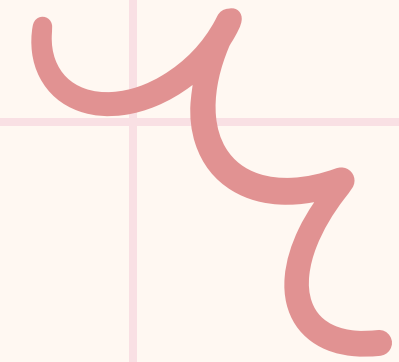
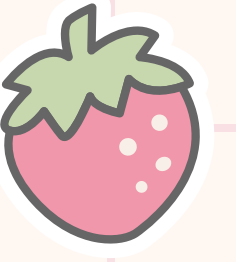
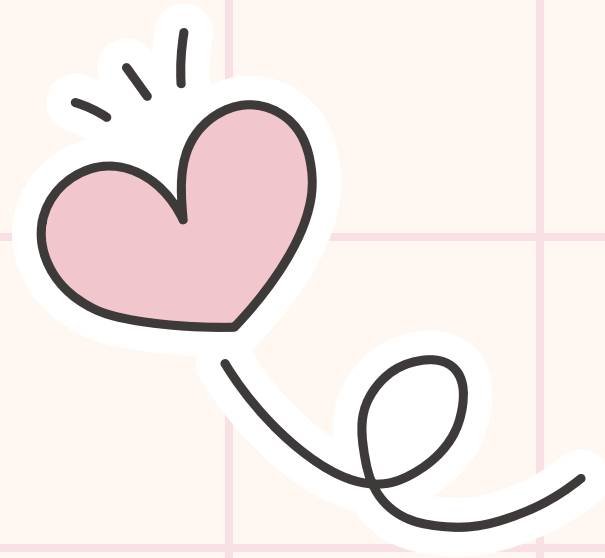


COMP1511 Programming Fundamentals



LINKED LIST LECTURE
PROGRAM!
(TO WRAP THINGS UP)
WEEK 9 LECTURE 1



with Tammy
(Sasha is back for next lecture :))





Announcements

ASSIGNMENT 1 MARKS


RELEASE EARLY TO
MID THIS WEEK :)

(ANY ISSUES PLEASE
EMAIL CS1511)



MYEXPERIENCE SURVEY

KEEP AN EYE ON YOUR
UNSW EMAIL FOR IT

WE WOULD LOVE YOUR
FEEDBACK 



Announcements

FINAL EXAM INFO

SASHA WILL GO THROUGH ON WEDNESDAY :)

WEEK 10

PRACTICE EXAM

WILL BE HELD IN LABS

IF YOU ARE ENROLLED IN ONLINE TUT-LAB, YOU WILL BE ABLE TO SIGN UP TO AN IN-PERSON LAB VIA LINK* ON FORUM



WEEK 11

REVISION SESSIONS

(LAST SET OF REVISION SESSIONS)

LOOK OUT FOR SIGN UPS FOR THOSE ON THE FORUM THIS/NEXT WEEK

*Coming soon!



LIVE CODE HERE:

https://cgi.cse.unsw.edu.au/~cs1511/24T1/live/week_9/





LAST FEW LECTURES:

- **Linked Lists**
 - insert at head
 - traverse (and print) a linked list
 - insert at tail
 - insert anywhere
 - deletion of specific nodes
 - at head
 - at tail
 - in between two nodes





THIS WEEK:

- Today:
 - Wrapping up linked list
 - Linked list lecture Program
- Wednesday:
 - Exam Information





LINKED LIST

CODE

WRITING

CHECKLIST :)

For any linked list operations you try and code up:

*Are you drawing diagrams as you code -
Draw, Code, Repeat! (It's so much easier to debug this way!)*

*Have you considered all the possible cases we can
operate in? Here are some we mentioned that might
apply:*

- *How many nodes do we have in the list?*
 - *Empty list?*
 - *then there's nothing to delete!*
 - *Only one node in the list?*
 - *More than one / many nodes in the list?*
- *Which node/where in the list do we want to operate
on:*
 - *at the head?*
 - *between two nodes?*
 - *at the tail?*



FAQ :)



When do we use malloc(...)?

- *when we have “new” data to be inserted into a list*
 - *working with existing data doesn't count e.g. printing the list, we don't need malloc(...)*



When do we use free(...)?

