OS - Retrospection



Tid-bits from course outline

This course is oriented towards exposing students to the essential concepts and issues that underly operating systems and their design.

- Make students understand the key concepts and mechanisms of modern operating systems:

- Educational
 Make students understand the reasons why operating systems are built the way they are, and what the implications and lessons are for other software systems. Specific learning objections are suppreciation of design trade-offs and design decisions and their dependence on the target environment.



Operating Systems CSE.UNSW



Systems Courses

- COMP9242 Advanced Operating Systems
 - In-depth coverage of OS implementation issues
 - Learn what makes OS fast and what makes them slow
 - Learn how the OS deals with multiprocessors, caches, ...
 - Write your own OS
- In Session 2 taught by Prof. Gernot Heiser and Dr. Kevin Elphinstone



Distributed systems COMP9243

- Examines issues in building distributed systems and infrastructure
- Peer-to-peer, web services, network file systems, name services,

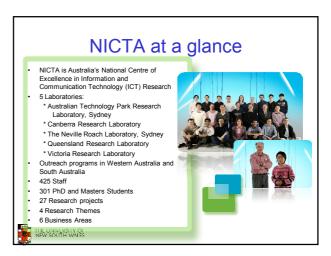


OS Research **ERTOS Group - NICTA**

- 4 FTE researchers (PhDs)
- 4 FTE research engineers / research assistants
- 6 PhD students





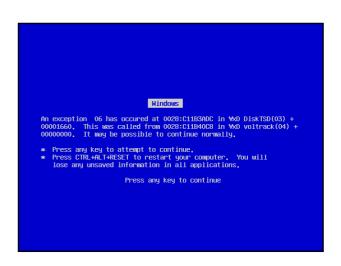


Operating Pillars

- · Established on:
 - Research Built on exceptional research talent
 - Education Built on enhancing ICT education
 - Commercialisation Built on consideration of use
 - Collaboration Built on exceptional partnerships







The Problem





Challenges

- Enormous complexity of embedded systems software
 - 5-7Mloc on smartphones
 - Gigabytes of software on cars



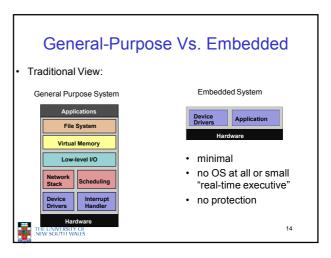


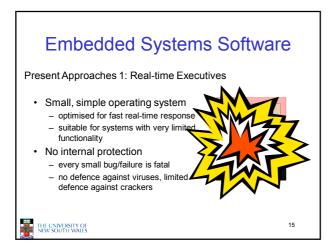
- Complexity increasing even in life-critical systems
 - GUIs on medical devices
 - integration of infotainment and control functions in cars

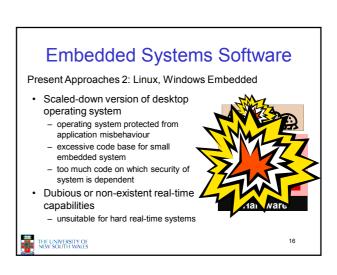


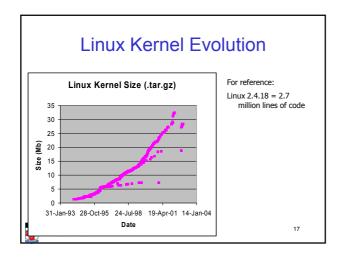


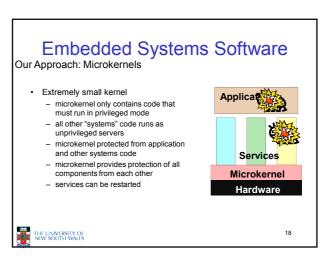


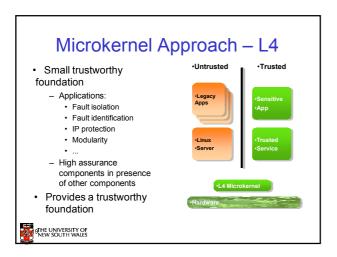


















NICTA's Clarinet Playing Robot Winner of 2008 ARTEMIS orchestra

Winner of 2008 ARTEMIS orchestra competition



Prerequisites

- · Keen interest in OS
- · Demonstrable background/ability in OS
- Sharp Intellect
- Committed to working on a project



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Still Interested?

