ) {
    statements;
}
```

- *expr1* is evaluated before the loop starts.
- *expr2* is evaluated at the beginning of each loop; if it is non-zero, the loop is repeated.
- *expr3* is evaluated at the end of each loop.

Example of for loop

```
for( x = 1; x <= 10; x++ ) {
    printf( "%d\n", x * x );
}
```

Questions:

1. what value will x have after the loop finishes?
2. can a for loop always be converted into a while loop?

for loops and while loops

These two are equivalent:

```
for( expr1; expr2; expr3 ) {
    statements;
}
```

```
expr1;
while( expr2 ) {
    statements;
    expr3;
}
```

Counting Down to Zero

Any of the 3 expressions in the for loop may be omitted, but the ' ; ' must still be present. For example:

```
printf("Enter starting number for Countdown: ");
scanf("%d", &n ); // initial value entered by user
for( ; n >= 0; n-- ) {
    printf("%d\n", n );
}
printf("Blast Off!\n");
```