- *when we are trying to “remove” any node(s)*
- *whenever we use malloc(...) in our programs, there should be a corresponding free(...) for each piece of memory malloc-ed*

WE SPOKE ABOUT MEMORY LEAKS
BUT...

HOW DO I GO ABOUT CHECKING FOR MEMORY LEAKS IN MY
CODE?

(OTHER THAN MANUALLY LOOKING AT IT)

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HOW DO I GO ABOUT CHECKING FOR MEMORY LEAKS IN MY
CODE?

(OTHER THAN MANUALLY LOOKING AT IT)

```
~$ gcc program.c -o program --leak-check
```

UH OH! - BUG IN OUR
`INSERT_AT_POSITION` FUNCTION
PREVIOUSLY CODED?!

WHAT HAPPENS WHEN YOU TRY AND
INSERT A NODE
AT POSITION LENGTH + 1?

E.G. INSERTING A NODE AT POSITION 6 IN A LINKED LIST OF 5 NODES
(WHICH IS INVALID)

Let's look back at our linked_list.c code from last week...



FEI

(FREQUENTLY
ENCOUNTERED
ISSUES)



Accessing NULL pointer variable



Uninitialised pointer



Memory leak



! Accessing NULL pointer variable

FEI

(FREQUENTLY
ENCOUNTERED
ISSUES)

```
Runtime error: accessing a field via a NULL pointer ←
dcc explanation: You are using a pointer which is NULL
A common error is using p->field when p == NULL.

Execution stopped in insert_at_position(data=0, position=6, head=0x602000000070) in linked_list.c at line 126:
    current = current->next;
}
// current == NULL --- reached the end of the list
// OR ---- BUGGGG MISSED -- IT's not OR but AND/OR
// counter == position --- we have reached the position we want to insert
if (counter == position) { // && current != NULL
-->     new_node->next = current->next; ←
        current->next = new_node;
        return head;
}

Values when execution stopped:

counter = 6
current = NULL ←
position = 6
new_node->next = NULL
```

(Screenshot of example output you might get from dcc)



Uninitialised pointer

```
struct node *some_ptr;  
struct node *head = create_node(7, some_ptr);
```

```
z5163340@nw-k17-login1:~/public_html/24T1_1511/test$ dcc linked_list.c -o linked_list  
linked_list.c:32:37: warning: variable 'some_ptr' is uninitialized when used here [-Wuninitialized] ←  
    struct node *head = create_node(7, some_ptr);  
                                ^~~~~~  
linked_list.c:31:23: note: initialize the variable 'some_ptr' to silence this warning  
    struct node *some_ptr;  
                   ^  
                   = NULL  
dcc explanation: you are using variable 'some_ptr' before it has been assigned a value.  
Be sure to assign a value to 'some_ptr' before trying to use its value.  
Don't understand? Get AI-generated help by running: dcc-help  
z5163340@nw-k17-login1:~/public_html/24T1_1511/test$ ./linked_list  
Runtime error: member access within misaligned address 0x000000000001 for type 'struct node', which requires 8 byte al  
Execution stopped in print_list(head=0x602000000070) in linked_list.c at line 72:  
  
void print_list(struct node *head) {  
    struct node *current = head;  
    while (current != NULL) { // while we have not reached the end of the list  
-->        printf("%d ", current->data);  
            current = current->next;  
    }  
    printf("\n");  
}  
  
Values when execution stopped:  
  
current = 0x1  
  
Function call traceback:  
  
print_list(head=0x602000000070) called at line 37 of linked_list.c  
main()
```

FEI

(FREQUENTLY
ENCOUNTERED
ISSUES)

(Screenshot of example output you might get from dcc)



! **Memory Leak**

FEI

(FREQUENTLY
ENCOUNTERED
ISSUES)

```
• z5163340@nw-k17-login1:~/public_html/24T1_1511/wk8_code$ gcc linked_list.c -o linked_list --leak-check
• z5163340@nw-k17-login1:~/public_html/24T1_1511/wk8_code$ ./linked_list
11 8 7
11 8 7 6
11 8 5 7 6
11 8 7 6

Error: free not called for memory allocated with malloc in function create_node in linked_list.c at line 55.
```



A BIGGER LINKED LIST PROGRAM

(BIGGER THAN WHAT WE HAVE DONE SO FAR,
SMALLER THAN ASSN 2)

(Starter code is in the live lecture code url!)