· Check out

http://www.ertos.nicta.com.au/

specifically the education section.



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On-line Course Surveys

- The on-line course survey will be available
 - My one in addition to CATEI one
- · Please make time to do it
 - Please do the CATEI one as well
- Award 2 bonus marks to everyone who completes my survey.
 - You will be emailed an invite



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Final Fxam

- Friday, 19th June, 1:45 4:00
- Two Hours
- No examination materials allowed
 - Uni approved calculators okay
- Don't trust me check the timetable yourself



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Exam Format

- 6 questions
 - -4 should be answered in separate books
 - 1 must be answered on the exam paper itself.
 - 1 must be answered on the multiple choice answer sheet provided
 - 100 Marks in total
 - 2 bonus marks for following exam instructions



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Exam Format

Q1 is multiple choice (20% marks)

You will receive one mark for each correct classification, and lose one mark for each incorrect classification. You gain zero marks for each answer left unclassified. The overall mark for this question will not be negative, i.e. the minimum mark is zero.



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Exam Format

- Q2..Q6, roughly:
 - half working out a solution to a problem
 - half written answers to a question



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For written answers

- · Be clear and concise (get to the point quickly)
 - Long, rambling answers will be penalised



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Sample Question

- · Name and four disk arm scheduling algorithms, and give an advantage or disadvantage of each of them.
- Sample Marking Scheme (out of 8)
 - 2 Marks for each algorithm (1 for the name, 1 for the pro/con)



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Reasonable answer

- FCFS, SSTF, SCAN, C-SCAN
- FCFS does not take into account head position, may move head excessively, especially in the case of concurrent applications accessing disk (deteriorates to random). Advantage is that it is fair.
- SSTF reduces head movement by choosing request with shortest seek time first, but may result in starvation of distant requests (e.g if a request is always available nearby)
- SCAN/Elevator better than FIFO, and avoids starvation, but does not take advantage of sequential locality on the down scan
- C-SCAN like SCAN, except avoids disk access on the down-scan and hence improves support for sequential locality



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Dumb answers

- · FIFO, Clock, EDF, and Two-level scheduling
 - Don't just as add acronyms you can remember



Dumb answers

- · Disk arm scheduling algorithms are used to move the head backward and forward on the disk. We can use many different algorithms to decide and some are better than others. One algorithm include first-come first served. It moves the arm to the location on disk in the order the request arrive in, it is bad cause it has overheads. Sometimes requests will be to inside of disk and outside of disk and arm will move far making disk slow. Moving the disk arm is bad.
- SSTF is where disk scheduler chooses block that is closest to disk head and goes there. It is better as is does not move the arm a long way, but has overheads too but not as many as FCFS. It is slow because we must search list of disk requests find the closest one. May cause CPU starvation if we spend to much time searching list and no other programs can run



Answer the question!!!

- · Don't repeat the question, we set the exam, we know what it is!!!!
- Don't just write what you know (or don't know) about the topic area
 - You make us have to search for the real answer.
 - You may be correct, but say a lot of unrelated incorrect stuff.
- Don't contradict yourself
 - X is better/faster/more efficient than Y, and later Y is better than
- Marks are awarded for stating WHY an answer is correct.
 - Demonstrates understanding



Exam Content

- For structure and style, look at the sample exam from past years.
- For content, the tutorial questions are a reasonable *guide*.
- Will be releasing 100 sample questions (with student answers).



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The questions attempt to examine understanding rather than particular implementations

- · Don't expect
 - "Describe OS/161's exception handling on a timer interrupt"
- · But you may get
 - "Describe (in general) a feasible sequence of steps that occur in response to a timer interrupt that results in the current process being pre-empted and a new task running"



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Examinable Content

• All Lectures, Tutorials, Assignments.



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Consultations

· To be announced



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