- *Working with a larger program*
- *Putting linked list in a context*
- *Understanding provided code in multiple files*
- *More variations of linked list operations*

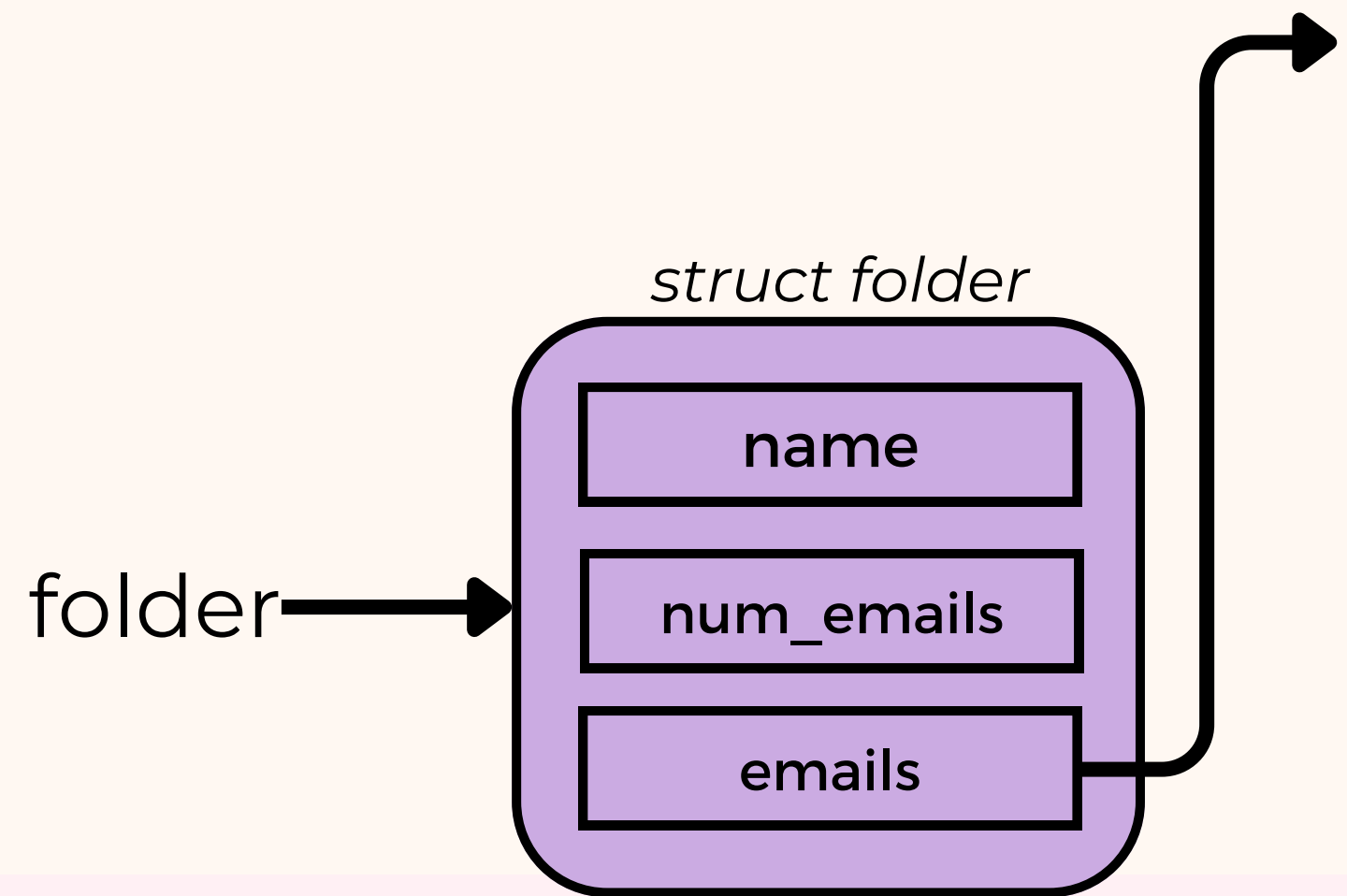
LECTURE LINKED LIST PROGRAM

- Context: **Email Management System**
 - managing emails using linked list
- Files/code provided (3 files):
 - `email_management_system.c` (TODO)
 - `email_management_system.h` (PROVIDED)
 - `main.c` (PROVIDED)
- Task:
 - Complete all `TODO` function definitions in `email_management_system.c`
- *Assumption: all emails ever created in a program have unique subjects (to simplify for demo)*

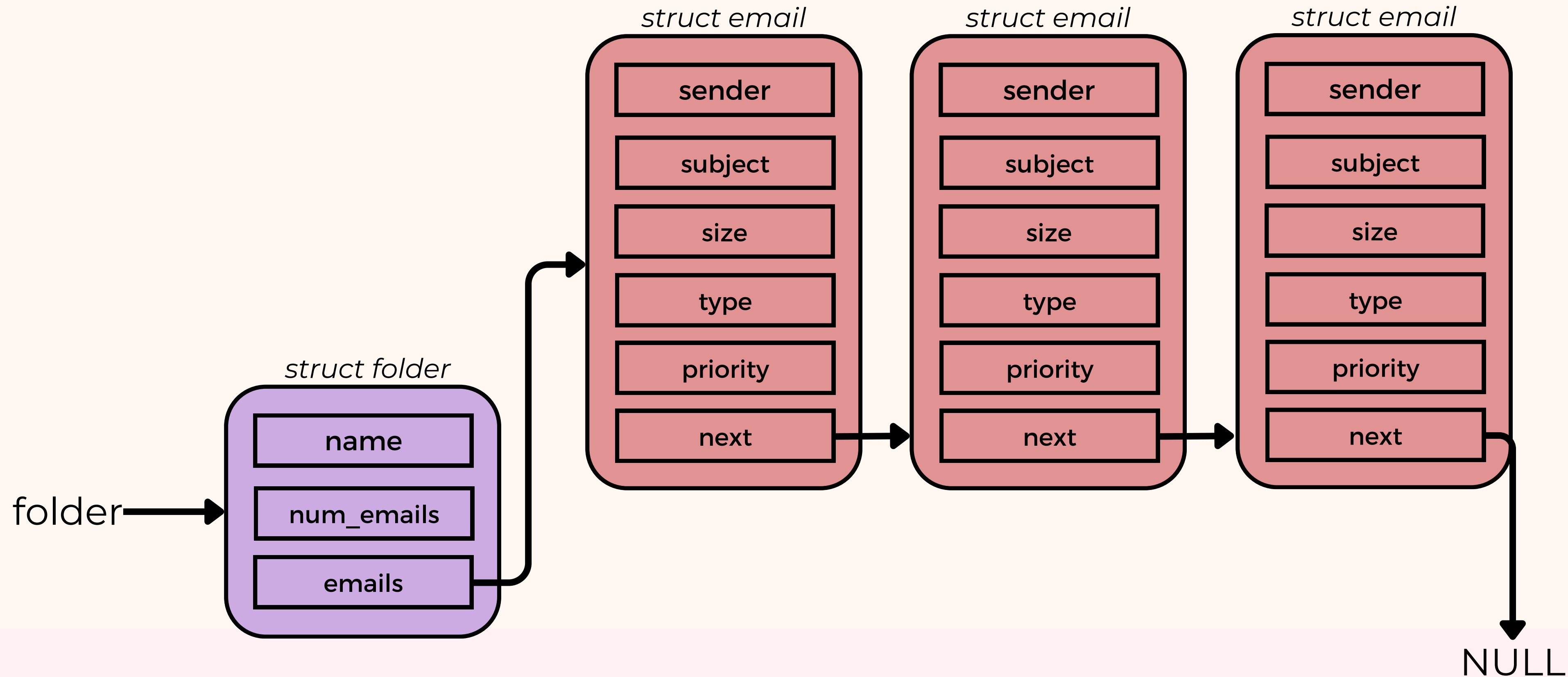
LET'S FIRST UNDERSTAND WHAT
THE PROVIDED CODE IS DOING +
HOW THEY CONNECT TOGETHER

A VISUAL REPRESENTATION OF WHAT THE LINKED LIST
FOR THIS PROGRAM CAN LOOK LIKE...

A VISUAL REPRESENTATION OF WHAT THE LINKED LIST FOR THIS PROGRAM CAN LOOK LIKE...

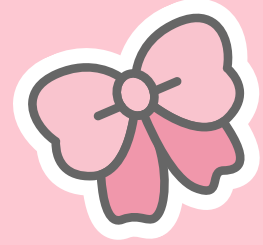


A VISUAL REPRESENTATION OF WHAT THE LINKED LIST FOR THIS PROGRAM CAN LOOK LIKE...

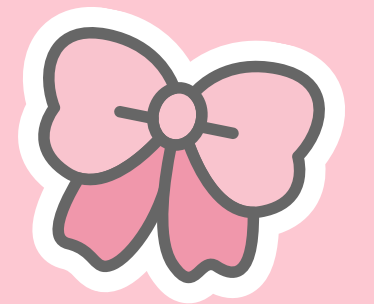
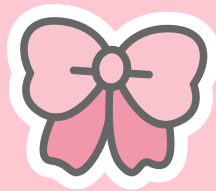


CODING TIME!

Email Management System



BREAK TIME!



MORE CODING TIME!

Email Management System



SUMMARY OF TODAY

- *Wrapped up linked list :)*
- *Lecture Program on linked list*



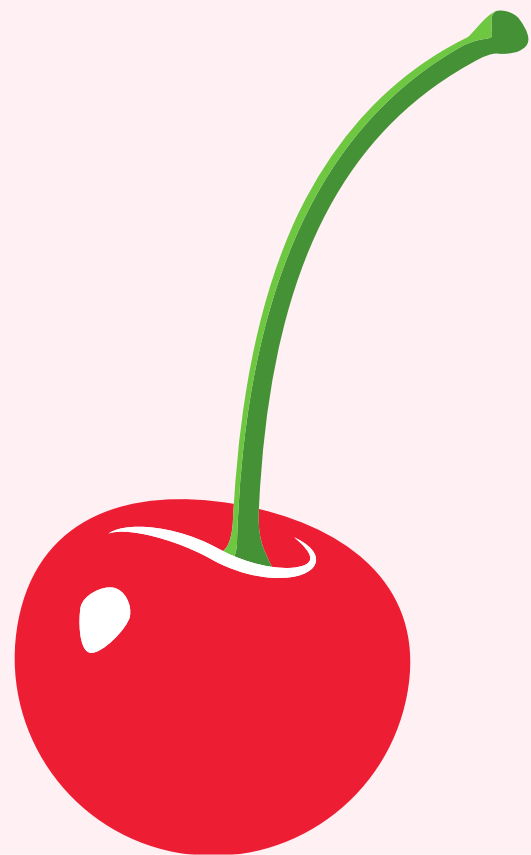


NEXT LECTURE

Sasha is back :D
Exam Info time!

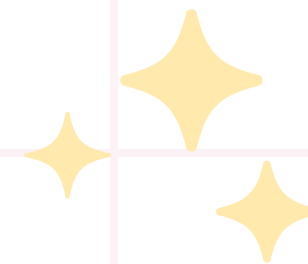
EXAM!





FEEDBACK
(PRETTY PLEASE
WITH A CHERRY
ON TOP)

Thank you for taking time to give me feedback!



<https://forms.office.com/r/Cn8FgdFPhu>



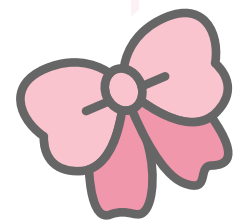
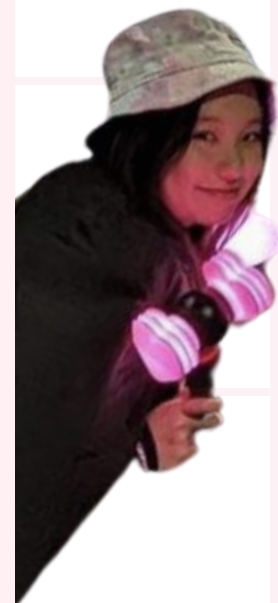
If you have any questions:

COURSE RELATED

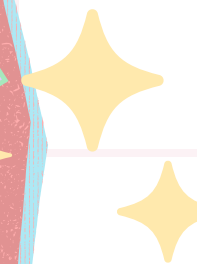
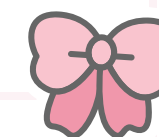
COURSE FORUM + HELP
SESSIONS!

ADMIN RELATED

CSI511@UNSW.EDU.AU



THANK



YOU

Come say hi if you see me around on campus :D



GOODBYE GOOD LUCK!

